

Twisted Hessian curves

[cr.yp.to/papers.html#hessian](http://cr.yp.to/papers.html#hessian)

Daniel J. Bernstein

University of Illinois at Chicago &  
Technische Universiteit Eindhoven

Joint work with:

Chitchanok Chuengsatiansup

Technische Universiteit Eindhoven

David Kohel

Aix-Marseille Université

Tanja Lange

Technische Universiteit Eindhoven

1986 Chudnovsky–Chudnovsky,  
“Sequences of numbers  
generated by addition  
in formal groups  
and new primality  
and factorization tests”:

“The crucial problem becomes  
the choice of the model  
of an algebraic group variety,  
where computations mod  $p$   
are the least time consuming.”

Most important computations:

ADD is  $P, Q \mapsto P + Q$ .

DBL is  $P \mapsto 2P$ .

Hessian curves

<https://crypto.papers.html#hessian>

. Bernstein

University of Illinois at Chicago &

the Universiteit Eindhoven

work with:

Henk Chuengsatiansup

the Universiteit Eindhoven

Michael

seille Université

ange

the Universiteit Eindhoven

1986 Chudnovsky–Chudnovsky,

“Sequences of numbers

generated by addition

in formal groups

and new primality

and factorization tests”:

“The crucial problem becomes

the choice of the model

of an algebraic group variety,

where computations mod  $p$

are the least time consuming.”

Most important computations:

ADD is  $P, Q \mapsto P + Q$ .

DBL is  $P \mapsto 2P$ .

“It is pre

models of

lying in

for other

coordina

increasin

4 basic m

Short W

$y^2 = x^3$

Jacobi in

$s^2 + c^2 =$

Jacobi q

Hessian:

curves

[s.html#hessian](#)

n

is at Chicago &  
siteit Eindhoven

gsatiansup

siteit Eindhoven

ersité

siteit Eindhoven

1986 Chudnovsky–Chudnovsky,

“Sequences of numbers  
generated by addition  
in formal groups  
and new primality  
and factorization tests”:

“The crucial problem becomes  
the choice of the model  
of an algebraic group variety,  
where computations mod  $p$   
are the least time consuming.”

Most important computations:

ADD is  $P, Q \mapsto P + Q$ .

DBL is  $P \mapsto 2P$ .

“It is preferable to  
models of elliptic c  
lying in low-dimen  
for otherwise the n  
coordinates and op  
increasing. This li  
4 basic models of

Short Weierstrass:  
 $y^2 = x^3 + ax + b$ .

Jacobi intersection  
 $s^2 + c^2 = 1, as^2 +$

Jacobi quartic:  $y^2$

Hessian:  $x^3 + y^3 +$

1986 Chudnovsky–Chudnovsky,  
“Sequences of numbers  
generated by addition  
in formal groups  
and new primality  
and factorization tests”:

“The crucial problem becomes  
the choice of the model  
of an algebraic group variety,  
where computations mod  $p$   
are the least time consuming.”

Most important computations:  
ADD is  $P, Q \mapsto P + Q$ .  
DBL is  $P \mapsto 2P$ .

“It is preferable to use  
models of elliptic curves  
lying in low-dimensional space  
for otherwise the number of  
coordinates and operations is  
increasing. This limits us ...  
4 basic models of elliptic curves

Short Weierstrass:  
 $y^2 = x^3 + ax + b$ .

Jacobi intersection:  
 $s^2 + c^2 = 1, as^2 + d^2 = 1$ .

Jacobi quartic:  $y^2 = x^4 + 2ax^2 + b$

Hessian:  $x^3 + y^3 + 1 = 3dxy$

1986 Chudnovsky–Chudnovsky,  
“Sequences of numbers  
generated by addition  
in formal groups  
and new primality  
and factorization tests”:

“The crucial problem becomes  
the choice of the model  
of an algebraic group variety,  
where computations mod  $p$   
are the least time consuming.”

Most important computations:  
ADD is  $P, Q \mapsto P + Q$ .  
DBL is  $P \mapsto 2P$ .

“It is preferable to use  
models of elliptic curves  
lying in low-dimensional spaces,  
for otherwise the number of  
coordinates and operations is  
increasing. This limits us ... to  
4 basic models of elliptic curves.”

Short Weierstrass:

$$y^2 = x^3 + ax + b.$$

Jacobi intersection:

$$s^2 + c^2 = 1, as^2 + d^2 = 1.$$

Jacobi quartic:  $y^2 = x^4 + 2ax^2 + 1$ .

Hessian:  $x^3 + y^3 + 1 = 3dxy$ .



Chudnovsky–Chudnovsky,  
 representations of numbers  
 obtained by addition  
 of group  
 primality  
 factorization tests”:

“The crucial problem becomes  
 the choice of the model  
 of algebraic group variety,  
 computations mod  $p$   
 are the least time consuming.”

Important computations:  
 $P, Q \mapsto P + Q$ .  
 $P \mapsto 2P$ .

“It is preferable to use  
 models of elliptic curves  
 lying in low-dimensional spaces,  
 for otherwise the number of  
 coordinates and operations is  
 increasing. This limits us ... to  
 4 basic models of elliptic curves.”

Short Weierstrass:  
 $y^2 = x^3 + ax + b$ .

Jacobi intersection:  
 $s^2 + c^2 = 1, as^2 + d^2 = 1$ .

Jacobi quartic:  $y^2 = x^4 + 2ax^2 + 1$ .

Hessian:  $x^3 + y^3 + 1 = 3dxy$ .

“Our experimental  
 expressions  
 on the complexity  
 (d) of an  
 by far the

$$\begin{aligned} X_3 &= Y_1 \\ Y_3 &= X_1 \\ Z_3 &= Z_1 \end{aligned}$$

12M for  
 where  $\mathbf{M}$   
 of multip

8.4M for  
 assuming  
 of squar

-Chudnovsky,  
mbers  
tion

ests” :

em becomes

model

oup variety,

ns mod  $p$

consuming.”

omputations:

+  $Q$ .

“It is preferable to use  
models of elliptic curves  
lying in low-dimensional spaces,  
for otherwise the number of  
coordinates and operations is  
increasing. This limits us ... to  
4 basic models of elliptic curves.”

Short Weierstrass:

$$y^2 = x^3 + ax + b.$$

Jacobi intersection:

$$s^2 + c^2 = 1, as^2 + d^2 = 1.$$

$$\text{Jacobi quartic: } y^2 = x^4 + 2ax^2 + 1.$$

$$\text{Hessian: } x^3 + y^3 + 1 = 3dxy.$$

“Our experience shows that the  
expression of the law of addition  
on the cubic Hessian curve  
(d) of an elliptic curve is  
by far the best and

$$X_3 = Y_1 X_2 \cdot Y_1 Z_2$$

$$Y_3 = X_1 Z_2 \cdot X_1 Y_2$$

$$Z_3 = Z_1 Y_2 \cdot Z_1 X_2$$

12**M** for ADD,

where **M** is the cost of  
of multiplication in the

8.4**M** for DBL,

assuming 0.8**M** for  
of squaring in the

“It is preferable to use models of elliptic curves lying in low-dimensional spaces, for otherwise the number of coordinates and operations is increasing. This limits us ... to 4 basic models of elliptic curves.”

Short Weierstrass:

$$y^2 = x^3 + ax + b.$$

Jacobi intersection:

$$s^2 + c^2 = 1, \quad as^2 + d^2 = 1.$$

Jacobi quartic:  $y^2 = x^4 + 2ax^2 + 1.$

Hessian:  $x^3 + y^3 + 1 = 3dxy.$

“Our experience shows that expression of the law of addition on the cubic Hessian form (d) of an elliptic curve is by far the best and the prettiest.”

$$X_3 = Y_1X_2 \cdot Y_1Z_2 - Z_1Y_2 \cdot$$

$$Y_3 = X_1Z_2 \cdot X_1Y_2 - Y_1X_2 \cdot$$

$$Z_3 = Z_1Y_2 \cdot Z_1X_2 - X_1Z_2 \cdot$$

12**M** for ADD,

where **M** is the cost of multiplication in the field

8.4**M** for DBL,

assuming 0.8**M** for the cost of squaring in the field.



“It is preferable to use models of elliptic curves lying in low-dimensional spaces, for otherwise the number of coordinates and operations is increasing. This limits us ... to 4 basic models of elliptic curves.”

Short Weierstrass:

$$y^2 = x^3 + ax + b.$$

Jacobi intersection:

$$s^2 + c^2 = 1, as^2 + d^2 = 1.$$

Jacobi quartic:  $y^2 = x^4 + 2ax^2 + 1.$

Hessian:  $x^3 + y^3 + 1 = 3dxy.$

“Our experience shows that the expression of the law of addition on the cubic Hessian form (d) of an elliptic curve is by far the best and the prettiest.”

$$X_3 = Y_1X_2 \cdot Y_1Z_2 - Z_1Y_2 \cdot X_1Y_2,$$

$$Y_3 = X_1Z_2 \cdot X_1Y_2 - Y_1X_2 \cdot Z_1X_2,$$

$$Z_3 = Z_1Y_2 \cdot Z_1X_2 - X_1Z_2 \cdot Y_1Z_2.$$

12**M** for ADD,

where **M** is the cost of multiplication in the field.

8.4**M** for DBL,

assuming 0.8**M** for the cost of squaring in the field.

preferable to use  
of elliptic curves  
low-dimensional spaces,  
otherwise the number of  
ates and operations is  
ng. This limits us ... to  
models of elliptic curves.”

Weierstrass:

$$+ ax + b.$$

Intersection:

$$= 1, as^2 + d^2 = 1.$$

$$\text{quartic: } y^2 = x^4 + 2ax^2 + 1.$$

$$x^3 + y^3 + 1 = 3dxy.$$

“Our experience shows that the  
expression of the law of addition  
on the cubic Hessian form  
(d) of an elliptic curve is  
by far the best and the prettiest.”

$$X_3 = Y_1 X_2 \cdot Y_1 Z_2 - Z_1 Y_2 \cdot X_1 Y_2,$$

$$Y_3 = X_1 Z_2 \cdot X_1 Y_2 - Y_1 X_2 \cdot Z_1 X_2,$$

$$Z_3 = Z_1 Y_2 \cdot Z_1 X_2 - X_1 Z_2 \cdot Y_1 Z_2.$$

12**M** for ADD,

where **M** is the cost  
of multiplication in the field.

8.4**M** for DBL,

assuming 0.8**M** for the cost  
of squaring in the field.

1990s: E  
use short  
in Jacob  
for “the  
15.2**M** f  
much slo  
Why is t

use  
curves  
dimensional spaces,  
number of  
operations is  
mits us ... to  
elliptic curves."

n:  
-  $d^2 = 1$ .

$$= x^4 + 2ax^2 + 1.$$

$$+ 1 = 3dxy.$$

"Our experience shows that the  
expression of the law of addition  
on the cubic Hessian form  
(d) of an elliptic curve is  
by far the best and the prettiest."

$$\begin{aligned} X_3 &= Y_1 X_2 \cdot Y_1 Z_2 - Z_1 Y_2 \cdot X_1 Y_2, \\ Y_3 &= X_1 Z_2 \cdot X_1 Y_2 - Y_1 X_2 \cdot Z_1 X_2, \\ Z_3 &= Z_1 Y_2 \cdot Z_1 X_2 - X_1 Z_2 \cdot Y_1 Z_2. \end{aligned}$$

12**M** for ADD,  
where **M** is the cost  
of multiplication in the field.

8.4**M** for DBL,  
assuming 0.8**M** for the cost  
of squaring in the field.

1990s: ECC standard  
use short Weierstrass  
in Jacobian coordinates  
for "the fastest arithmetic"  
15.2**M** for ADD,  
much slower than  
Why is this a good

“Our experience shows that the expression of the law of addition on the cubic Hessian form (d) of an elliptic curve is by far the best and the prettiest.”

$$\begin{aligned}X_3 &= Y_1 X_2 \cdot Y_1 Z_2 - Z_1 Y_2 \cdot X_1 Y_2, \\Y_3 &= X_1 Z_2 \cdot X_1 Y_2 - Y_1 X_2 \cdot Z_1 X_2, \\Z_3 &= Z_1 Y_2 \cdot Z_1 X_2 - X_1 Z_2 \cdot Y_1 Z_2.\end{aligned}$$

12**M** for ADD,  
where **M** is the cost  
of multiplication in the field.

8.4**M** for DBL,  
assuming 0.8**M** for the cost  
of squaring in the field.

1990s: ECC standards instead  
use short Weierstrass curves  
in Jacobian coordinates  
for “the fastest arithmetic”.

15.2**M** for ADD,  
much slower than Hessian.

Why is this a good idea?

“Our experience shows that the expression of the law of addition on the cubic Hessian form (d) of an elliptic curve is by far the best and the prettiest.”

$$\begin{aligned}X_3 &= Y_1 X_2 \cdot Y_1 Z_2 - Z_1 Y_2 \cdot X_1 Y_2, \\Y_3 &= X_1 Z_2 \cdot X_1 Y_2 - Y_1 X_2 \cdot Z_1 X_2, \\Z_3 &= Z_1 Y_2 \cdot Z_1 X_2 - X_1 Z_2 \cdot Y_1 Z_2.\end{aligned}$$

12**M** for ADD,  
where **M** is the cost  
of multiplication in the field.

8.4**M** for DBL,  
assuming 0.8**M** for the cost  
of squaring in the field.

1990s: ECC standards instead  
use short Weierstrass curves  
in Jacobian coordinates  
for “the fastest arithmetic”.

15.2**M** for ADD,  
much slower than Hessian.

Why is this a good idea?



“Our experience shows that the expression of the law of addition on the cubic Hessian form (d) of an elliptic curve is by far the best and the prettiest.”

$$\begin{aligned}X_3 &= Y_1 X_2 \cdot Y_1 Z_2 - Z_1 Y_2 \cdot X_1 Y_2, \\Y_3 &= X_1 Z_2 \cdot X_1 Y_2 - Y_1 X_2 \cdot Z_1 X_2, \\Z_3 &= Z_1 Y_2 \cdot Z_1 X_2 - X_1 Z_2 \cdot Y_1 Z_2.\end{aligned}$$

12**M** for ADD,  
where **M** is the cost  
of multiplication in the field.

8.4**M** for DBL,  
assuming 0.8**M** for the cost  
of squaring in the field.

1990s: ECC standards instead  
use short Weierstrass curves  
in Jacobian coordinates  
for “the fastest arithmetic”.

15.2**M** for ADD,  
much slower than Hessian.

Why is this a good idea?

Answer: Only 7.2**M** for DBL with  
Chudnovsky–Chudnovsky formula.

“Our experience shows that the expression of the law of addition on the cubic Hessian form (d) of an elliptic curve is by far the best and the prettiest.”

$$\begin{aligned}X_3 &= Y_1 X_2 \cdot Y_1 Z_2 - Z_1 Y_2 \cdot X_1 Y_2, \\Y_3 &= X_1 Z_2 \cdot X_1 Y_2 - Y_1 X_2 \cdot Z_1 X_2, \\Z_3 &= Z_1 Y_2 \cdot Z_1 X_2 - X_1 Z_2 \cdot Y_1 Z_2.\end{aligned}$$

12**M** for ADD,  
where **M** is the cost  
of multiplication in the field.

8.4**M** for DBL,  
assuming 0.8**M** for the cost  
of squaring in the field.

1990s: ECC standards instead  
use short Weierstrass curves  
in Jacobian coordinates  
for “the fastest arithmetic”.

15.2**M** for ADD,  
much slower than Hessian.

Why is this a good idea?

Answer: Only 7.2**M** for DBL with  
Chudnovsky–Chudnovsky formula.

2001 Bernstein: 15**M**, 7**M**.

“Our experience shows that the expression of the law of addition on the cubic Hessian form (d) of an elliptic curve is by far the best and the prettiest.”

$$\begin{aligned}X_3 &= Y_1 X_2 \cdot Y_1 Z_2 - Z_1 Y_2 \cdot X_1 Y_2, \\Y_3 &= X_1 Z_2 \cdot X_1 Y_2 - Y_1 X_2 \cdot Z_1 X_2, \\Z_3 &= Z_1 Y_2 \cdot Z_1 X_2 - X_1 Z_2 \cdot Y_1 Z_2.\end{aligned}$$

12**M** for ADD,  
where **M** is the cost  
of multiplication in the field.

8.4**M** for DBL,  
assuming 0.8**M** for the cost  
of squaring in the field.

1990s: ECC standards instead  
use short Weierstrass curves  
in Jacobian coordinates  
for “the fastest arithmetic”.

15.2**M** for ADD,  
much slower than Hessian.

Why is this a good idea?

Answer: Only 7.2**M** for DBL with  
Chudnovsky–Chudnovsky formula.

2001 Bernstein: 15**M**, 7**M**.

Compared to Hessian,  
Weierstrass saves 4**M** in typical  
DBL-DBL-DBL-DBL-DBL-ADD.



experience shows that the  
 on of the law of addition  
 cubic Hessian form  
 on elliptic curve is  
 the best and the prettiest.”

$$\begin{aligned} & X_2 \cdot Y_1 Z_2 - Z_1 Y_2 \cdot X_1 Y_2, \\ & X_1 Z_2 \cdot X_1 Y_2 - Y_1 X_2 \cdot Z_1 X_2, \\ & X_1 Y_2 \cdot Z_1 X_2 - X_1 Z_2 \cdot Y_1 Z_2. \end{aligned}$$

ADD,  
**M** is the cost  
 of multiplication in the field.  
 For DBL,  
 saving 0.8**M** for the cost  
 of doubling in the field.

1990s: ECC standards instead  
 use short Weierstrass curves  
 in Jacobian coordinates  
 for “the fastest arithmetic”.

15.2**M** for ADD,  
 much slower than Hessian.

Why is this a good idea?

Answer: Only 7.2**M** for DBL with  
 Chudnovsky–Chudnovsky formula.

2001 Bernstein: 15**M**, 7**M**.

Compared to Hessian,  
 Weierstrass saves 4**M** in typical  
 DBL-DBL-DBL-DBL-DBL-ADD.

2007 Ed  
 2007 Be  
 analyze

Example  
 Sum of  
 $((x_1 y_2 +$   
 $(y_1 y_2 -$

shows that the  
law of addition  
can form  
curve is  
d the prettiest.”

$$\begin{aligned} Z_2 &= Z_1 Y_2 \cdot X_1 Y_2, \\ Z_2 &= Y_1 X_2 \cdot Z_1 X_2, \\ Z_2 &= X_1 Z_2 \cdot Y_1 Z_2. \end{aligned}$$

st  
n the field.

r the cost  
field.

1990s: ECC standards instead  
use short Weierstrass curves  
in Jacobian coordinates  
for “the fastest arithmetic”.

15.2**M** for ADD,  
much slower than Hessian.

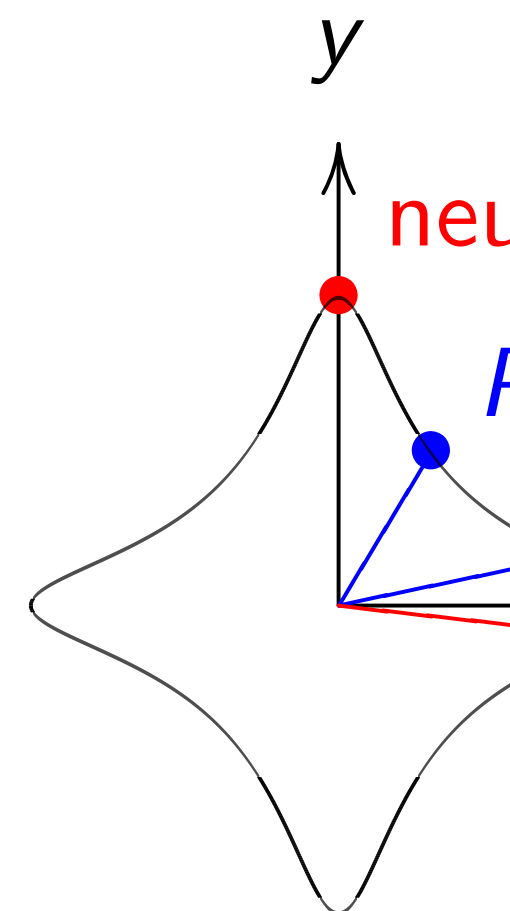
Why is this a good idea?

Answer: Only 7.2**M** for DBL with  
Chudnovsky–Chudnovsky formula.

2001 Bernstein: 15**M**, 7**M**.

Compared to Hessian,  
Weierstrass saves 4**M** in typical  
DBL-DBL-DBL-DBL-DBL-ADD.

2007 Edwards: new  
2007 Bernstein–Lange  
analyze speed, com



Example:  $x^2 + y^2 = 1$   
Sum of  $(x_1, y_1)$  and  
 $((x_1 y_2 + y_1 x_2) / (1 - x_1^2 - y_1^2),$   
 $(y_1 y_2 - x_1 x_2) / (1 - x_1^2 - y_1^2))$

the  
ition

tiest.”

$X_1 Y_2,$   
 $Z_1 X_2,$   
 $Y_1 Z_2.$

1990s: ECC standards instead  
use short Weierstrass curves  
in Jacobian coordinates  
for “the fastest arithmetic”.

15.2M for ADD,  
much slower than Hessian.

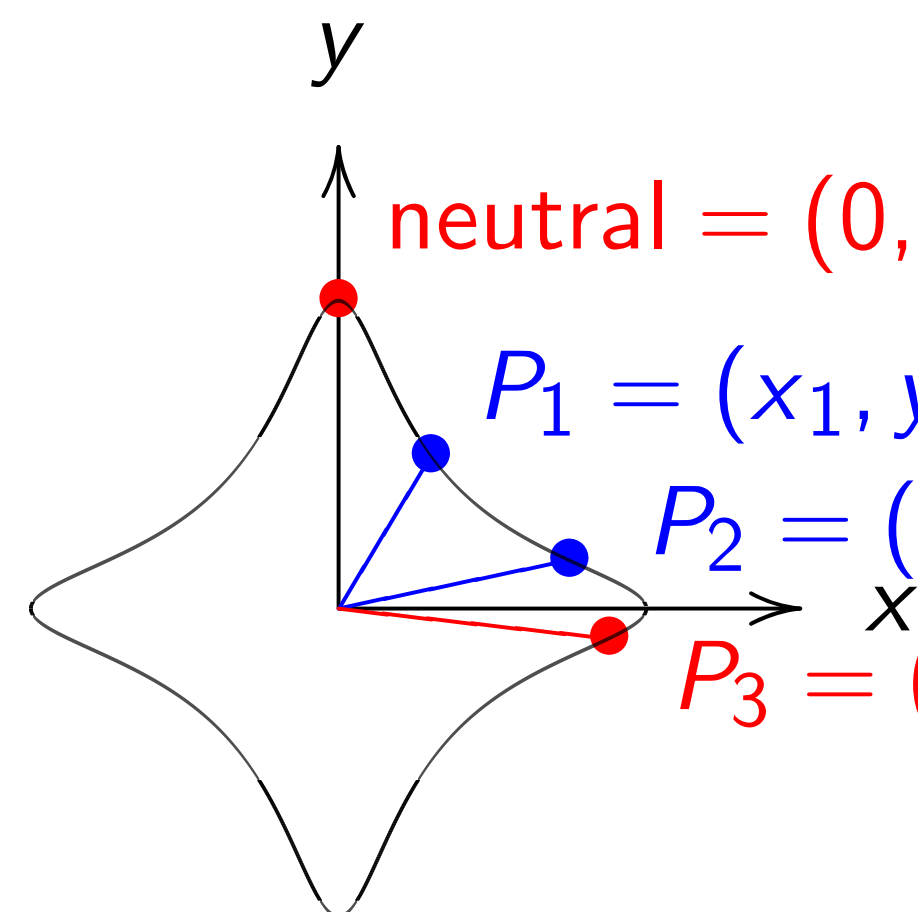
Why is this a good idea?

Answer: Only 7.2M for DBL with  
Chudnovsky–Chudnovsky formula.

2001 Bernstein: 15M, 7M.

Compared to Hessian,  
Weierstrass saves 4M in typical  
DBL-DBL-DBL-DBL-DBL-ADD.

2007 Edwards: new curve sh  
2007 Bernstein–Lange: gene  
analyze speed, completeness



Example:  $x^2 + y^2 = 1 - 30x^2y^2$   
Sum of  $(x_1, y_1)$  and  $(x_2, y_2)$   
 $((x_1y_2 + y_1x_2)/(1 - 30x_1x_2y_1y_2),$   
 $(y_1y_2 - x_1x_2)/(1 + 30x_1x_2y_1y_2))$

1990s: ECC standards instead use short Weierstrass curves in Jacobian coordinates for “the fastest arithmetic”.

15.2**M** for ADD, much slower than Hessian.

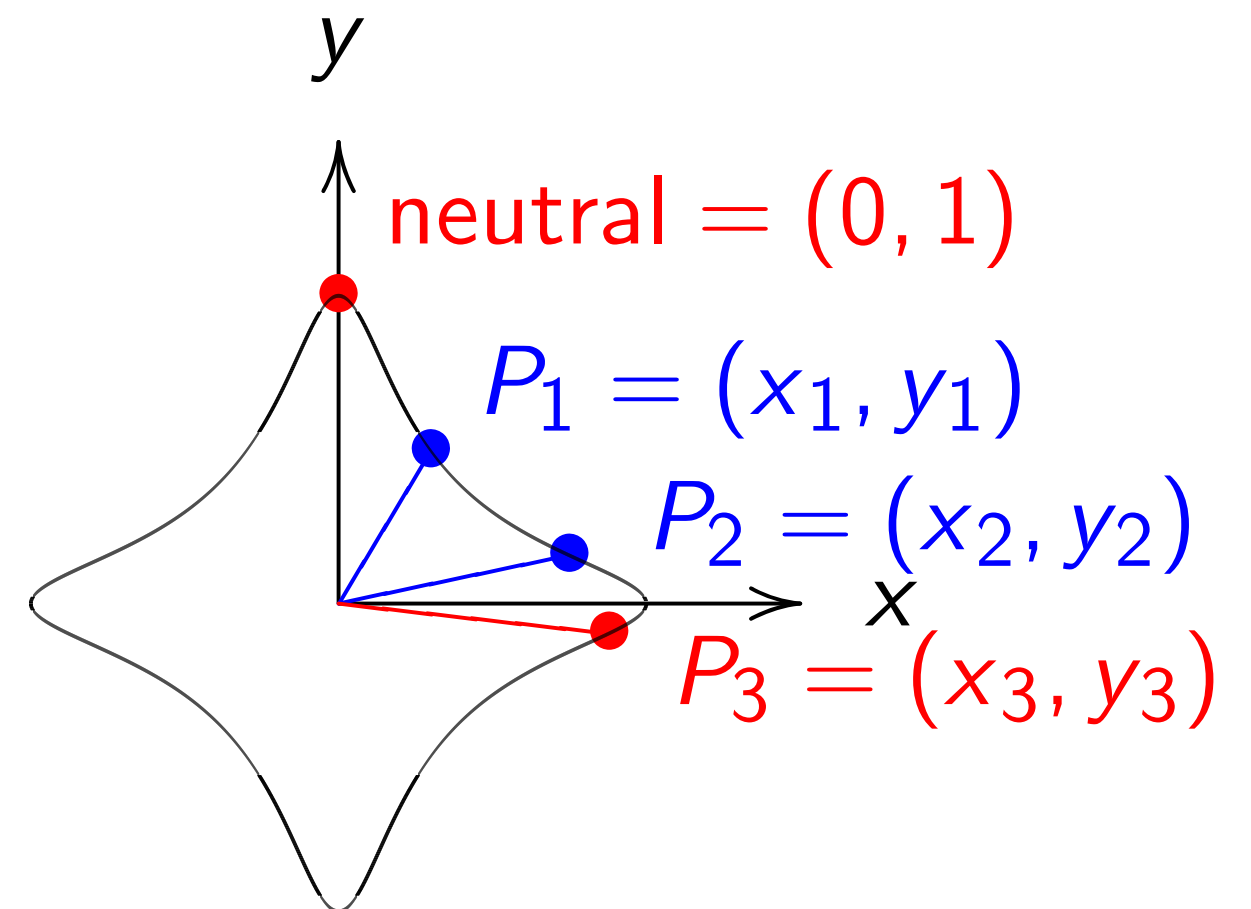
Why is this a good idea?

Answer: Only 7.2**M** for DBL with Chudnovsky–Chudnovsky formula.

2001 Bernstein: 15**M**, 7**M**.

Compared to Hessian, Weierstrass saves 4**M** in typical DBL-DBL-DBL-DBL-DBL-ADD.

2007 Edwards: new curve shape.  
2007 Bernstein–Lange: generalize, analyze speed, completeness.



Example:  $x^2 + y^2 = 1 - 30x^2y^2$ .  
Sum of  $(x_1, y_1)$  and  $(x_2, y_2)$  is  
 $((x_1y_2 + y_1x_2)/(1 - 30x_1x_2y_1y_2),$   
 $(y_1y_2 - x_1x_2)/(1 + 30x_1x_2y_1y_2)).$

ECC standards instead  
 of Weierstrass curves  
 in projective coordinates  
 for “fastest arithmetic”.

for ADD,  
 slower than Hessian.

Is this a good idea?

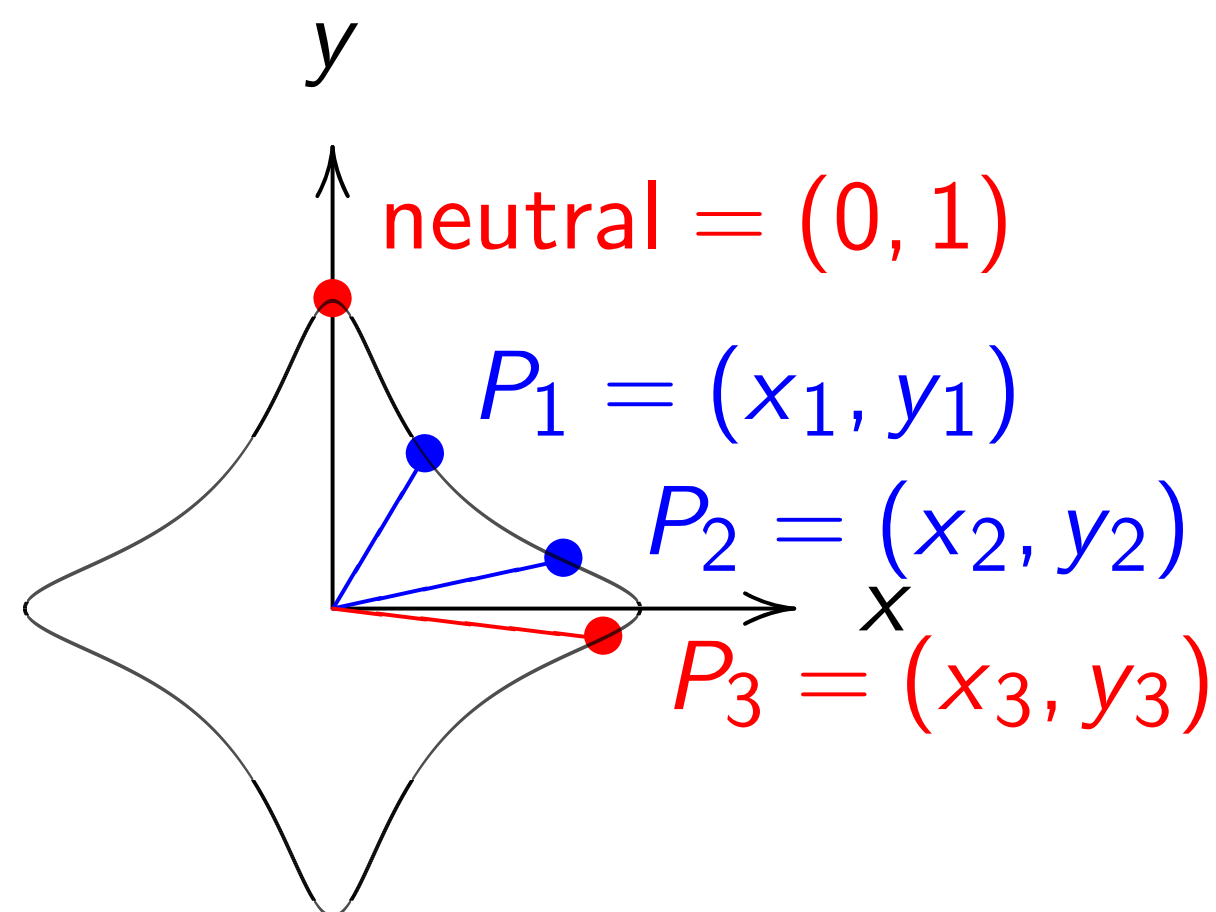
Only 7.2M for DBL with  
 Montgomery–Chudnovsky formula.

Bernstein: 15M, 7M.

Compared to Hessian,  
 this class saves 4M in typical  
 3L-DBL-DBL-DBL-ADD.

2007 Edwards: new curve shape.  
 2007 Bernstein–Lange: generalize,  
 analyze speed, completeness.

2007 Bernstein  
 10.8M for



Example:  $x^2 + y^2 = 1 - 30x^2y^2$ .  
 Sum of  $(x_1, y_1)$  and  $(x_2, y_2)$  is  
 $((x_1y_2 + y_1x_2)/(1 - 30x_1x_2y_1y_2),$   
 $(y_1y_2 - x_1x_2)/(1 + 30x_1x_2y_1y_2)).$



ards instead  
ass curves  
nates  
ithmetic".

Hessian.

d idea?

**M** for DBL with  
Novsky formula.

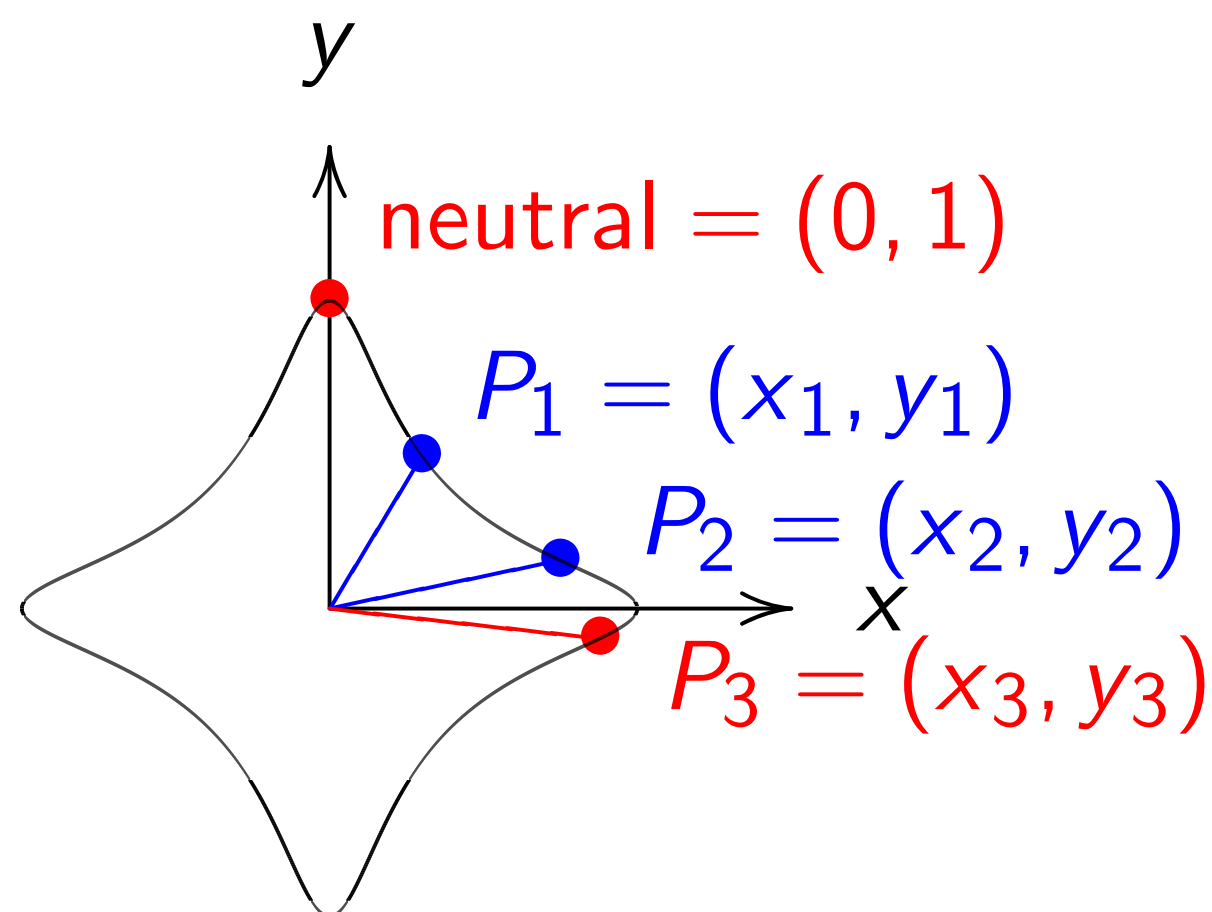
**5M**, **7M**.

sian,

**4M** in typical  
BL-DBL-ADD.

2007 Edwards: new curve shape.

2007 Bernstein–Lange: generalize,  
analyze speed, completeness.



Example:  $x^2 + y^2 = 1 - 30x^2y^2$ .

Sum of  $(x_1, y_1)$  and  $(x_2, y_2)$  is

$$\left( \frac{(x_1y_2 + y_1x_2)}{(1 - 30x_1x_2y_1y_2)}, \right. \\ \left. \frac{(y_1y_2 - x_1x_2)}{(1 + 30x_1x_2y_1y_2)} \right).$$

2007 Bernstein–Lange

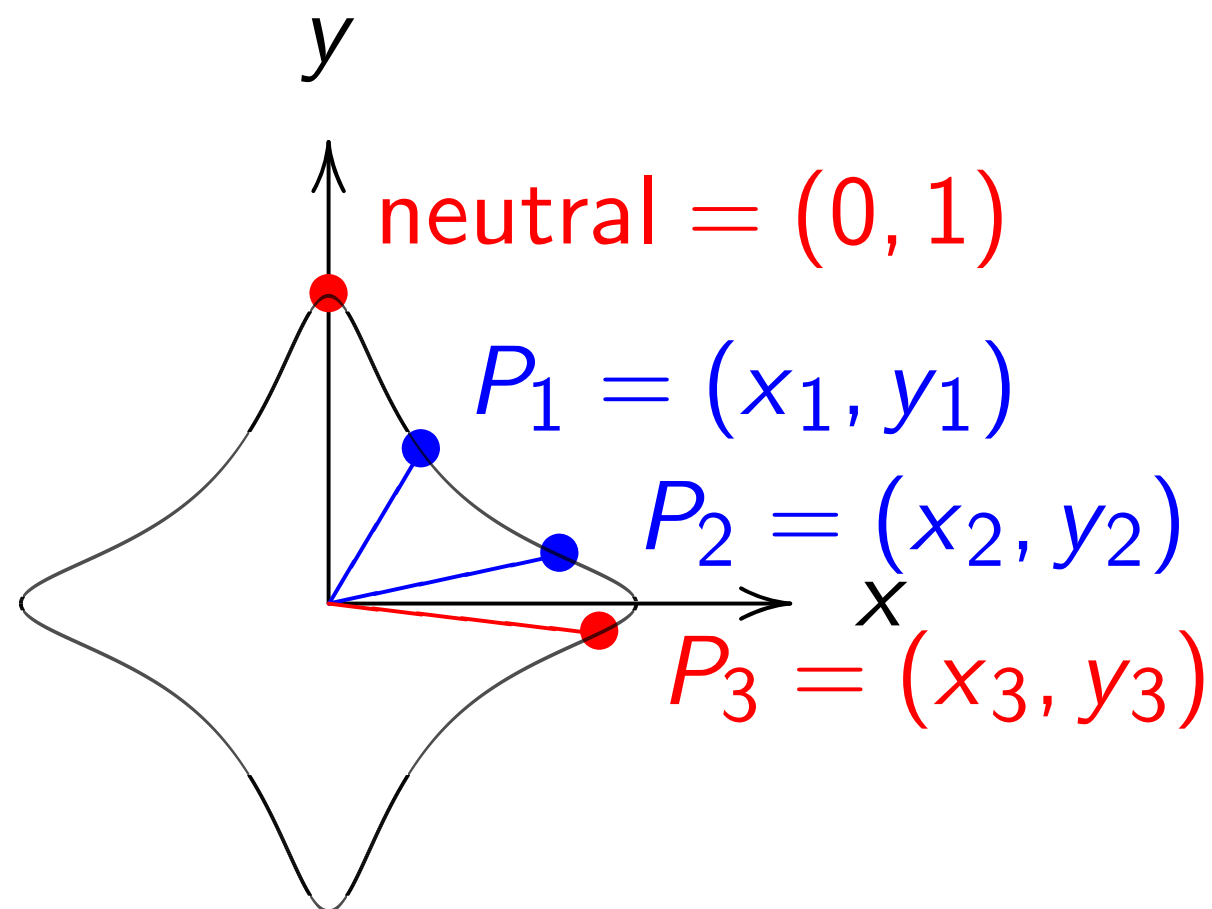
10.8**M** for ADD, 6

2007 Edwards: new curve shape.

2007 Bernstein–Lange: generalize,  
analyze speed, completeness.

2007 Bernstein–Lange:

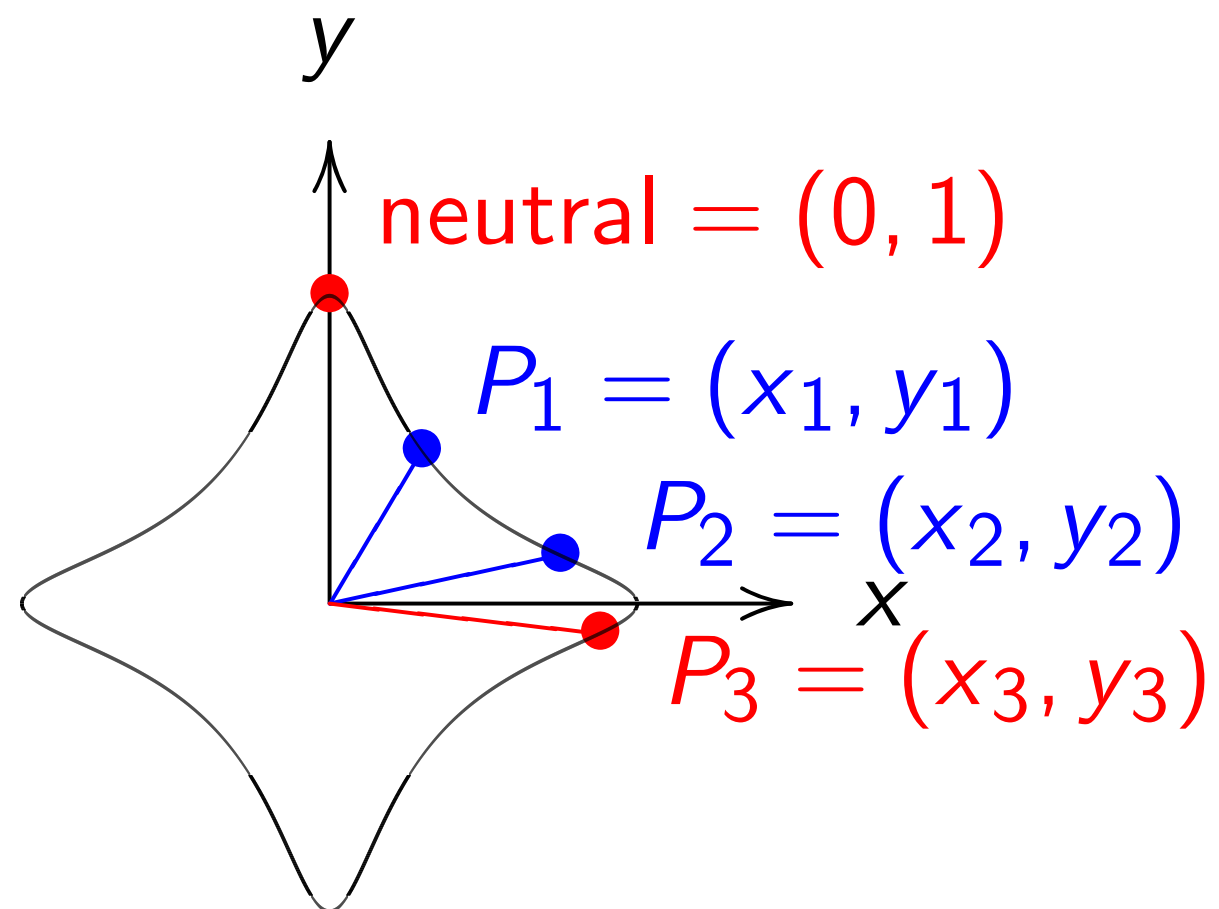
10.8**M** for ADD, 6.2**M** for D



Example:  $x^2 + y^2 = 1 - 30x^2y^2$ .

Sum of  $(x_1, y_1)$  and  $(x_2, y_2)$  is  
 $((x_1y_2 + y_1x_2)/(1 - 30x_1x_2y_1y_2),$   
 $(y_1y_2 - x_1x_2)/(1 + 30x_1x_2y_1y_2)).$

2007 Edwards: new curve shape.  
2007 Bernstein–Lange: generalize,  
analyze speed, completeness.



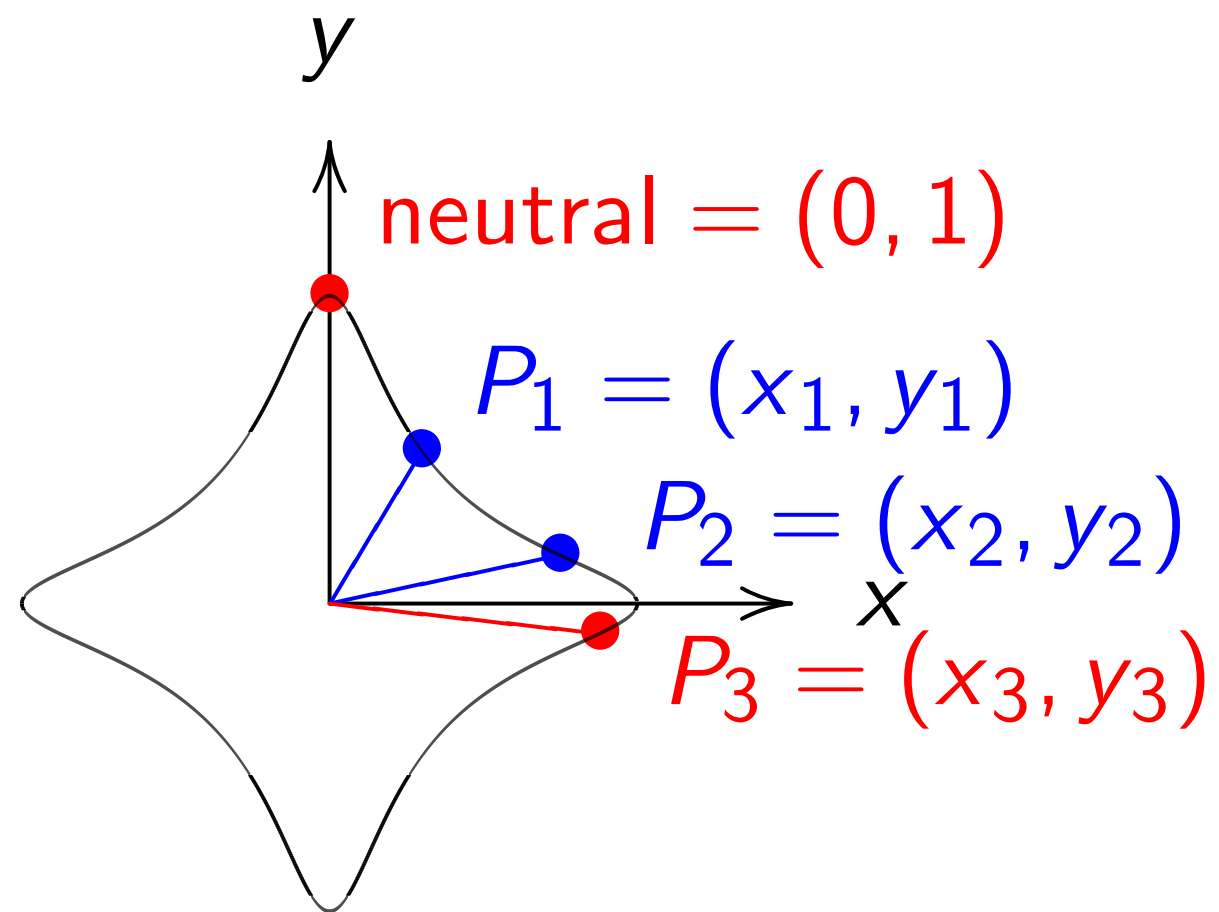
Example:  $x^2 + y^2 = 1 - 30x^2y^2$ .  
Sum of  $(x_1, y_1)$  and  $(x_2, y_2)$  is  
 $((x_1y_2 + y_1x_2)/(1 - 30x_1x_2y_1y_2),$   
 $(y_1y_2 - x_1x_2)/(1 + 30x_1x_2y_1y_2)).$

2007 Bernstein–Lange:  
10.8**M** for ADD, 6.2**M** for DBL.



2007 Edwards: new curve shape.

2007 Bernstein–Lange: generalize,  
analyze speed, completeness.



Example:  $x^2 + y^2 = 1 - 30x^2y^2$ .

Sum of  $(x_1, y_1)$  and  $(x_2, y_2)$  is

$$\left( \frac{(x_1y_2 + y_1x_2)}{(1 - 30x_1x_2y_1y_2)}, \right. \\ \left. \frac{(y_1y_2 - x_1x_2)}{(1 + 30x_1x_2y_1y_2)} \right).$$

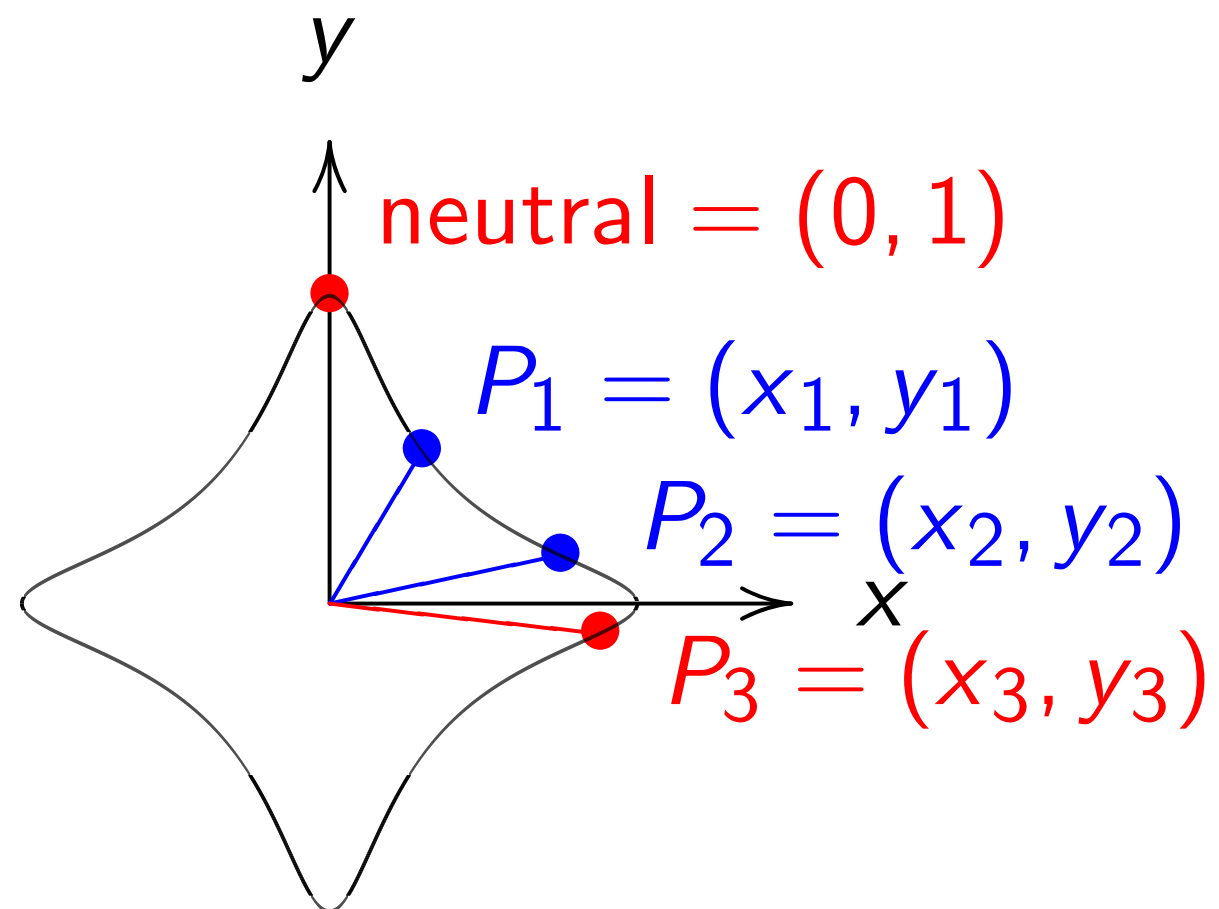
2007 Bernstein–Lange:

10.8**M** for ADD, 6.2**M** for DBL.

2008 Hisil–Wong–Carter–Dawson:  
just 8**M** for ADD.

2007 Edwards: new curve shape.

2007 Bernstein–Lange: generalize,  
analyze speed, completeness.



Example:  $x^2 + y^2 = 1 - 30x^2y^2$ .

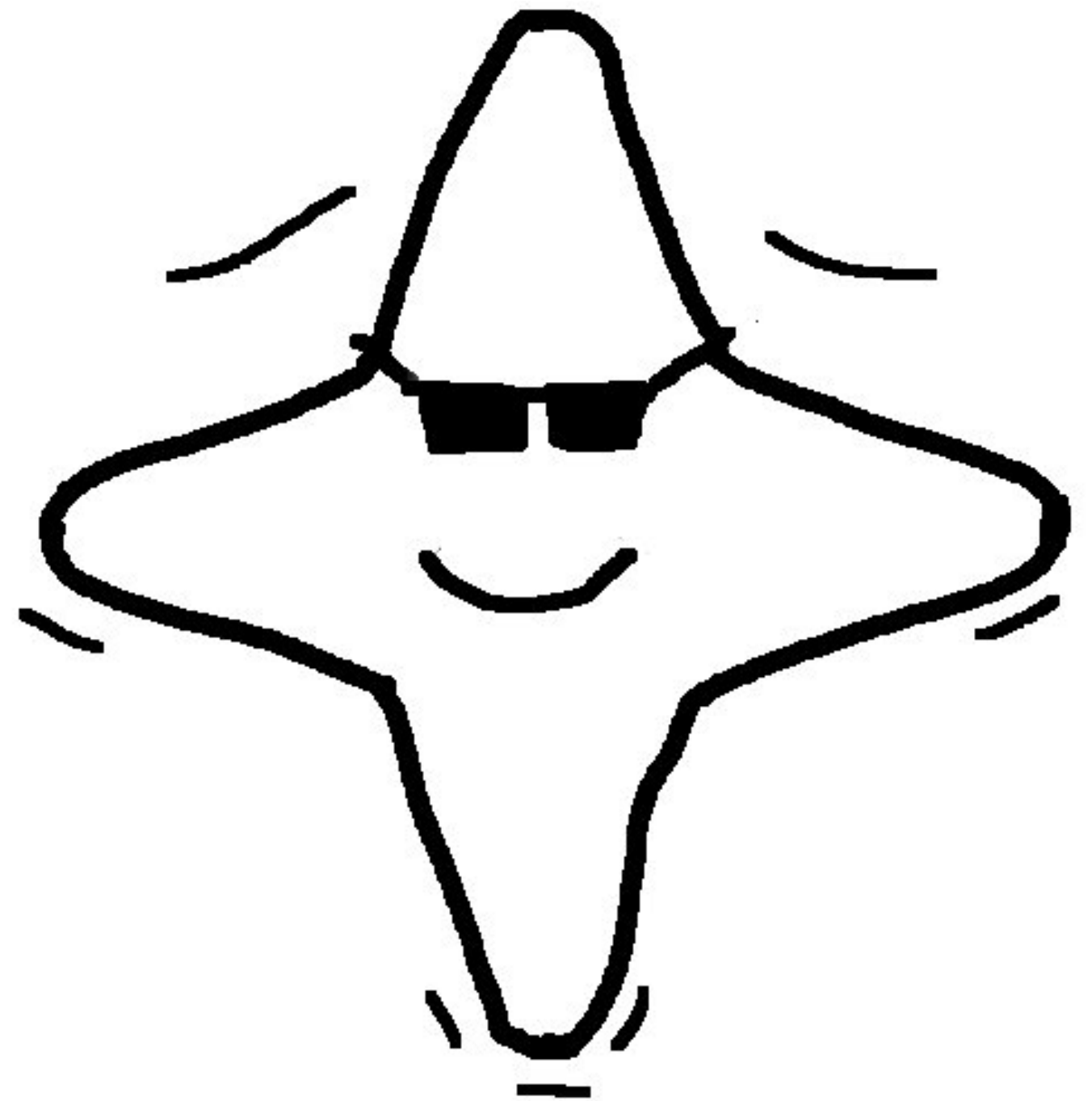
Sum of  $(x_1, y_1)$  and  $(x_2, y_2)$  is

$((x_1y_2 + y_1x_2)/(1 - 30x_1x_2y_1y_2),$   
 $(y_1y_2 - x_1x_2)/(1 + 30x_1x_2y_1y_2)).$

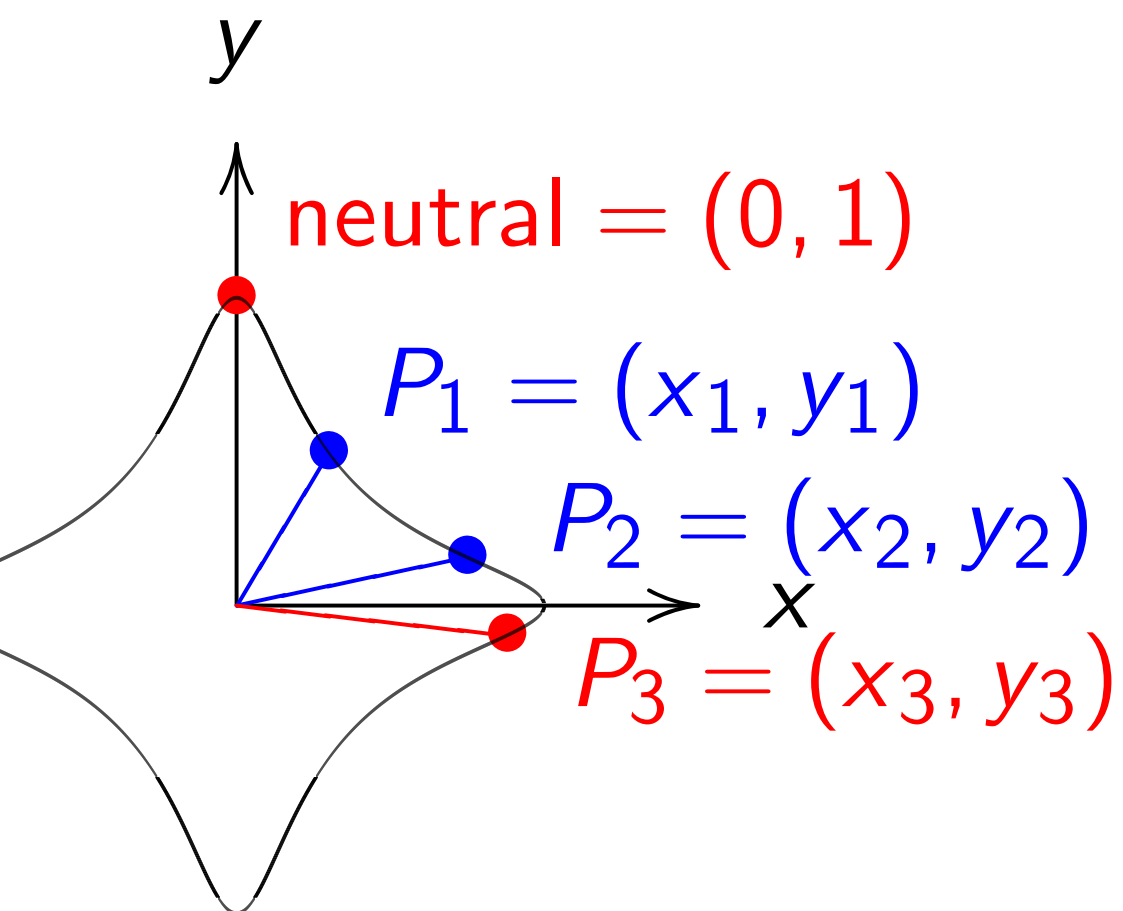
2007 Bernstein–Lange:

10.8**M** for ADD, 6.2**M** for DBL.

2008 Hisil–Wong–Carter–Dawson:  
just 8**M** for ADD.

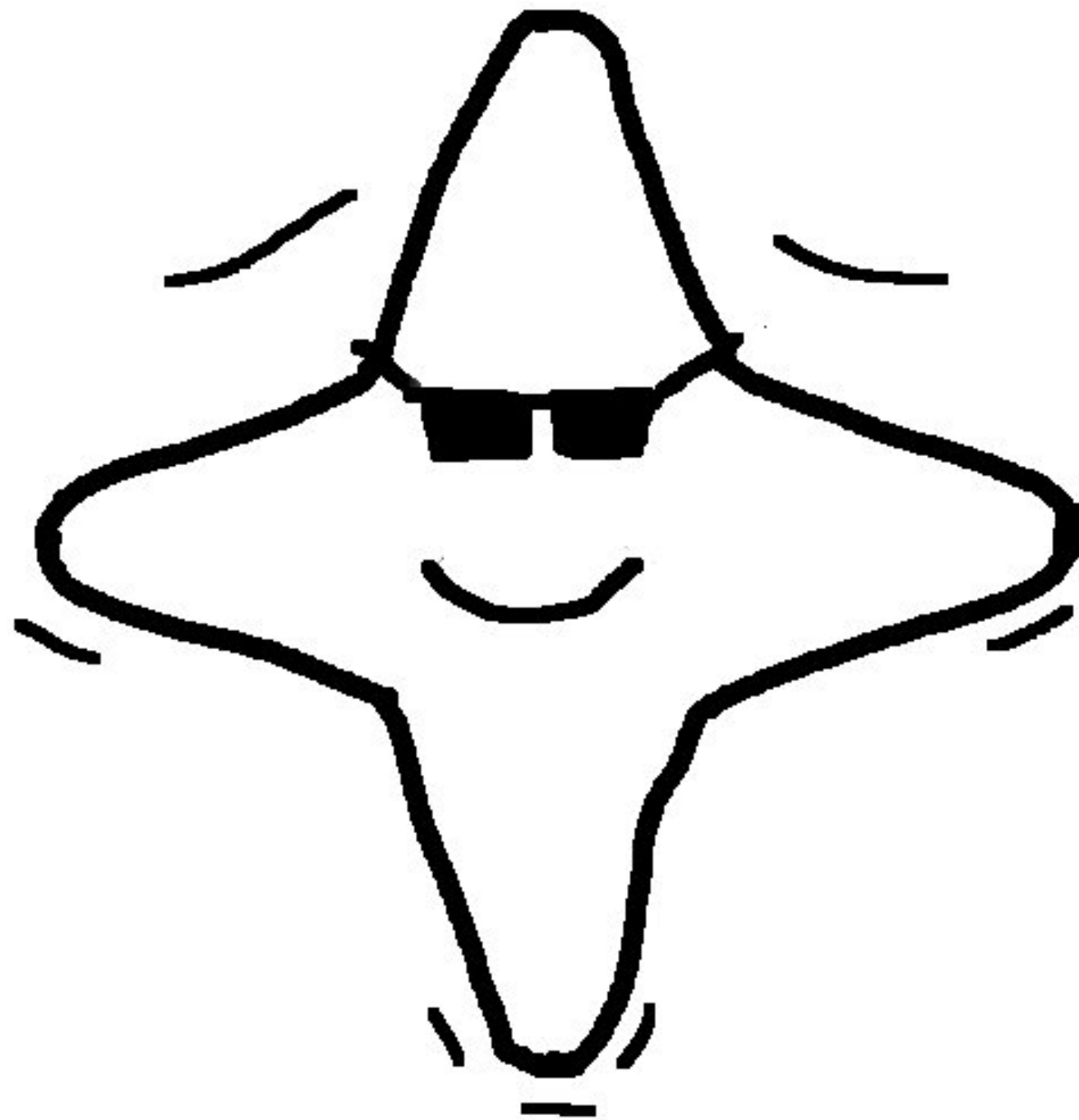


wards: new curve shape.  
 Bernstein–Lange: generalize,  
 speed, completeness.



e:  $x^2 + y^2 = 1 - 30x^2y^2$ .  
 $(x_1, y_1)$  and  $(x_2, y_2)$  is  
 $(-y_1x_2)/(1-30x_1x_2y_1y_2)$ ,  
 $(x_1x_2)/(1+30x_1x_2y_1y_2))$ .

2007 Bernstein–Lange:  
 10.8M for ADD, 6.2M for DBL.  
 2008 Hisil–Wong–Carter–Dawson:  
 just 8M for ADD.



$$y^2 = x^3$$

w curve shape.  
 ange: generalize,  
 mpleteness.

utral = (0, 1)

$P_1 = (x_1, y_1)$

$P_2 = (x_2, y_2)$

$P_3 = (x_3, y_3)$

$= 1 - 30x^2y^2.$

nd  $(x_2, y_2)$  is

$-30x_1x_2y_1y_2),$

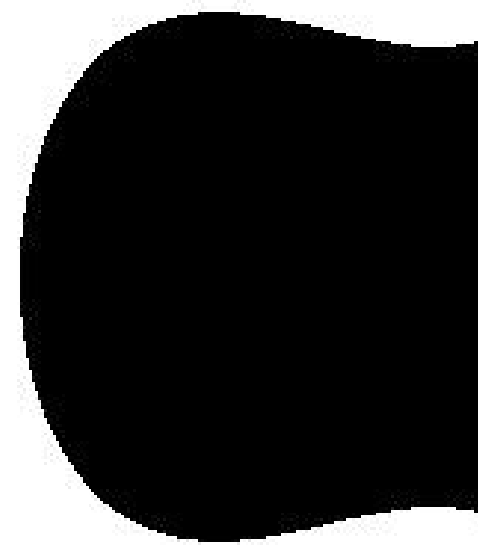
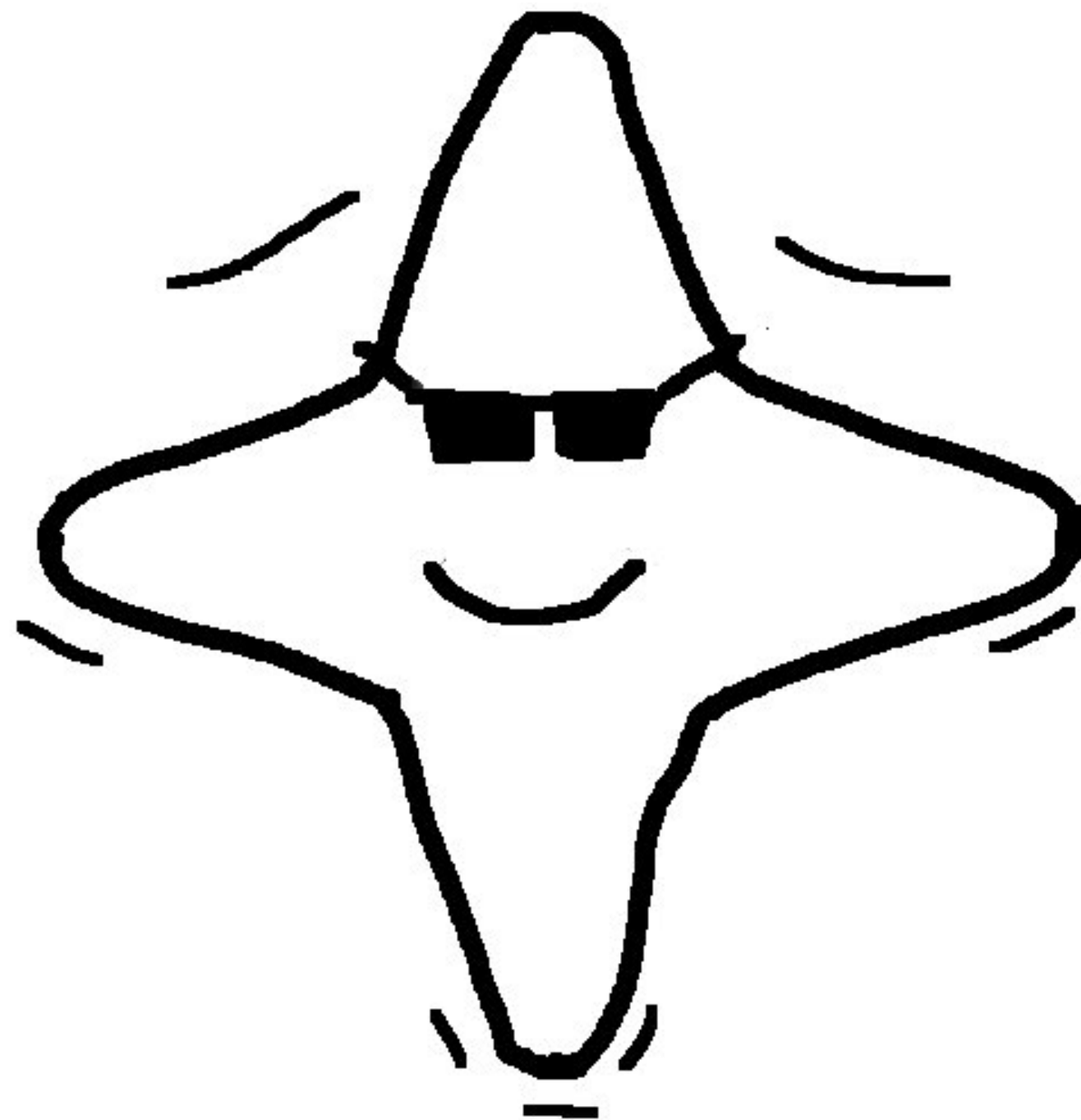
$+30x_1x_2y_1y_2)).$

2007 Bernstein–Lange:

10.8**M** for ADD, 6.2**M** for DBL.

2008 Hisil–Wong–Carter–Dawson:

just 8**M** for ADD.

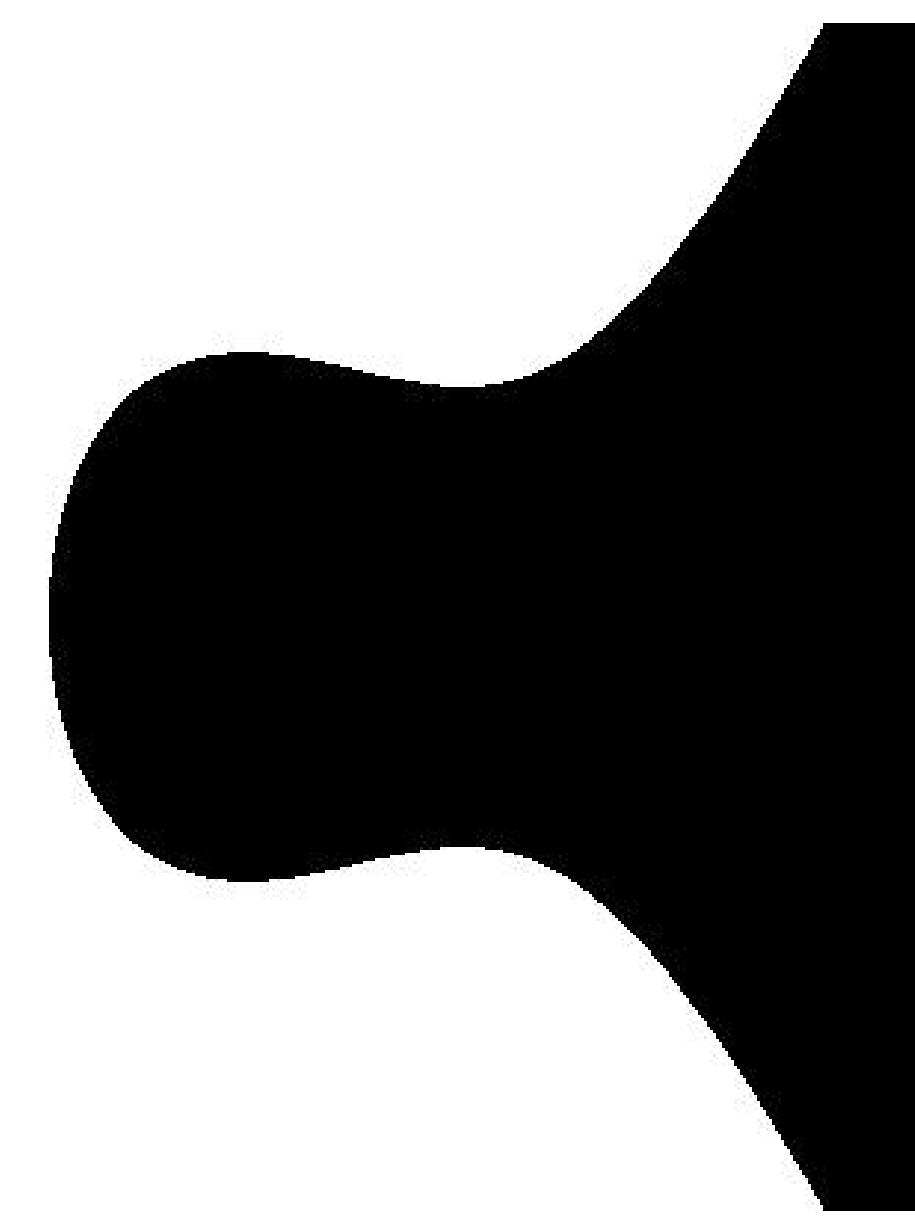
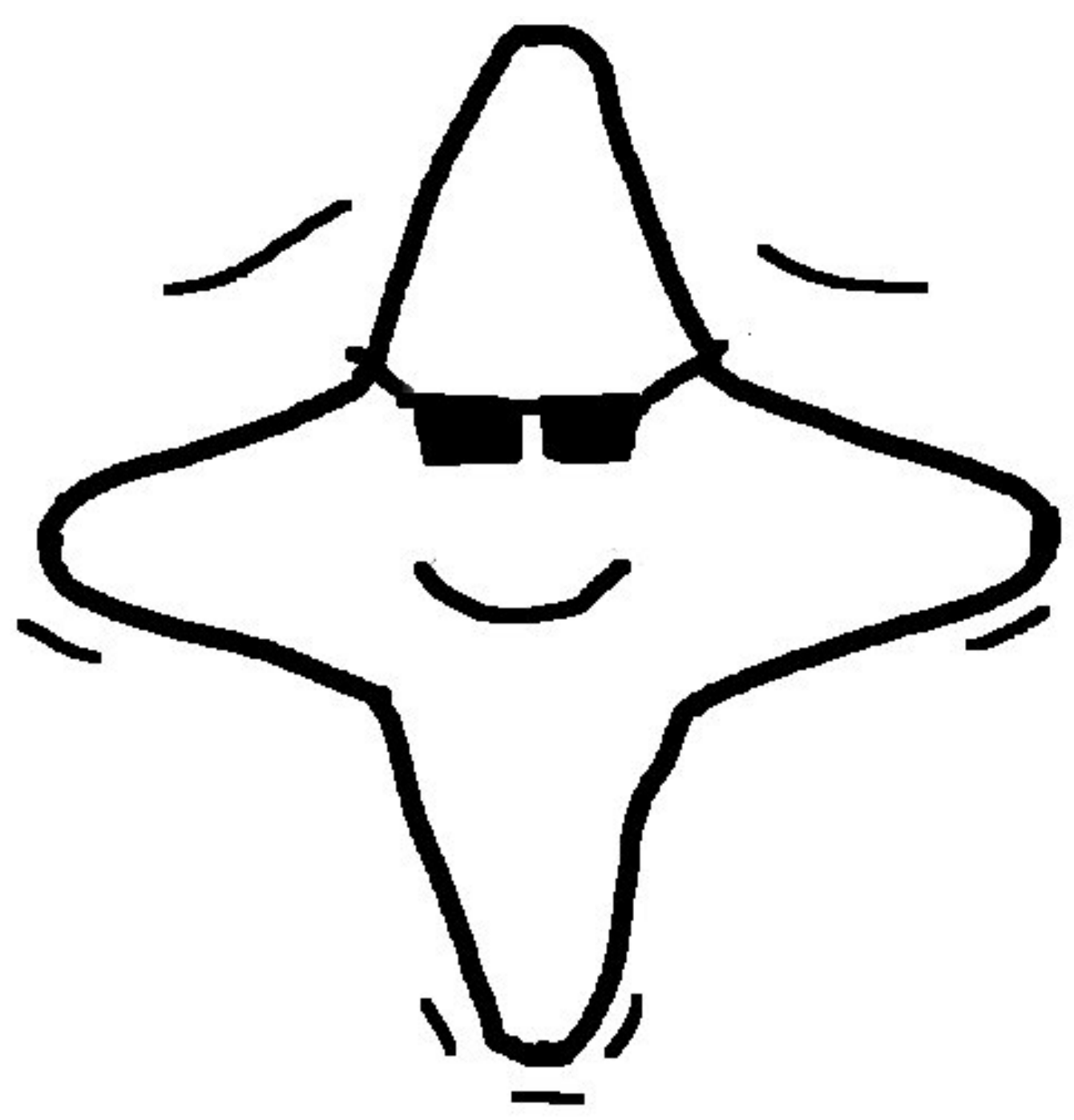


$$y^2 = x^3 - 0.4x +$$

shape.  
generalize,

1)  
/1)  
 $(x_2, y_2)$   
 $(x_3, y_3)$   
 $x^2y^2$ .  
) is  
 $(1y_2)$ ,  
 $(1y_2))$ .

2007 Bernstein–Lange:  
10.8M for ADD, 6.2M for DBL.  
2008 Hisil–Wong–Carter–Dawson:  
just 8M for ADD.



$$y^2 = x^3 - 0.4x + 0.7$$

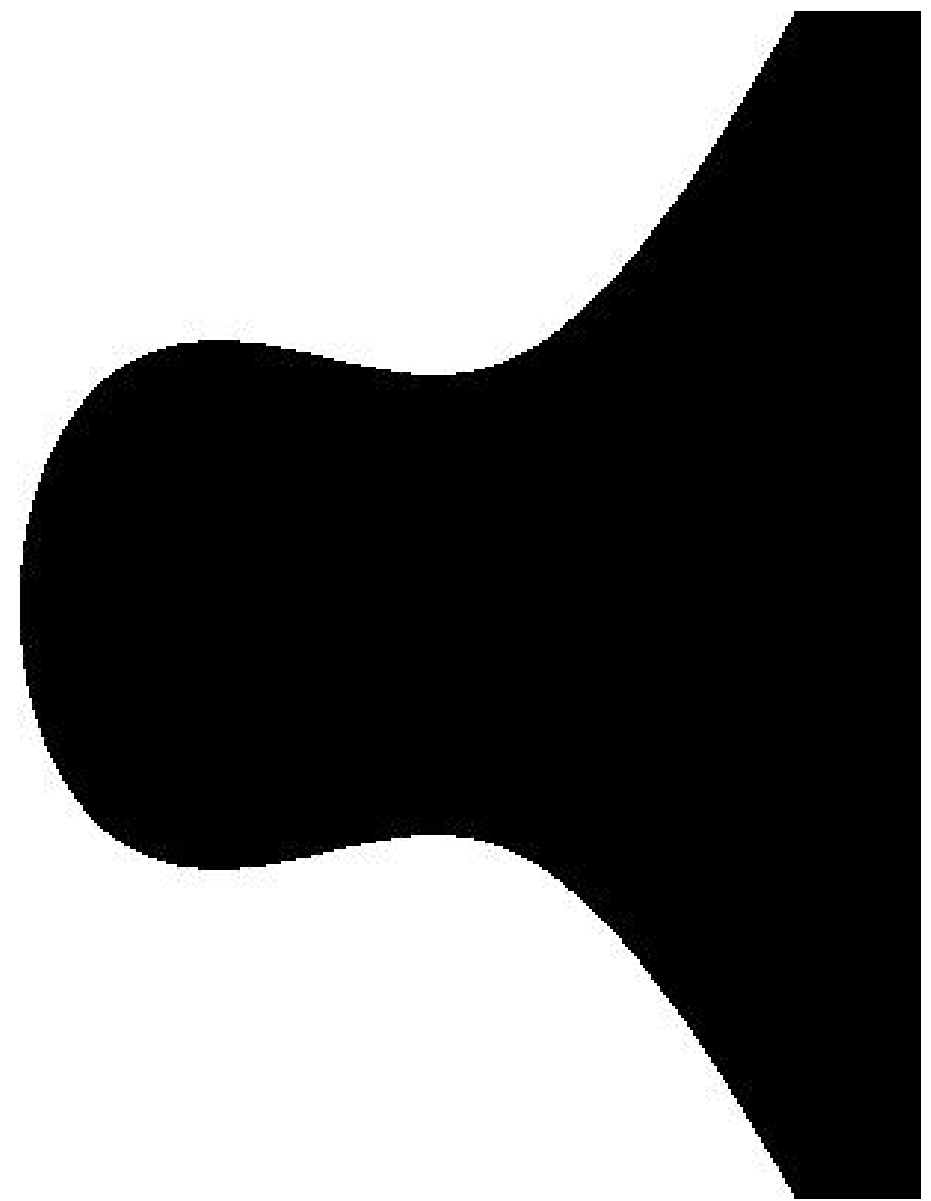
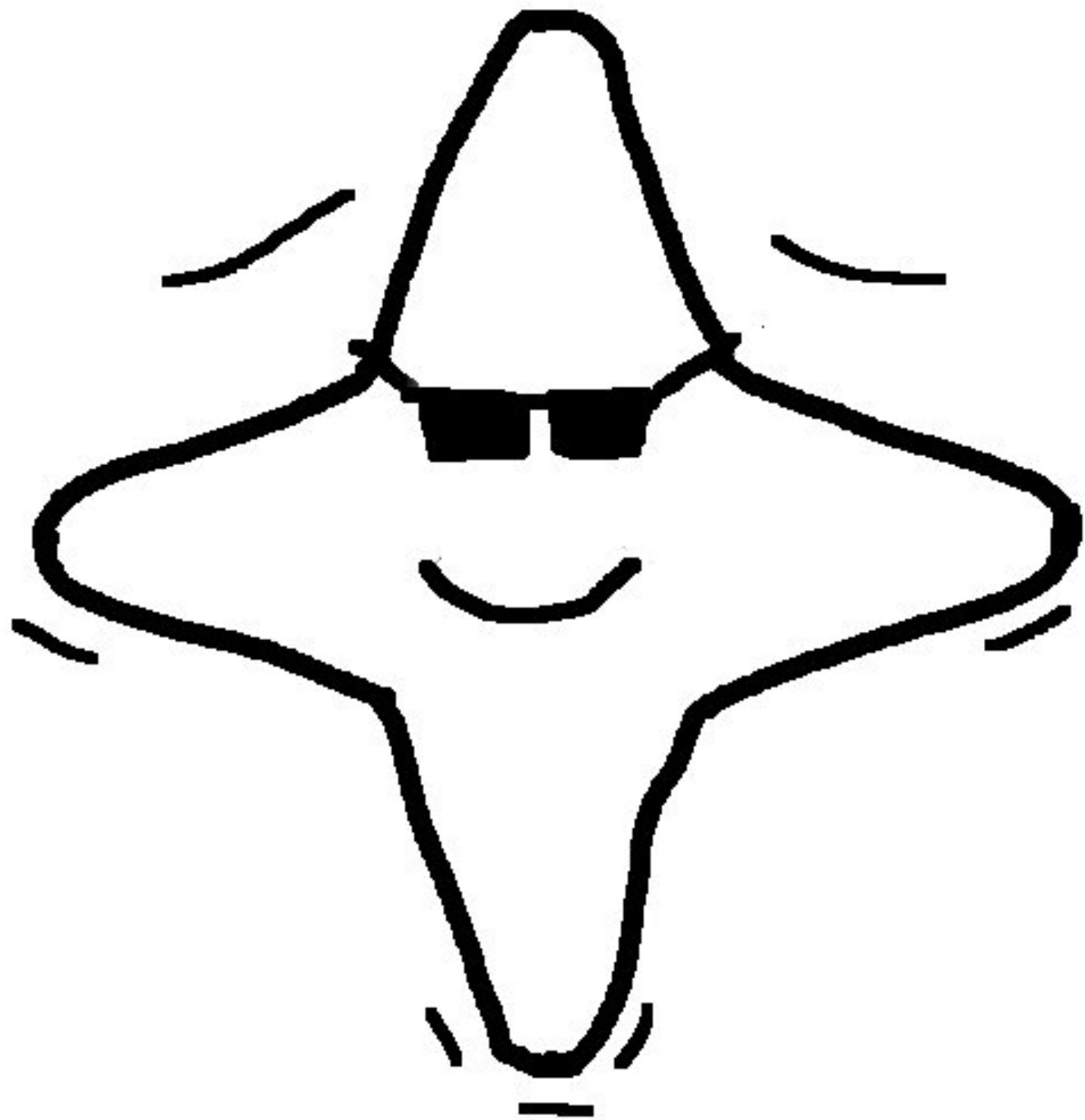


2007 Bernstein–Lange:

10.8**M** for ADD, 6.2**M** for DBL.

2008 Hisil–Wong–Carter–Dawson:

just 8**M** for ADD.



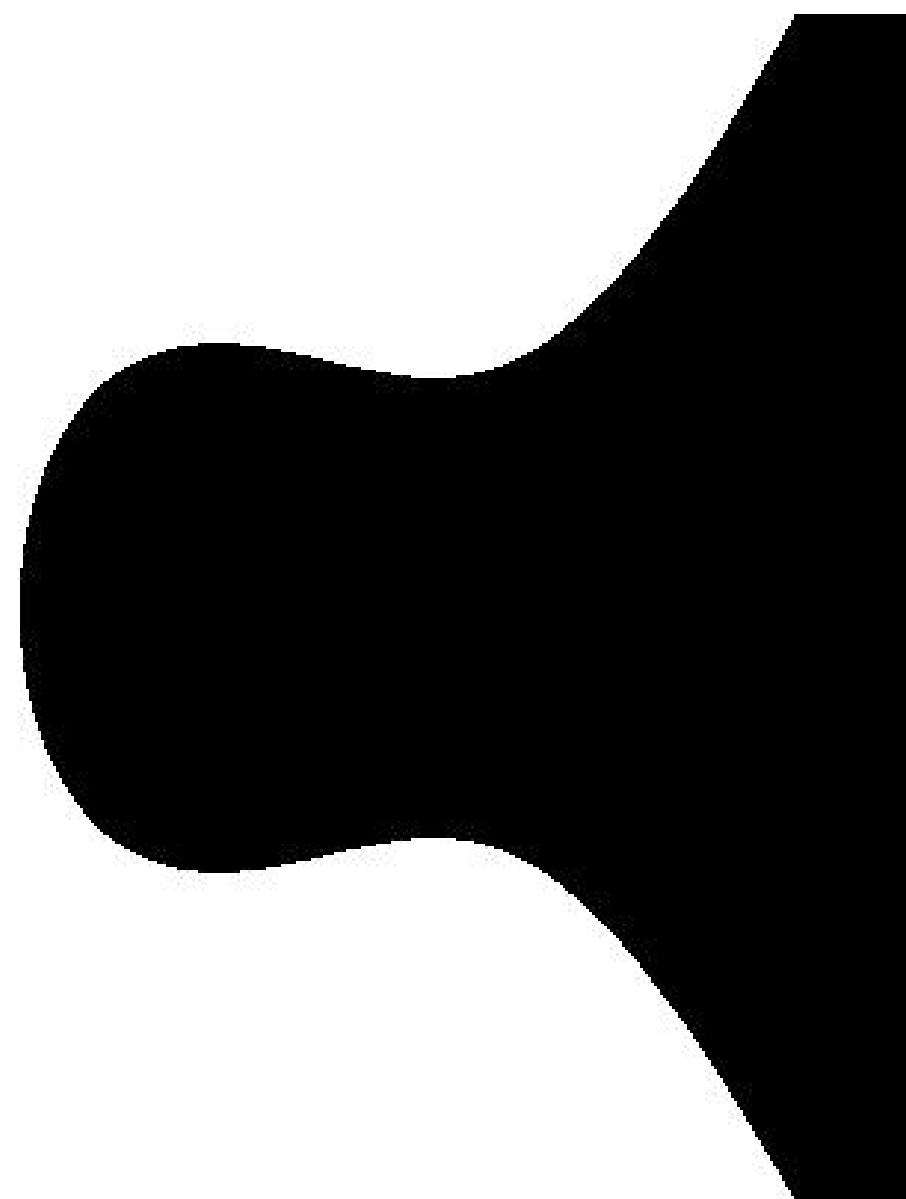
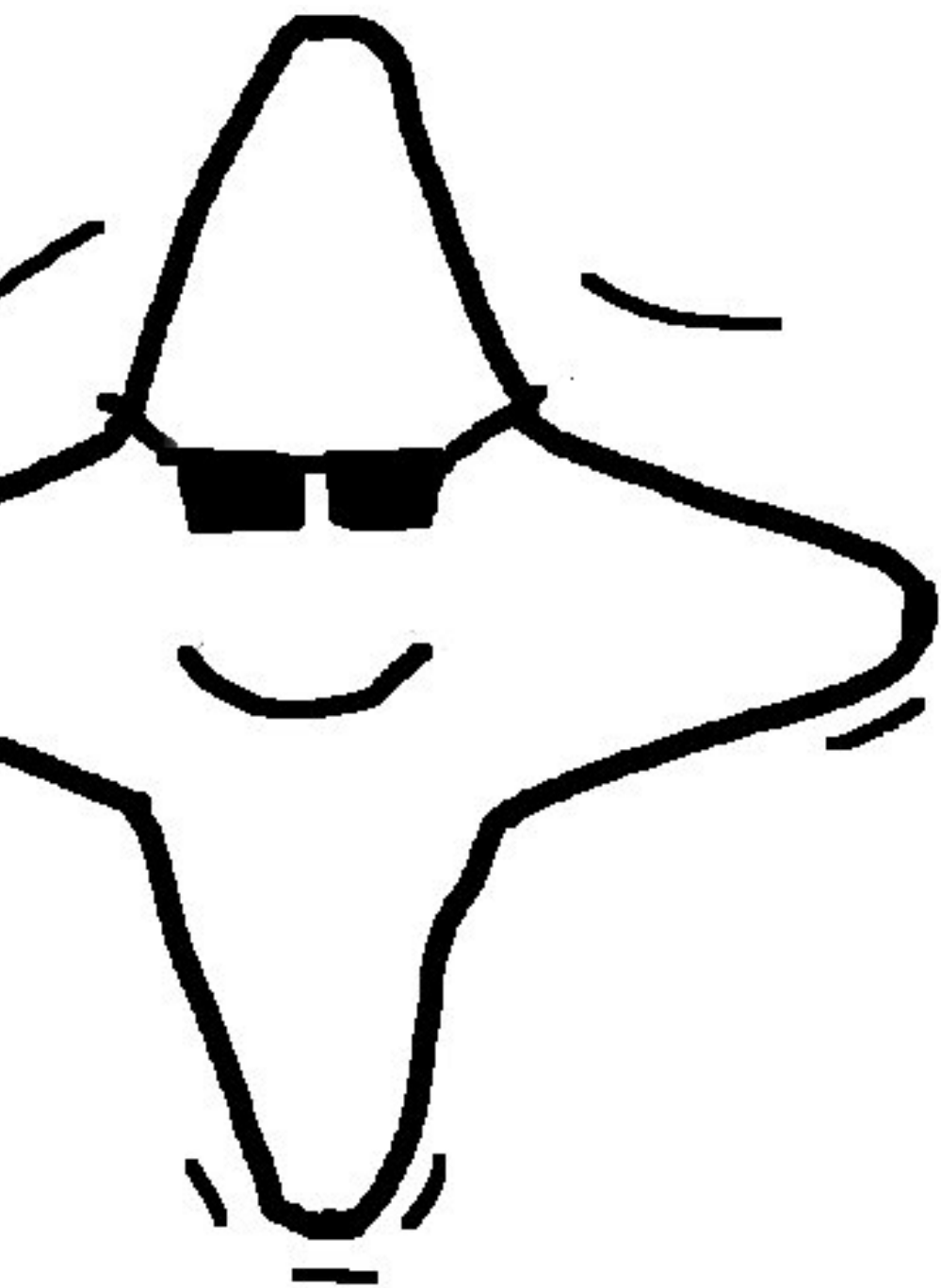
$$y^2 = x^3 - 0.4x + 0.7$$

Ernst–Lange:

for ADD, 6.2M for DBL.

Wong–Carter–Dawson:

for ADD.



$$y^2 = x^3 - 0.4x + 0.7$$

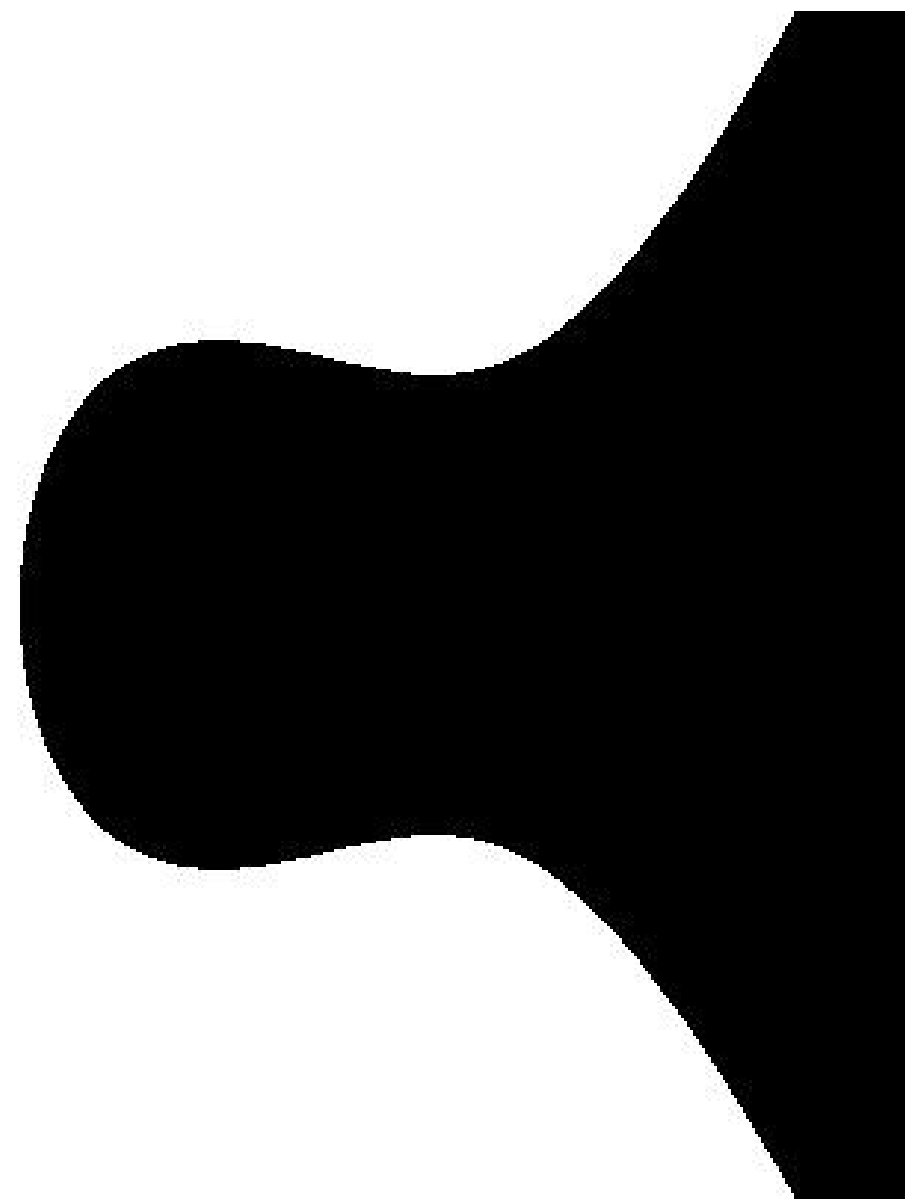
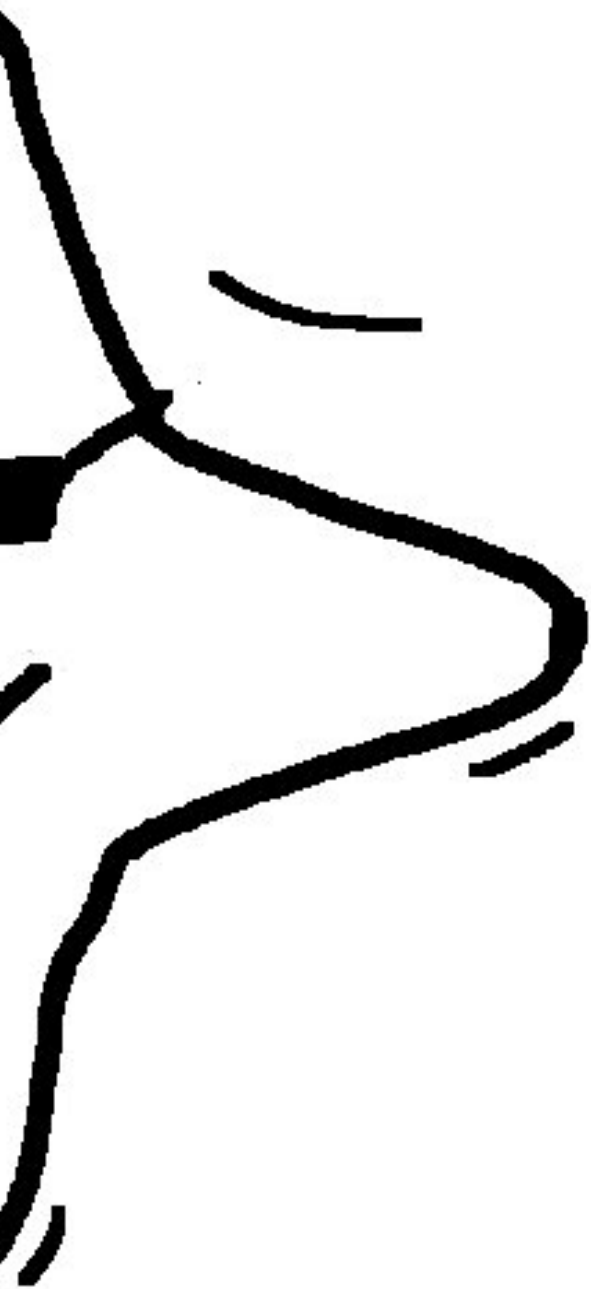


The We  
turtle: o  
and slow  
(picture)

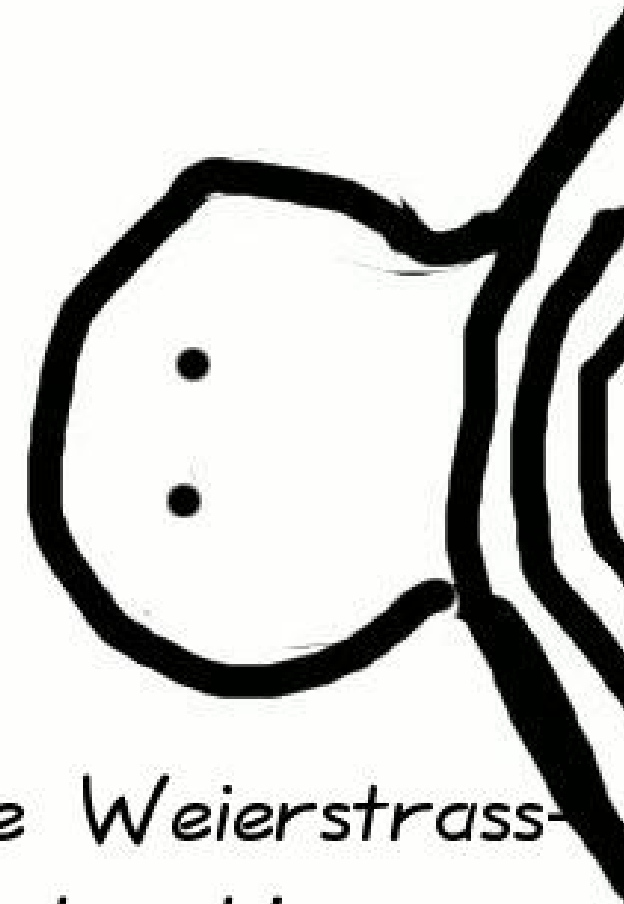
ange:

5.2M for DBL.

Carter–Dawson:



$$y^2 = x^3 - 0.4x + 0.7$$



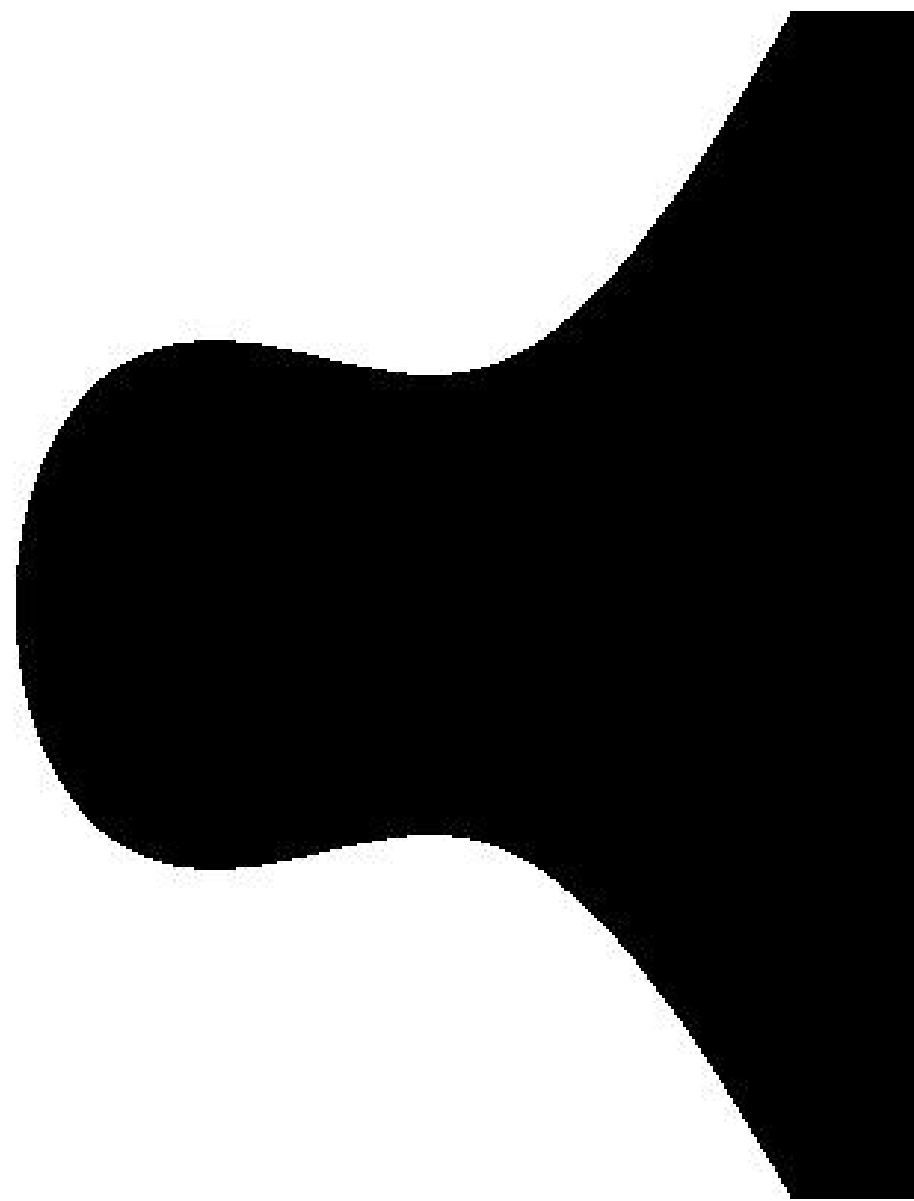
*The Weierstrass-  
turtle: old, trusted  
and slow. Warning  
(picture) incomplete*



DBL.

Wson:

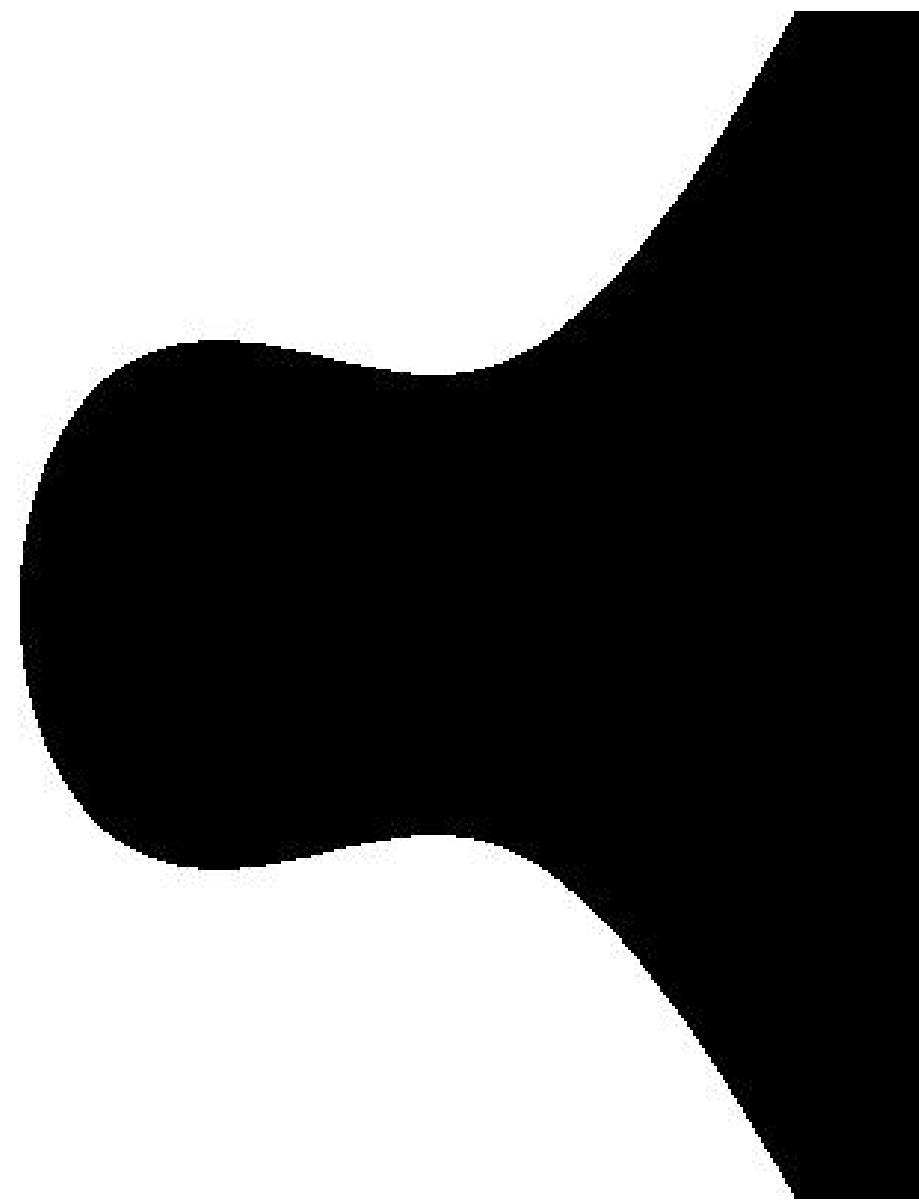
.



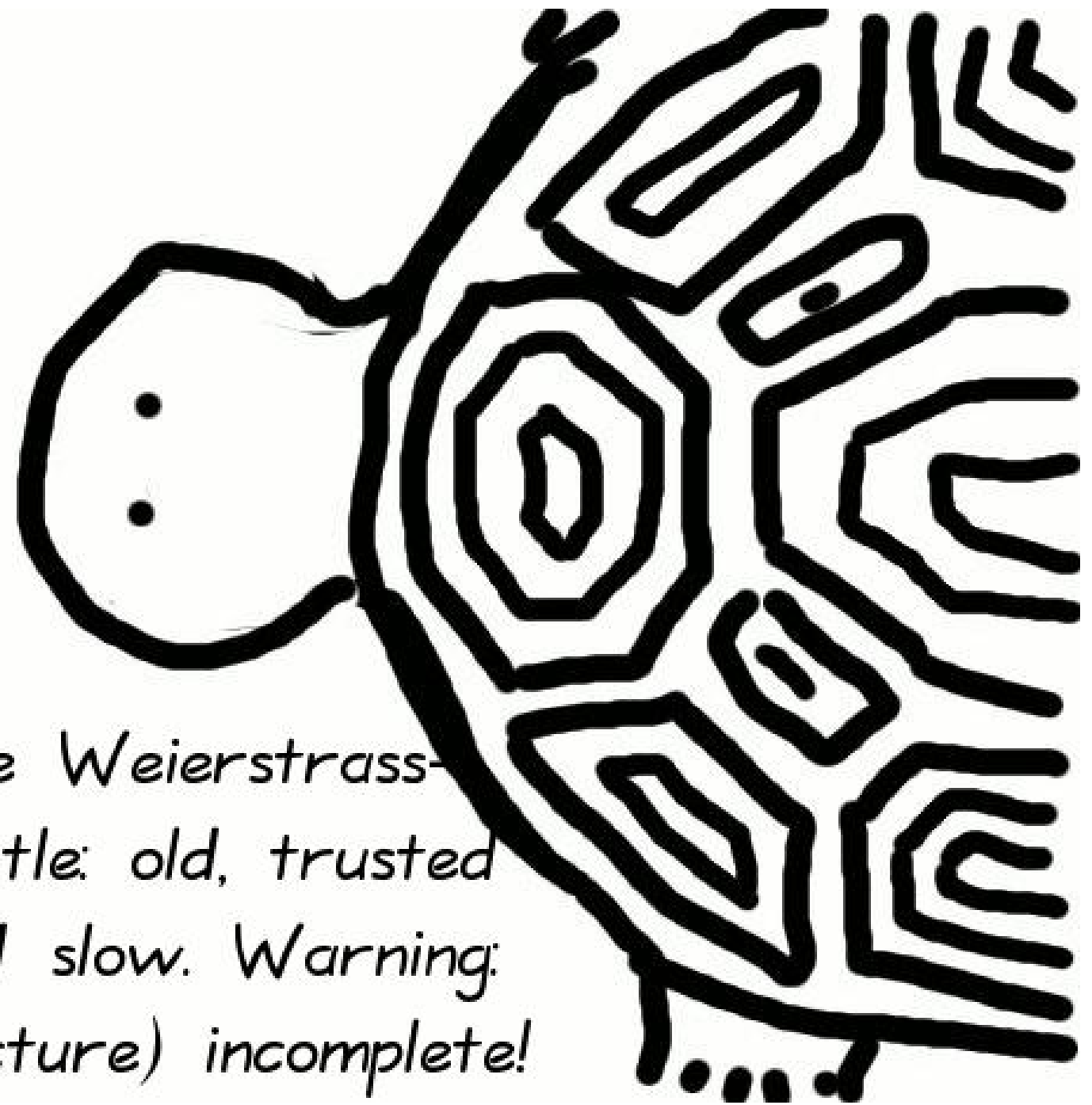
$$y^2 = x^3 - 0.4x + 0.7$$



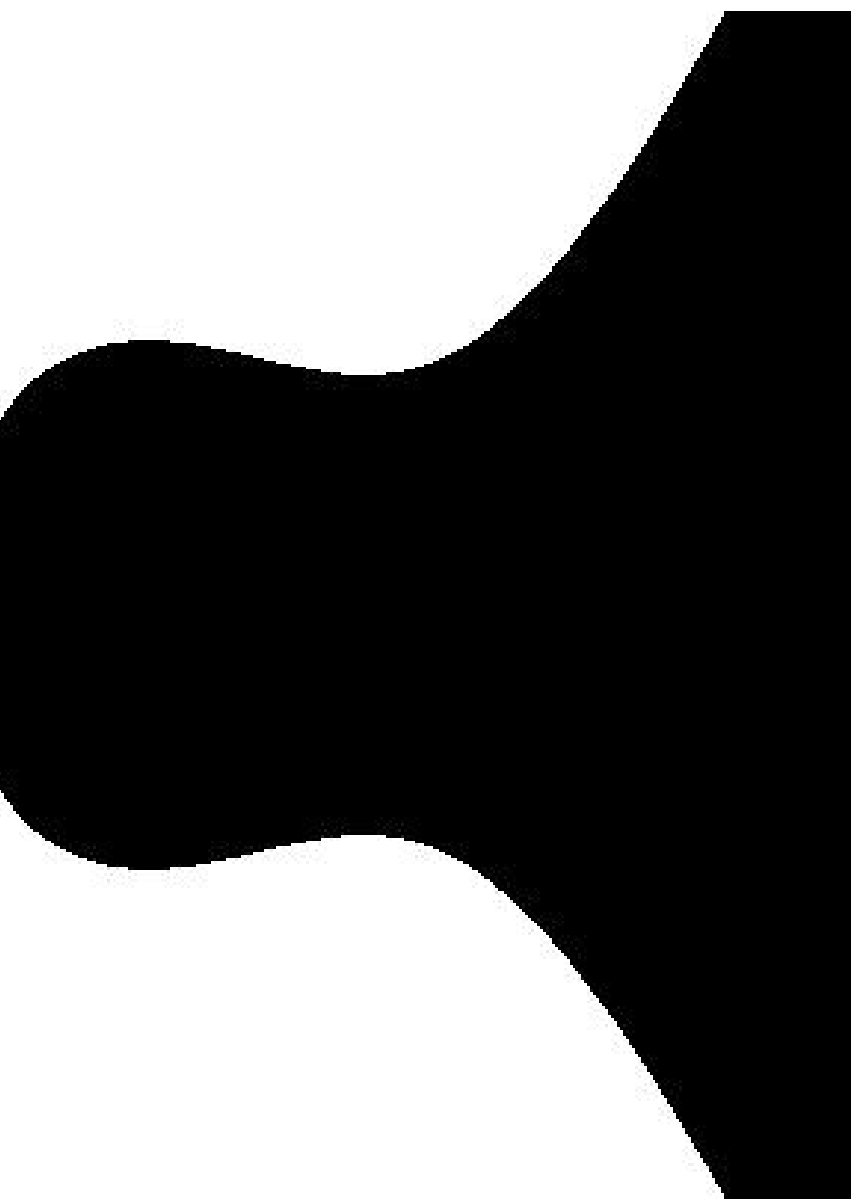
*The Weierstrass-  
turtle: old, trusted  
and slow. Warning:  
(picture) incomplete!*



$$y^2 = x^3 - 0.4x + 0.7$$



*The Weierstrass-  
turtle: old, trusted  
and slow. Warning:  
(picture) incomplete!*

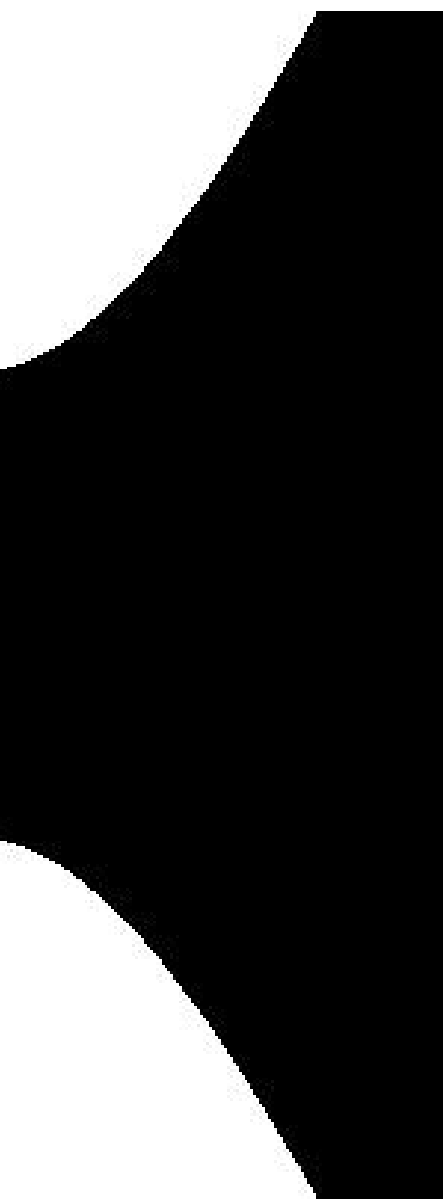


$$-0.4x + 0.7$$



*The Weierstrass-  
turtle: old, trusted  
and slow. Warning:  
(picture) incomplete!*

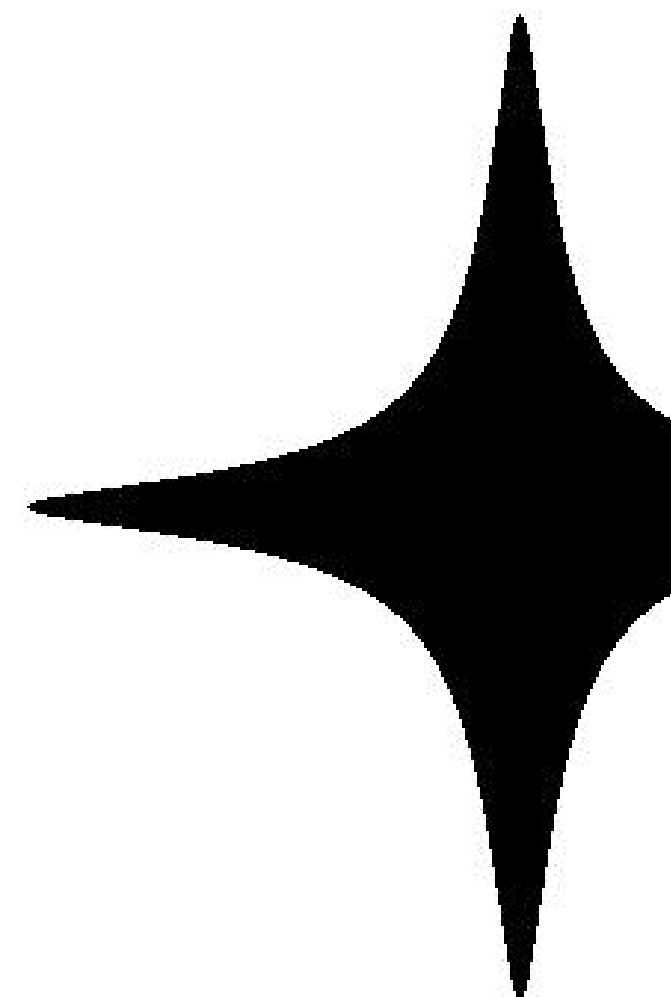
$$x^2 + y^2$$



0.7



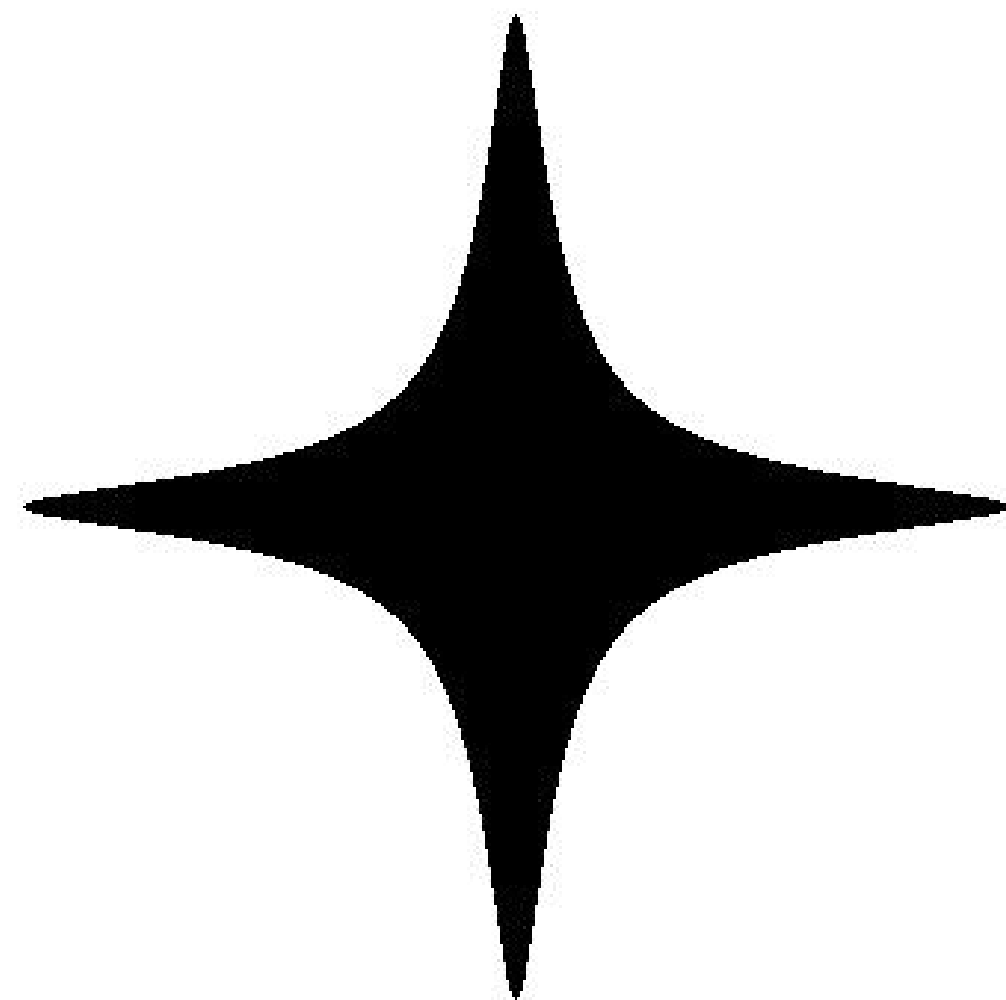
*The Weierstrass-  
turtle: old, trusted  
and slow. Warning:  
(picture) incomplete!*



$$x^2 + y^2 = 1 - 300$$



*The Weierstrass-  
turtle: old, trusted  
and slow. Warning:  
(picture) incomplete!*

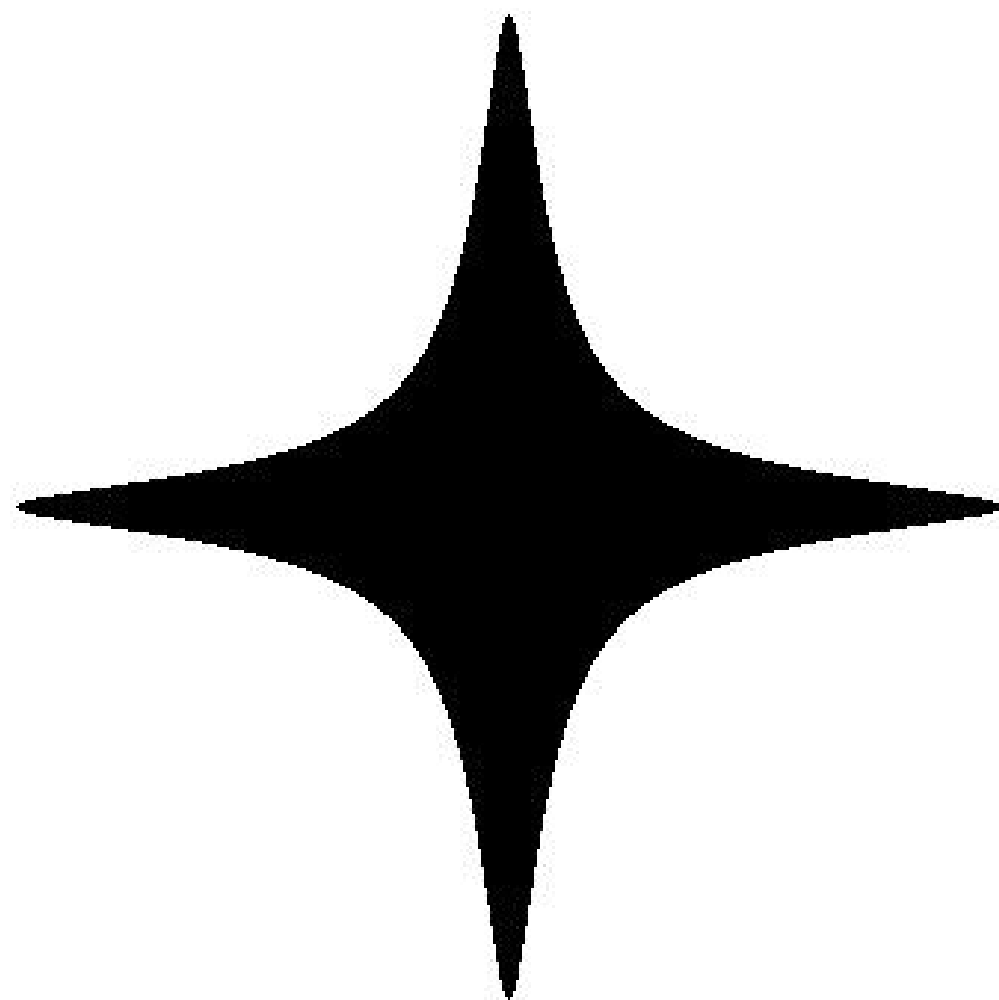


$$x^2 + y^2 = 1 - 300x^2y^2$$

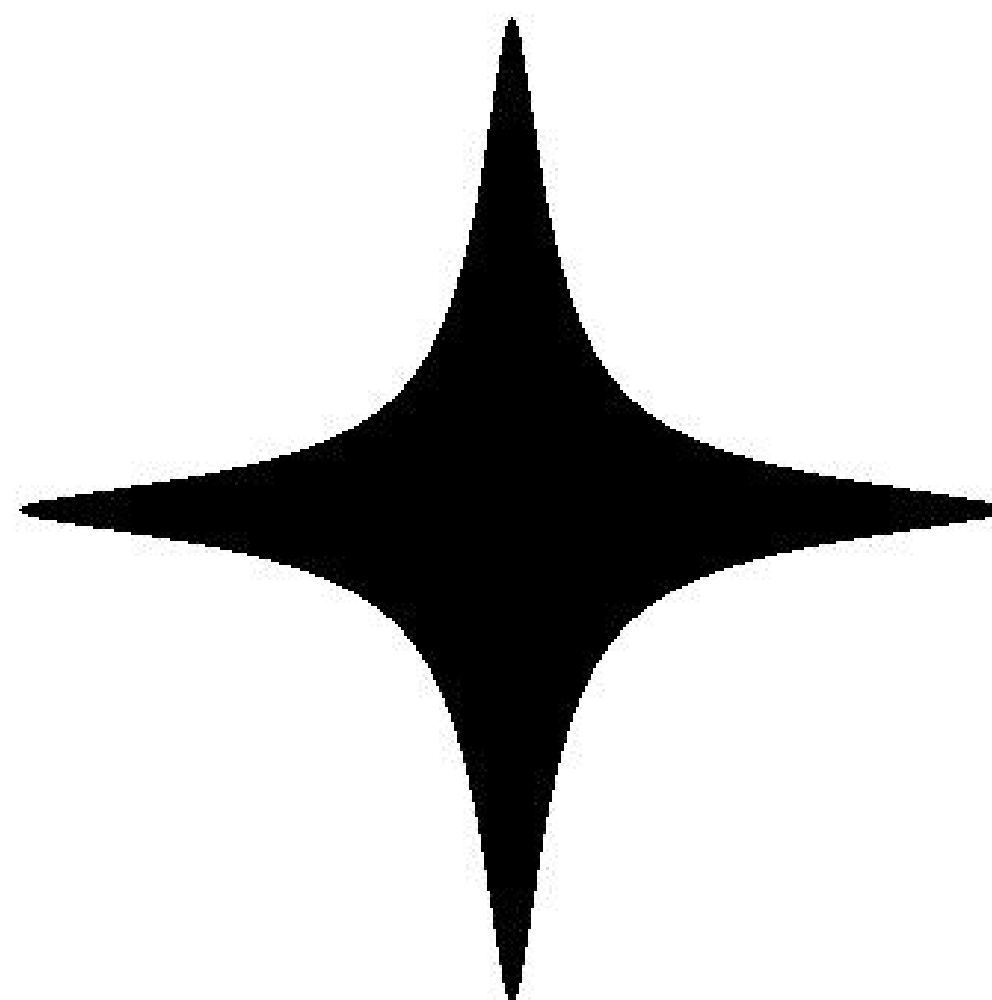




*The Weierstrass-  
turtle: old, trusted  
and slow. Warning:  
(picture) incomplete!*

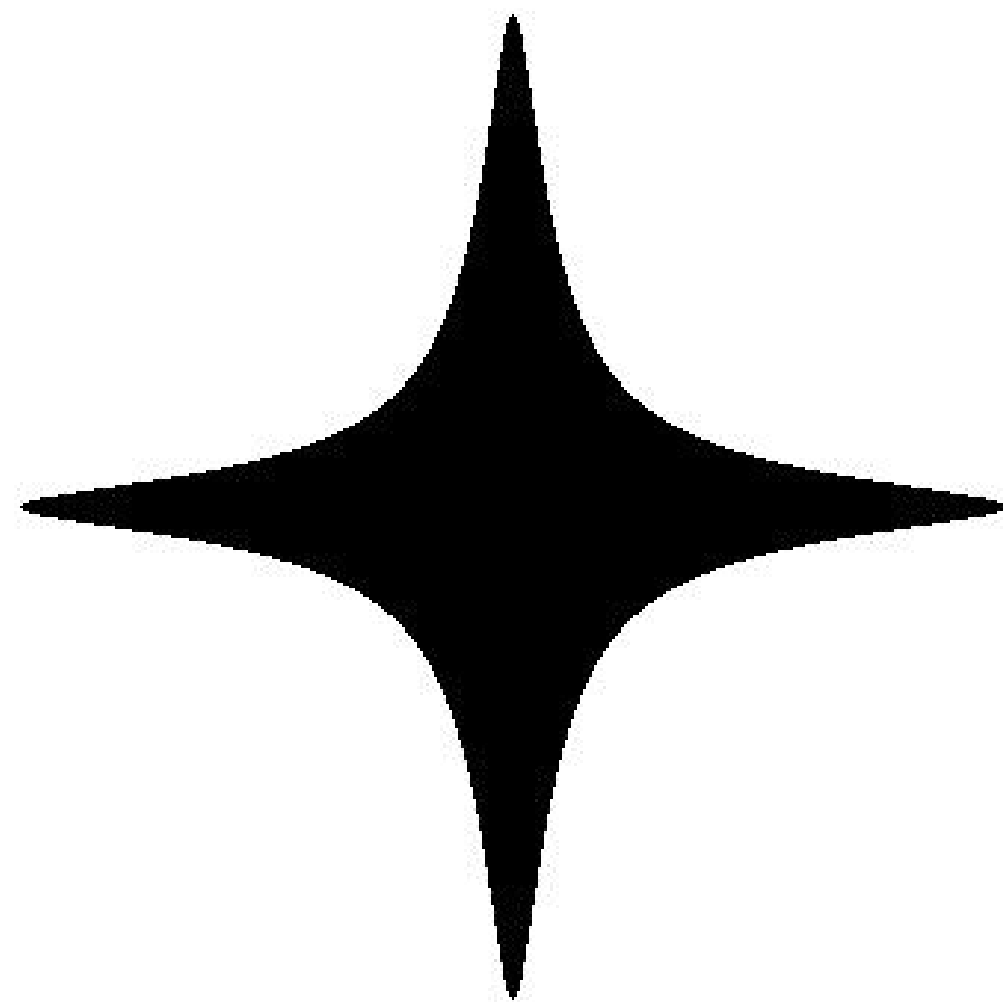


$$x^2 + y^2 = 1 - 300x^2y^2$$

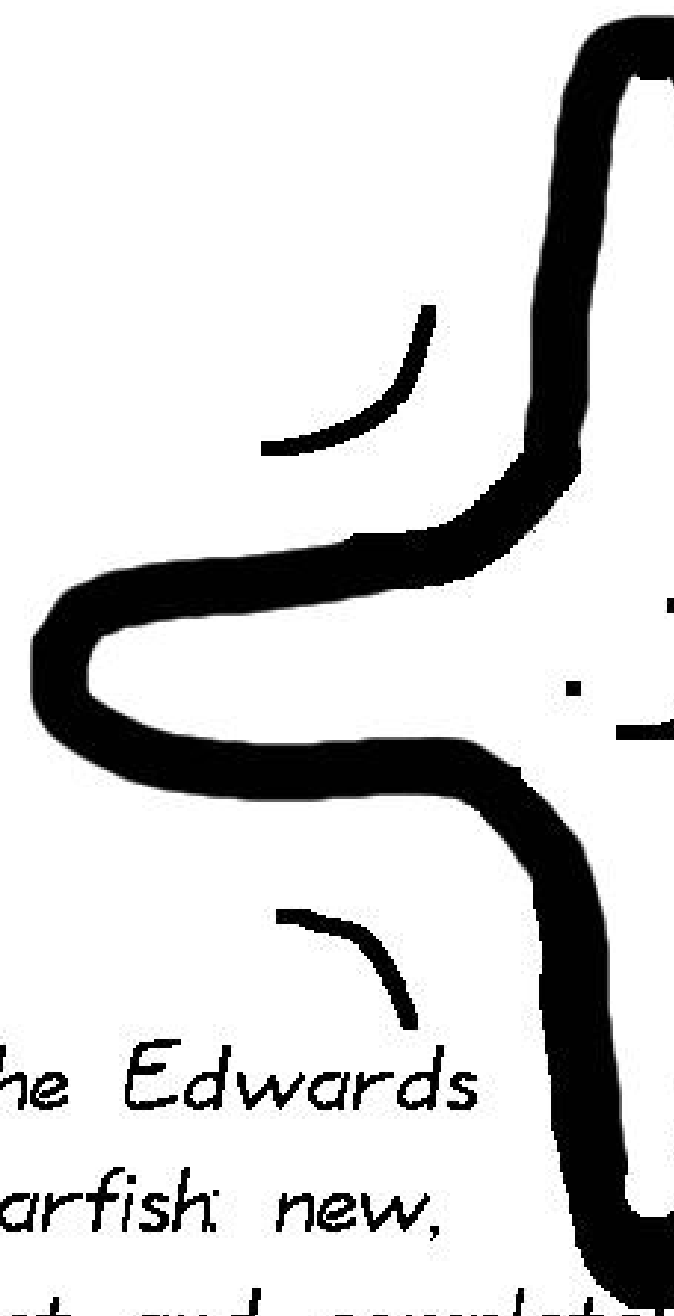


$$x^2 + y^2 = 1 - 300x^2y^2$$

The Edv  
starfish  
fast and

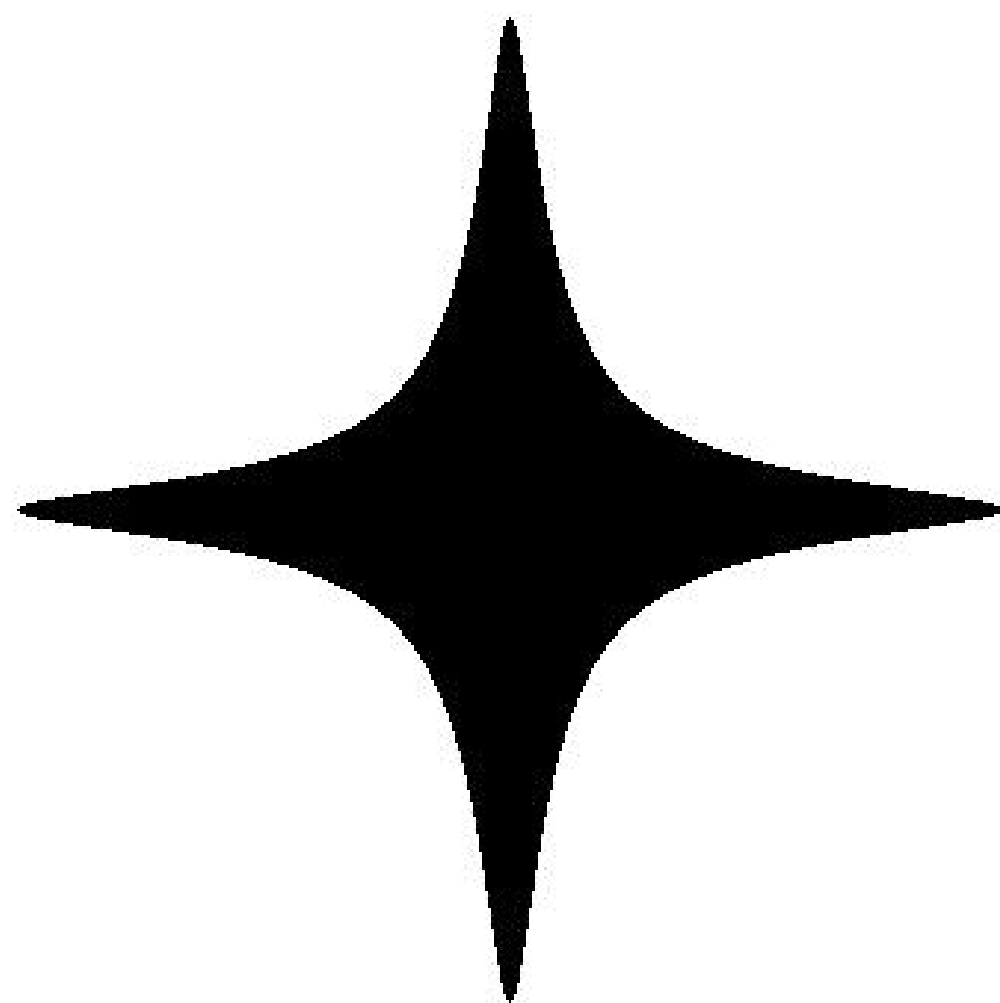


$$x^2 + y^2 = 1 - 300x^2y^2$$

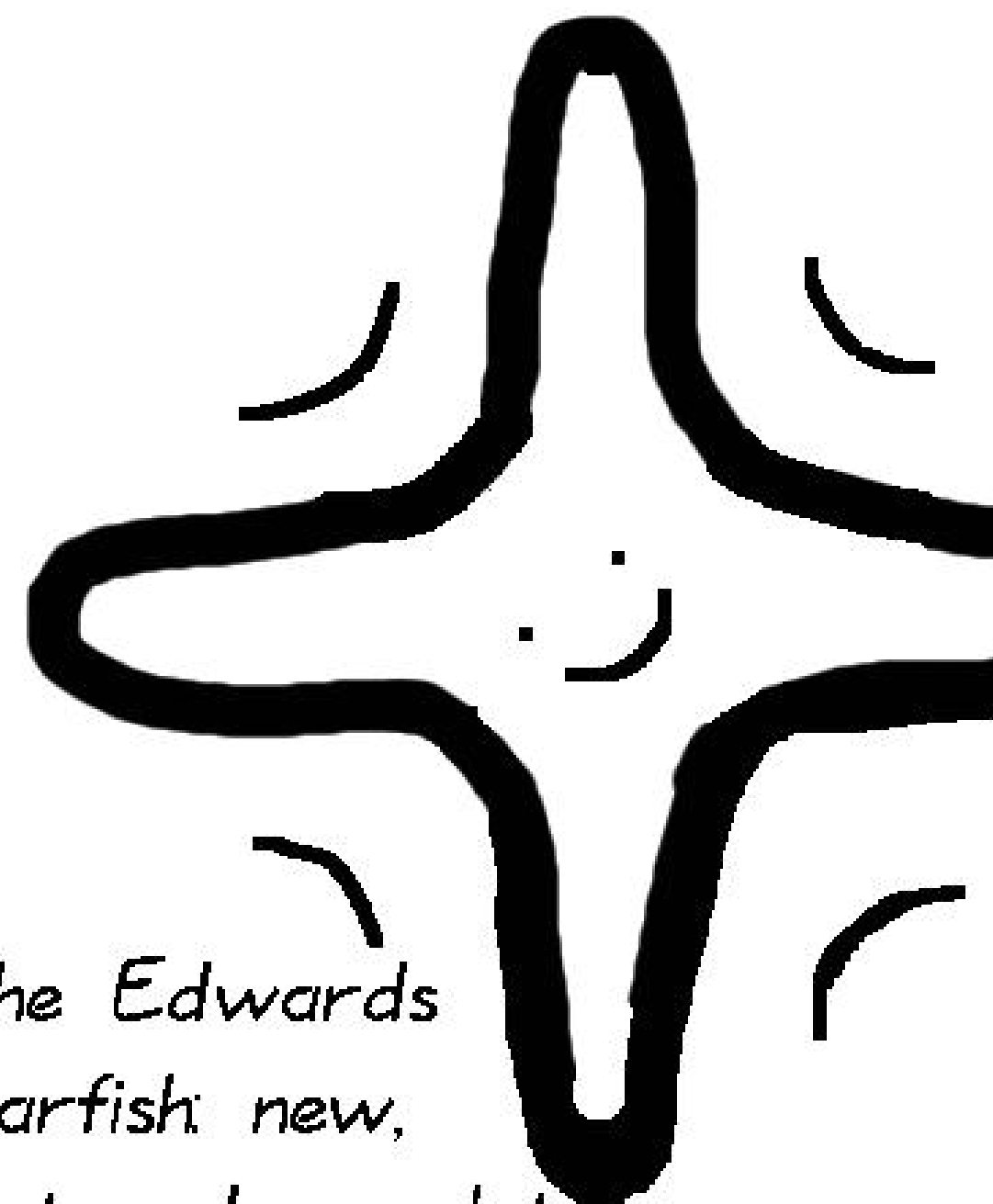


*The Edwards  
starfish: new,  
fast and complete!*

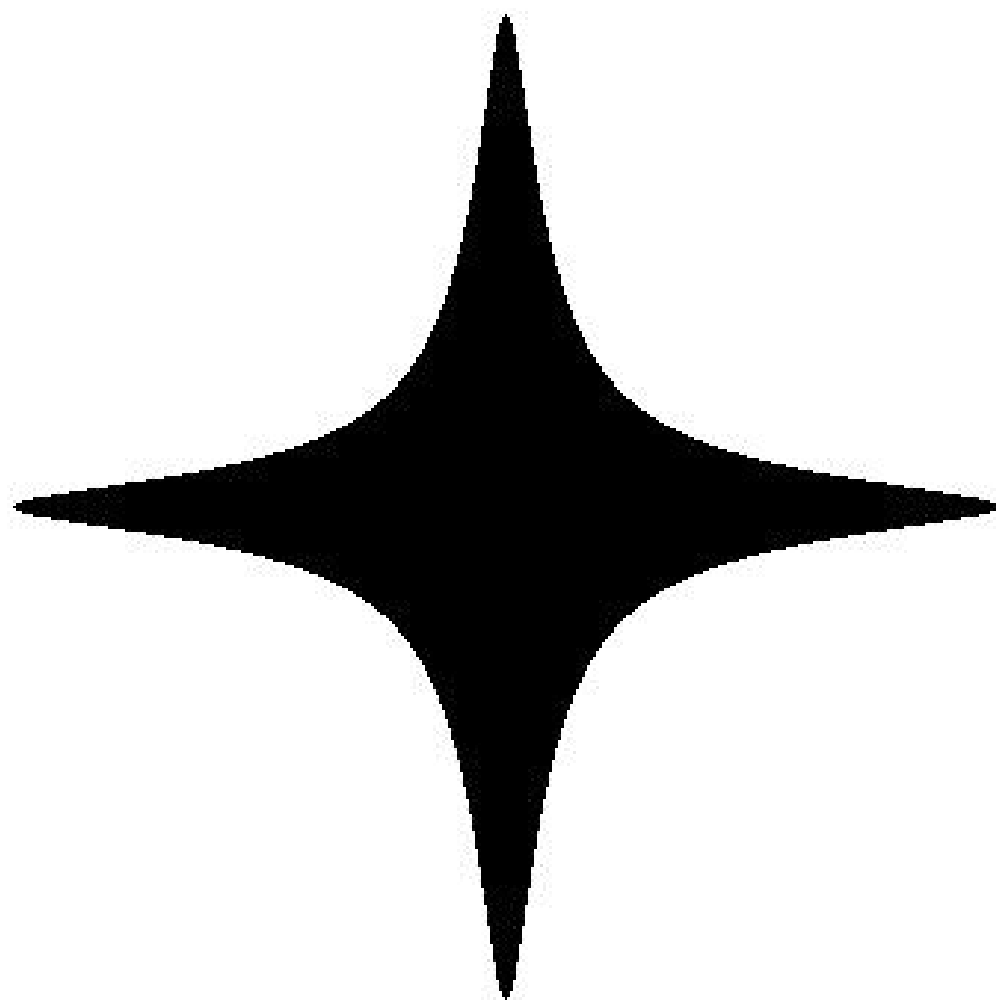




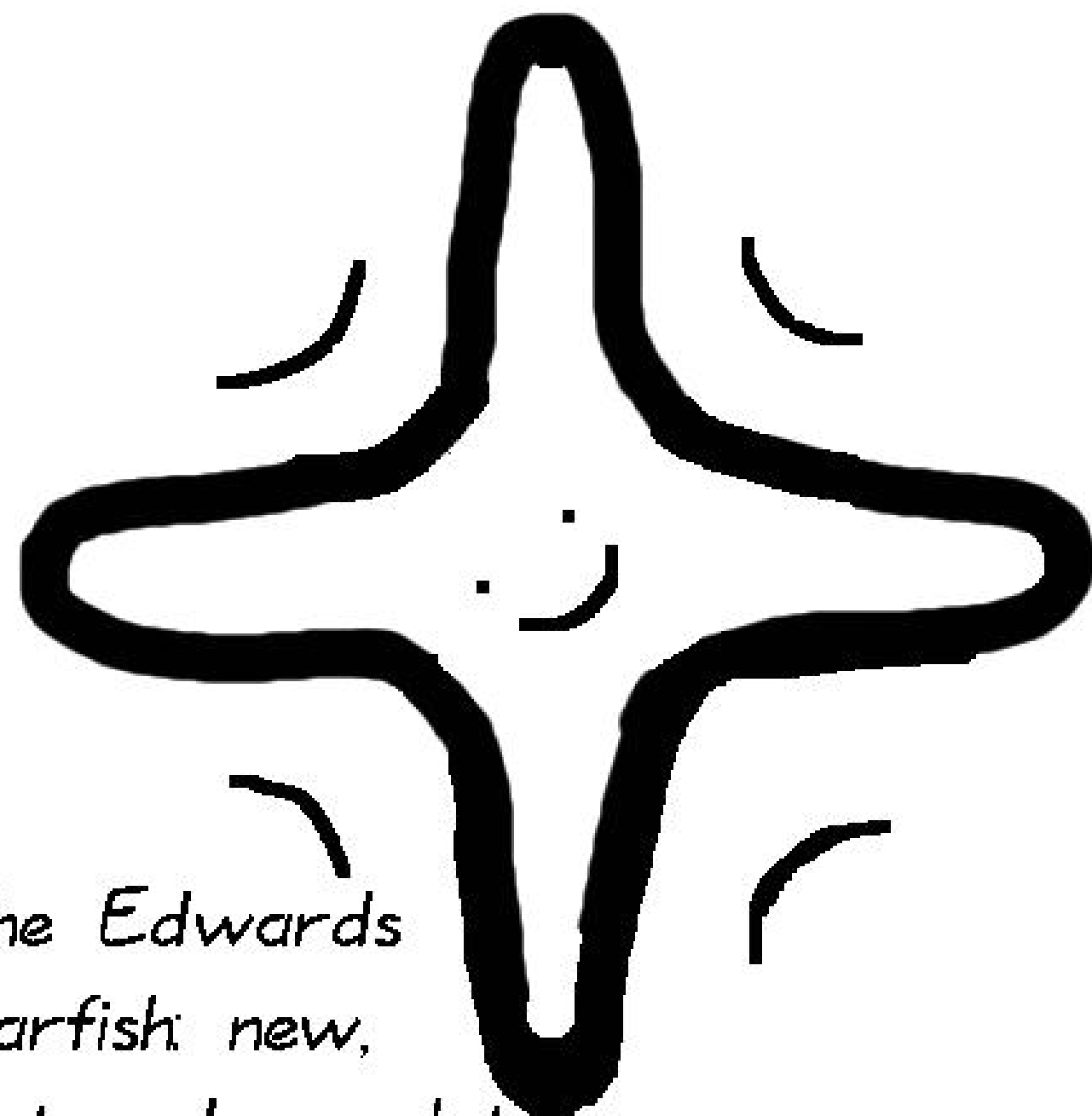
$$x^2 + y^2 = 1 - 300x^2y^2$$



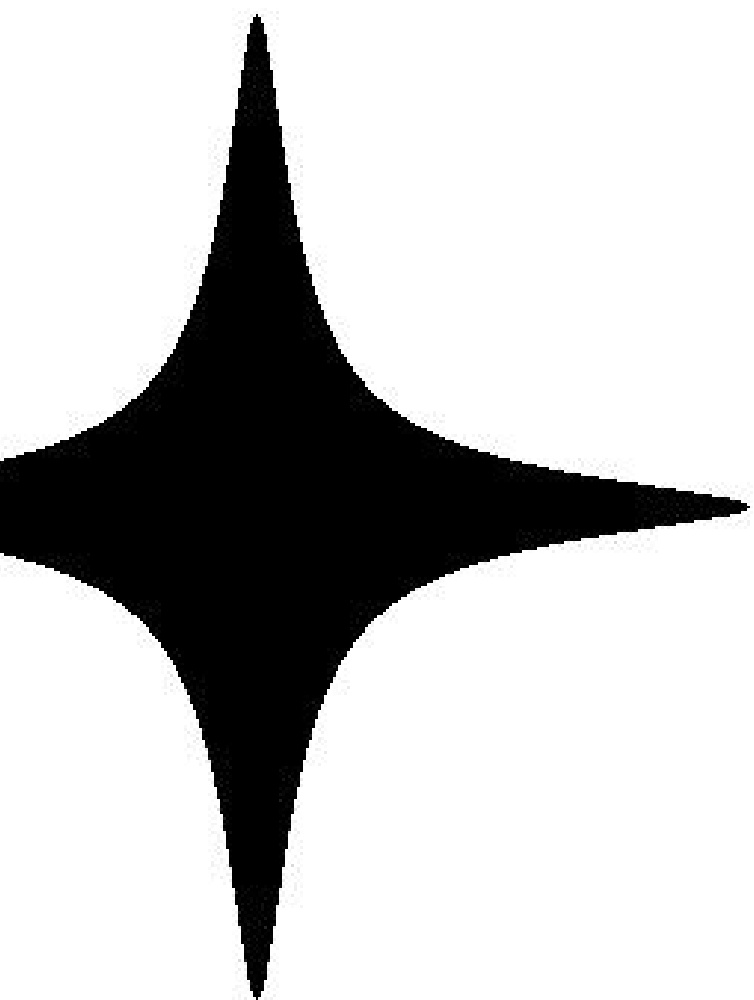
*The Edwards  
starfish: new,  
fast and complete!*



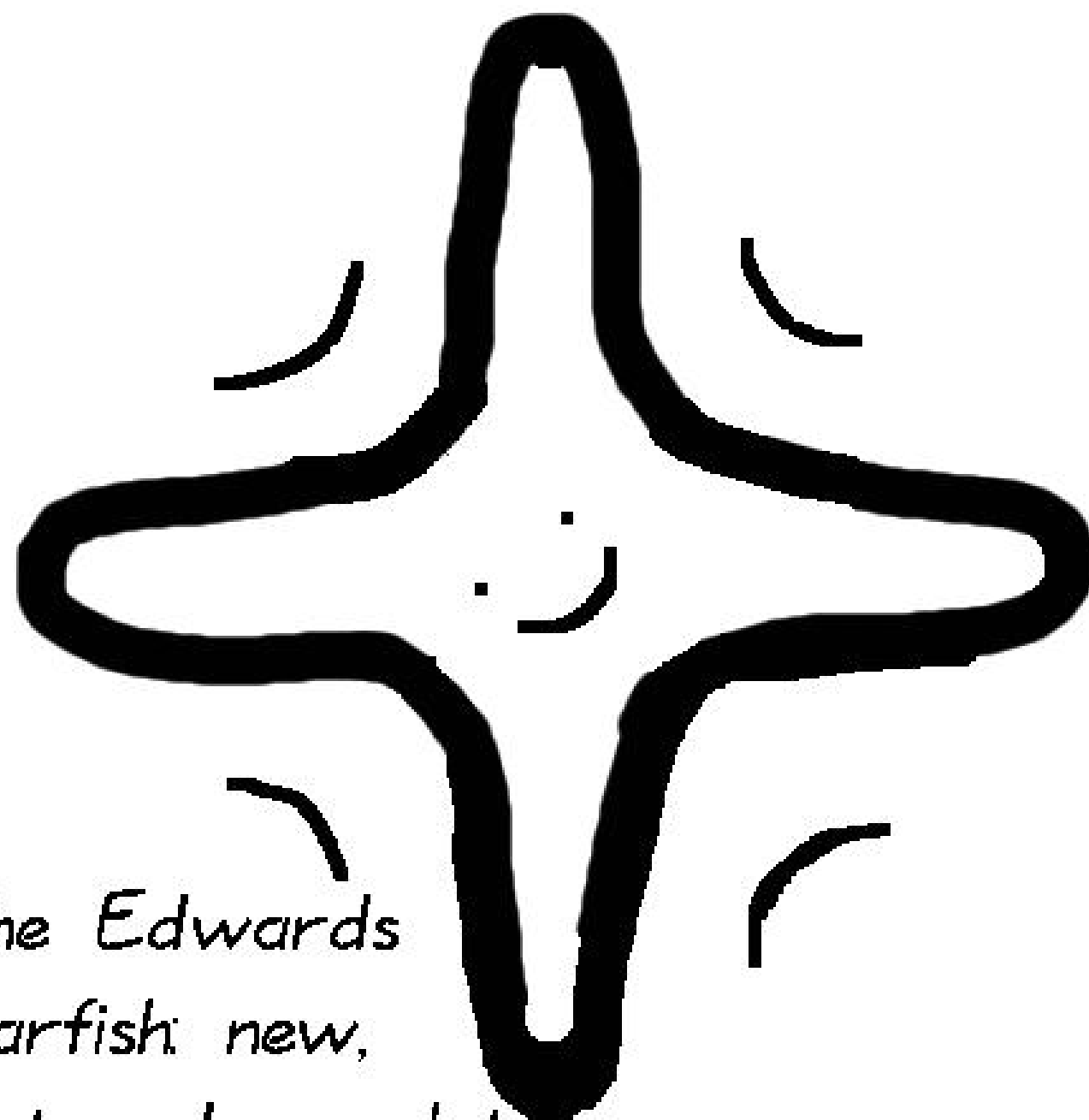
$$x^2 + y^2 = 1 - 300x^2y^2$$



*The Edwards  
starfish: new,  
fast and complete!*

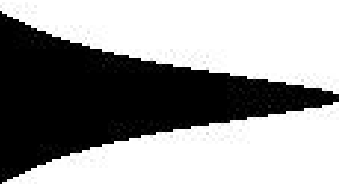


$$= 1 - 300x^2y^2$$

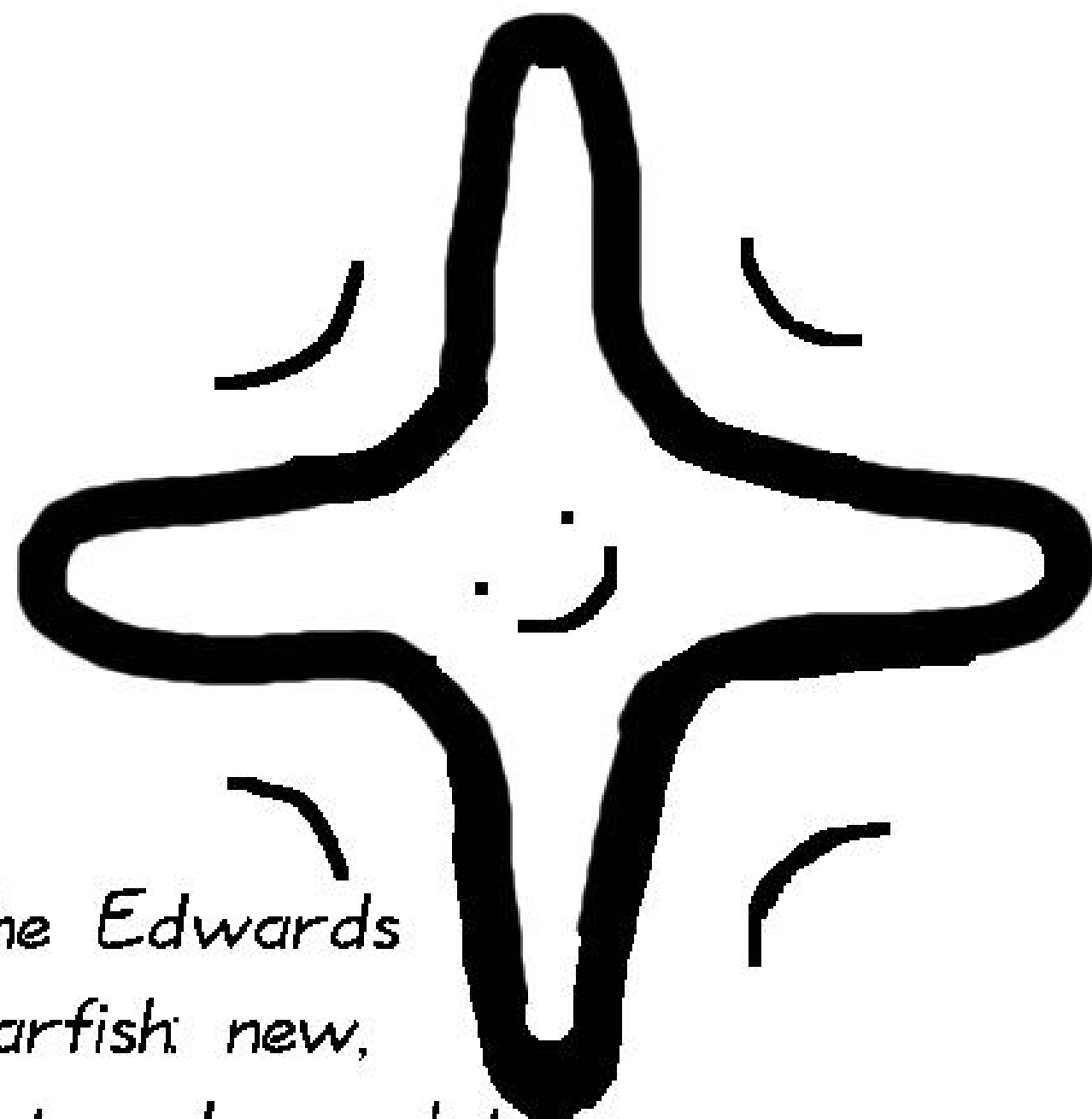


*The Edwards  
starfish: new,  
fast and complete!*

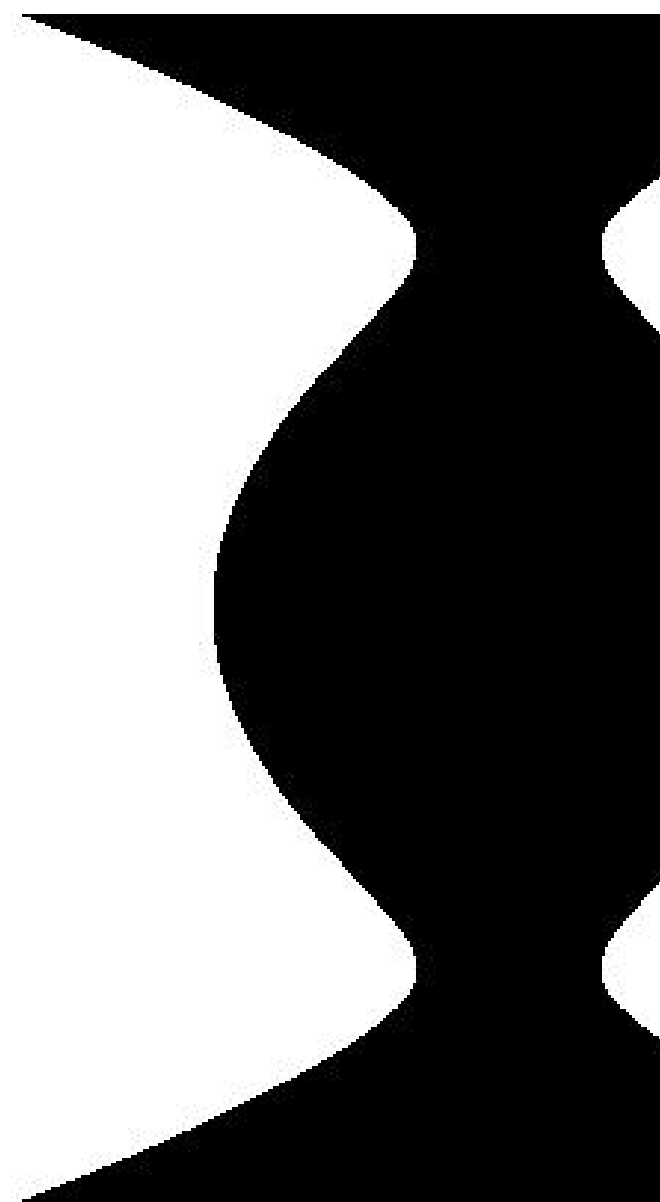
$$x^2 = y^4$$



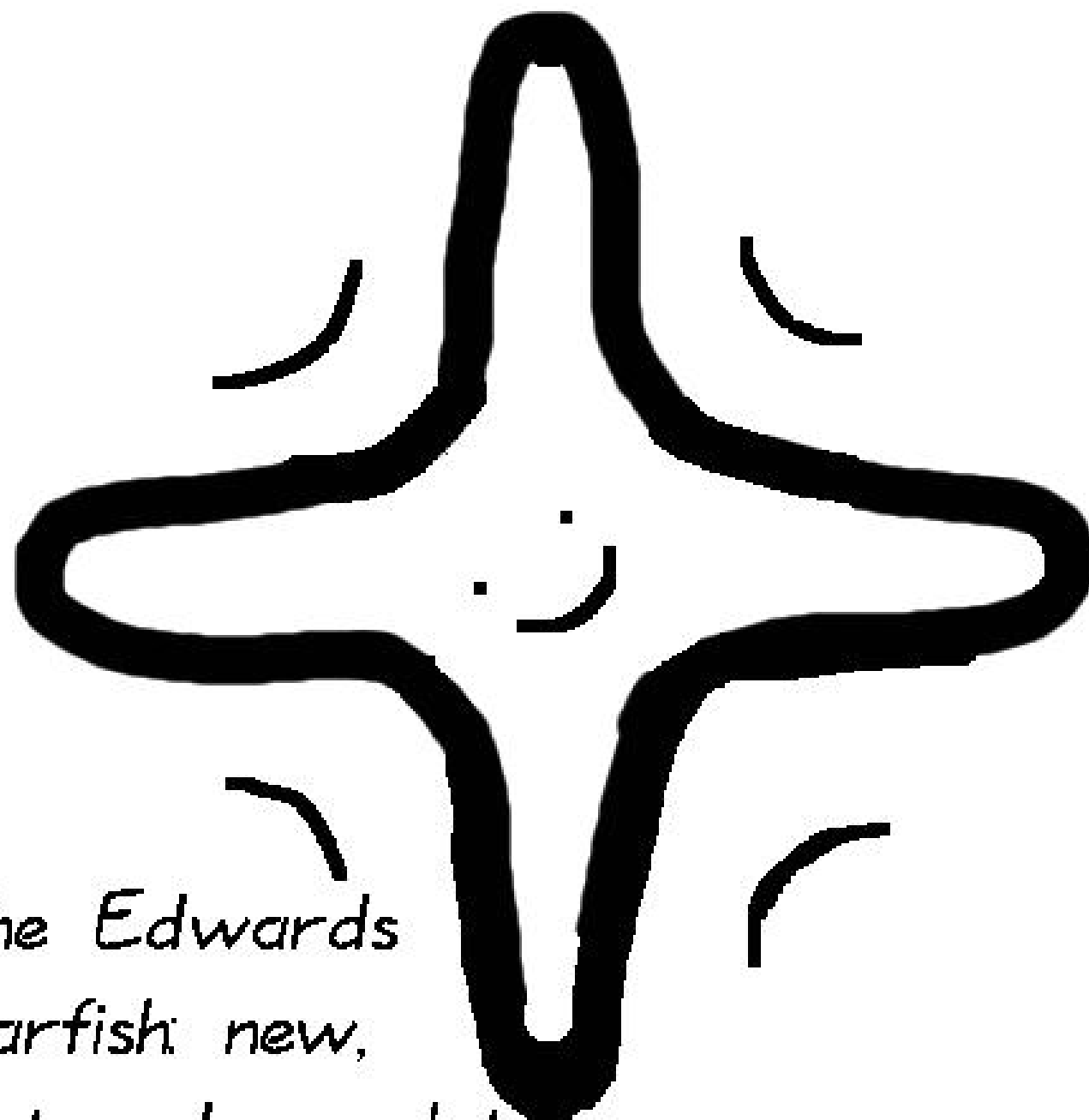
$$0x^2y^2$$



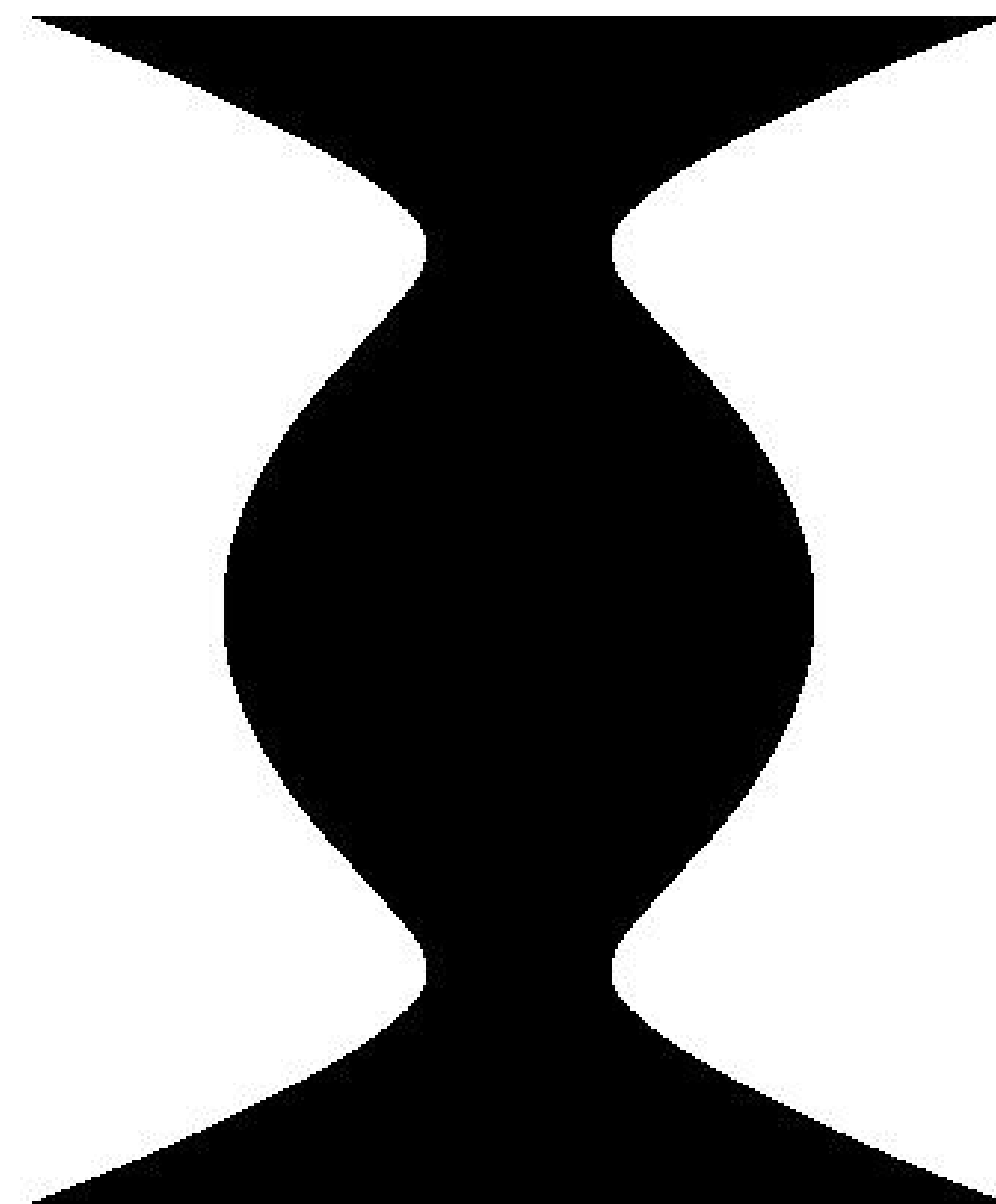
*The Edwards  
starfish: new,  
fast and complete!*



$$x^2 = y^4 - 1.9y^2 +$$

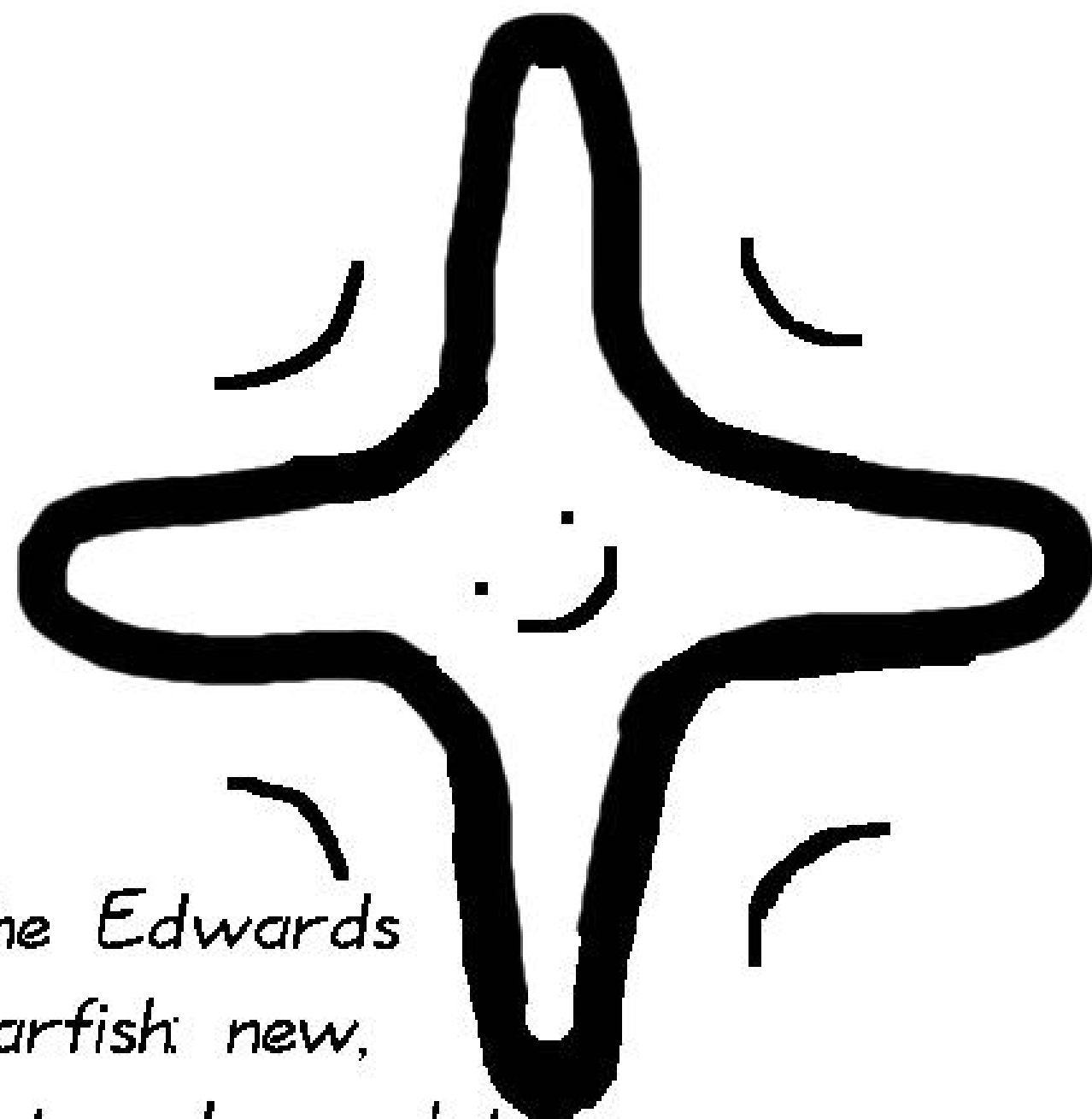


*The Edwards  
starfish: new,  
fast and complete!*

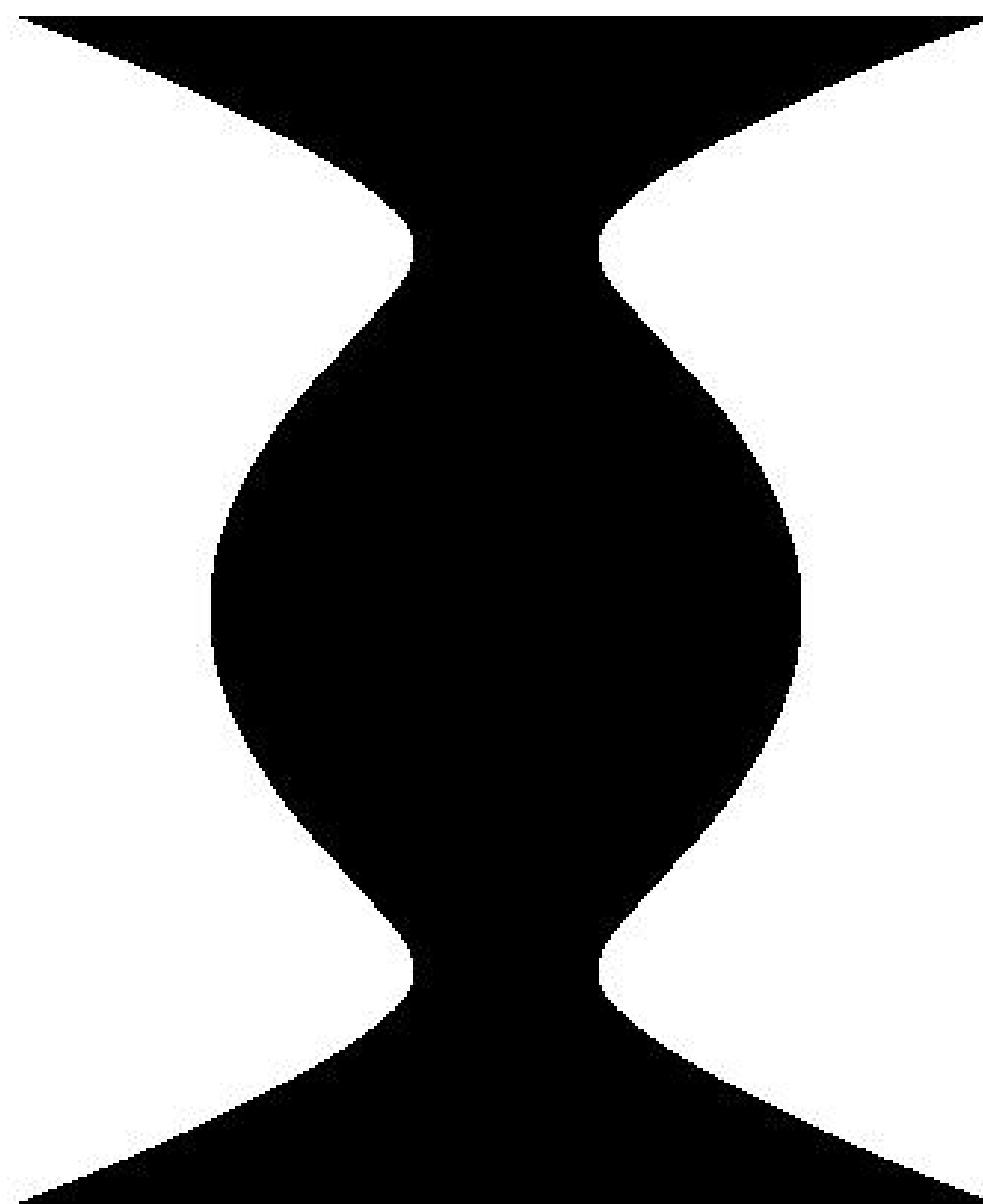


$$x^2 = y^4 - 1.9y^2 + 1$$

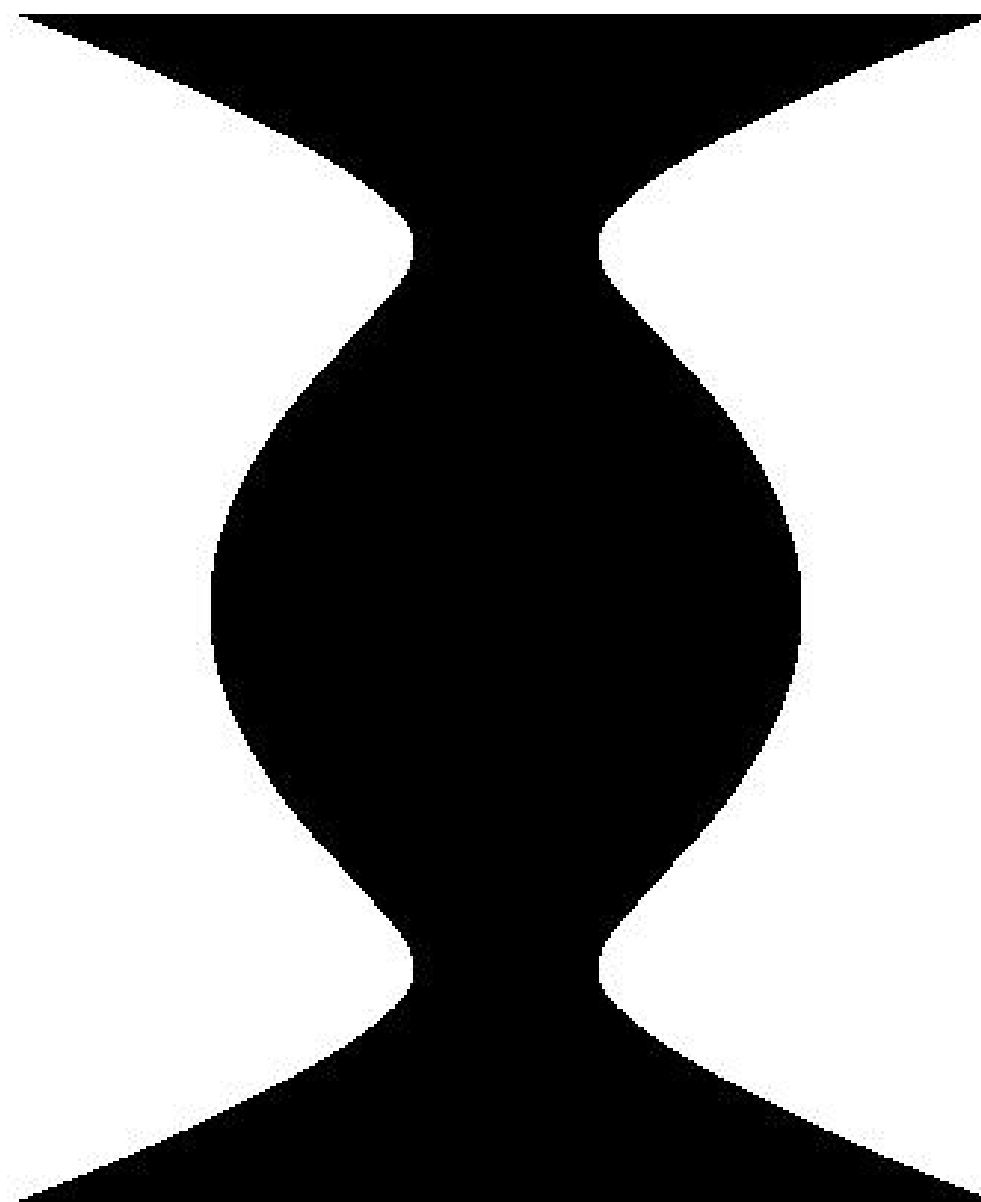
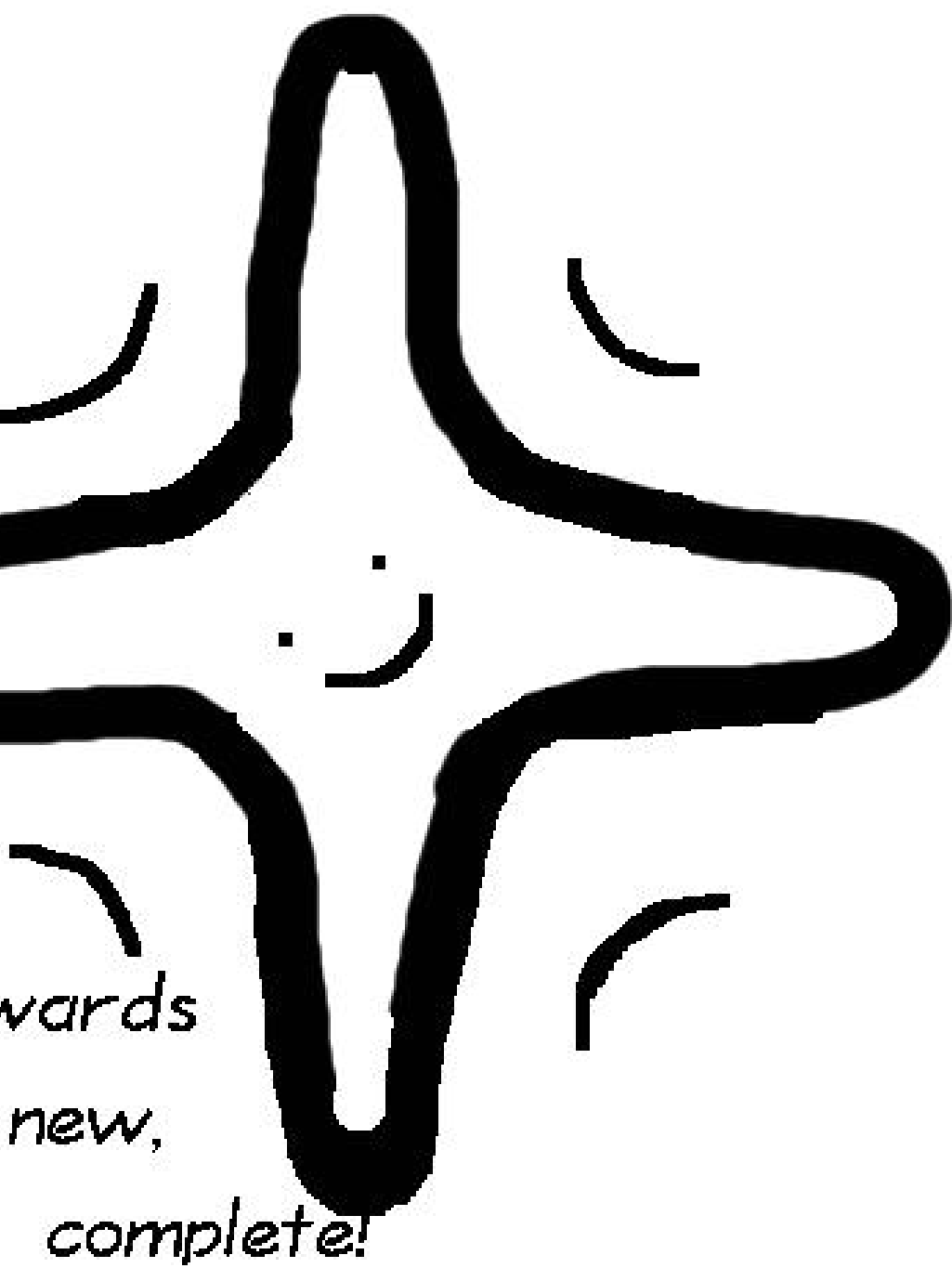




*The Edwards  
starfish: new,  
fast and complete!*



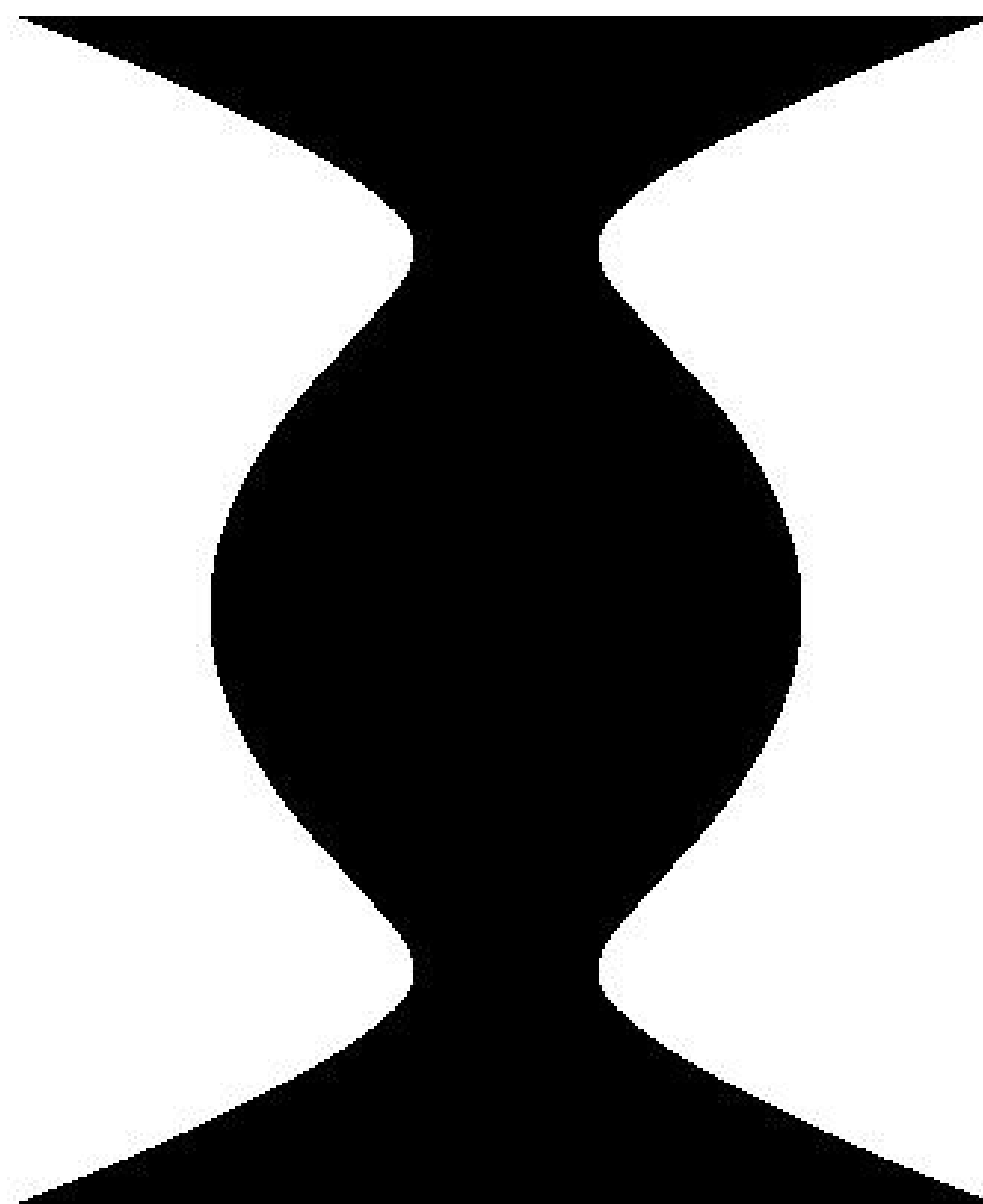
$$x^2 = y^4 - 1.9y^2 + 1$$



$$x^2 = y^4 - 1.9y^2 + 1$$

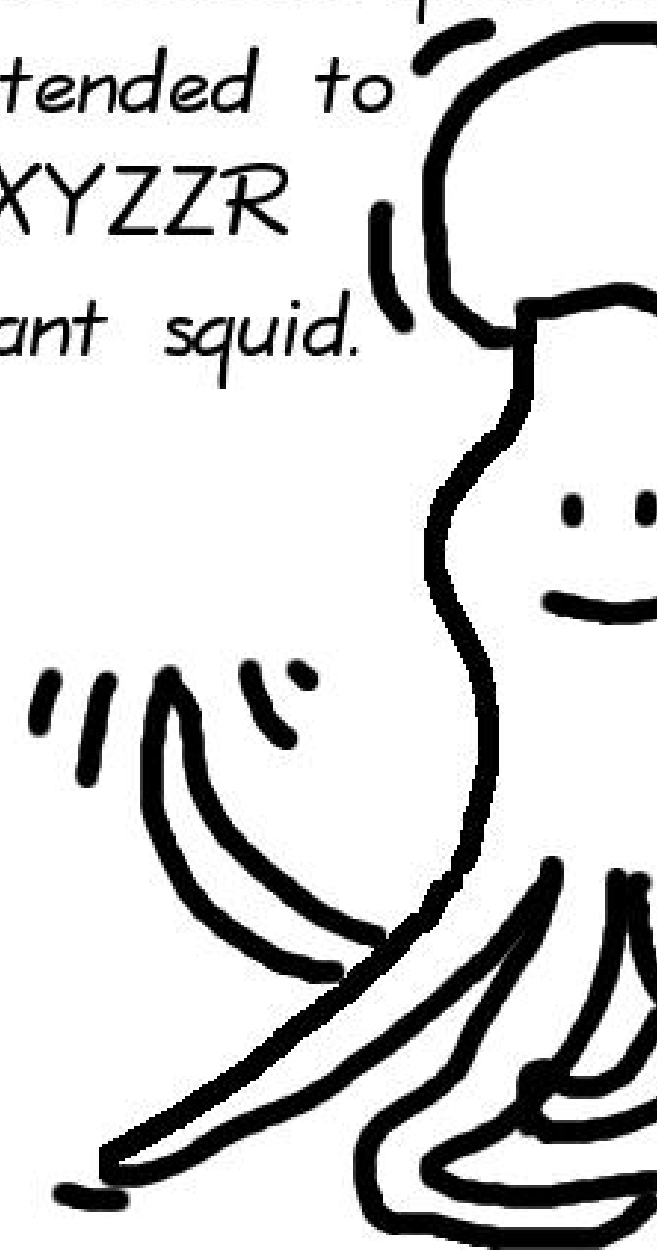
The Jac  
extended  
XXYZZ  
giant sq



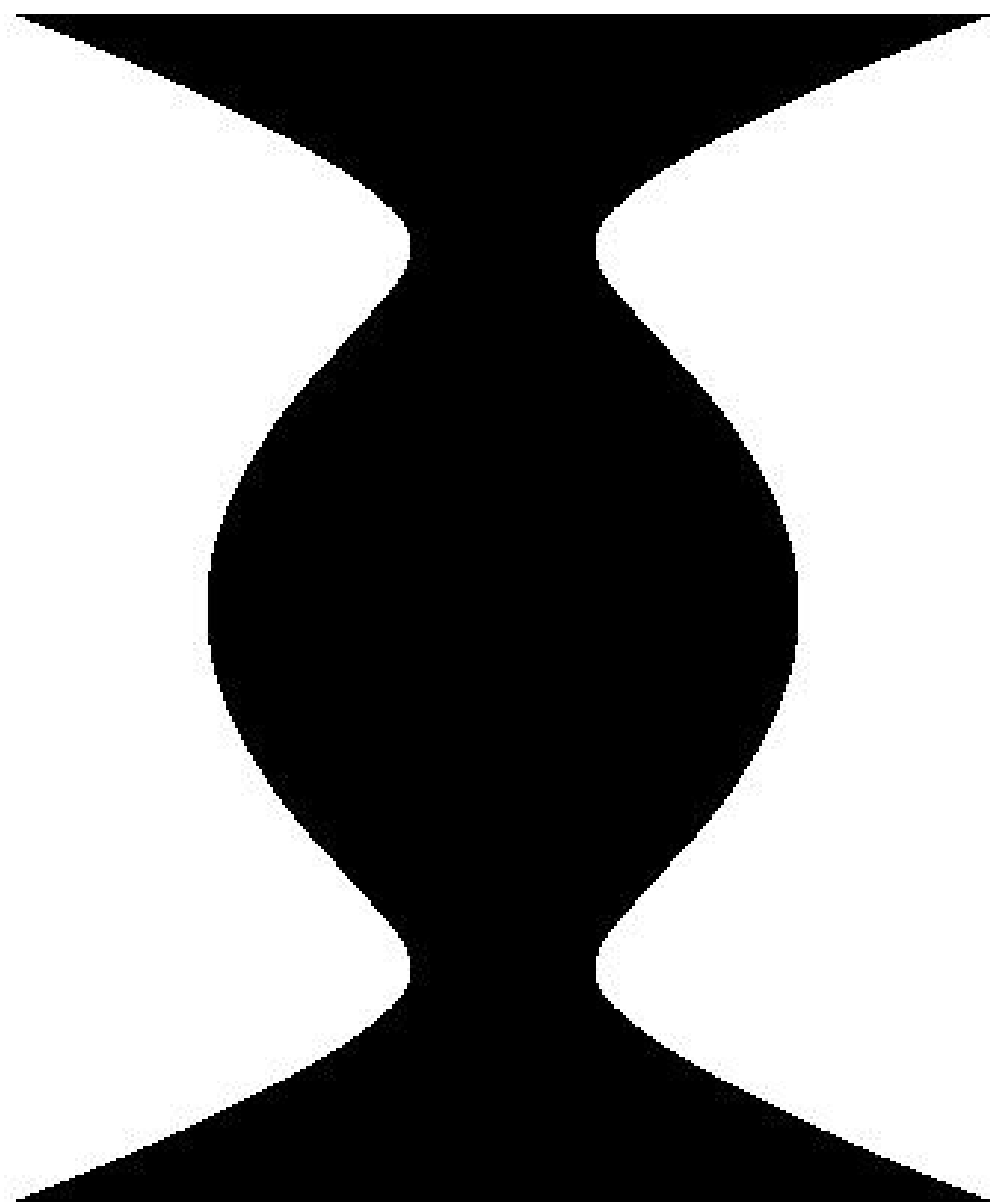


$$x^2 = y^4 - 1.9y^2 + 1$$

The Jacobi-quartic  
extended to  
*XXYZZR*  
giant squid.

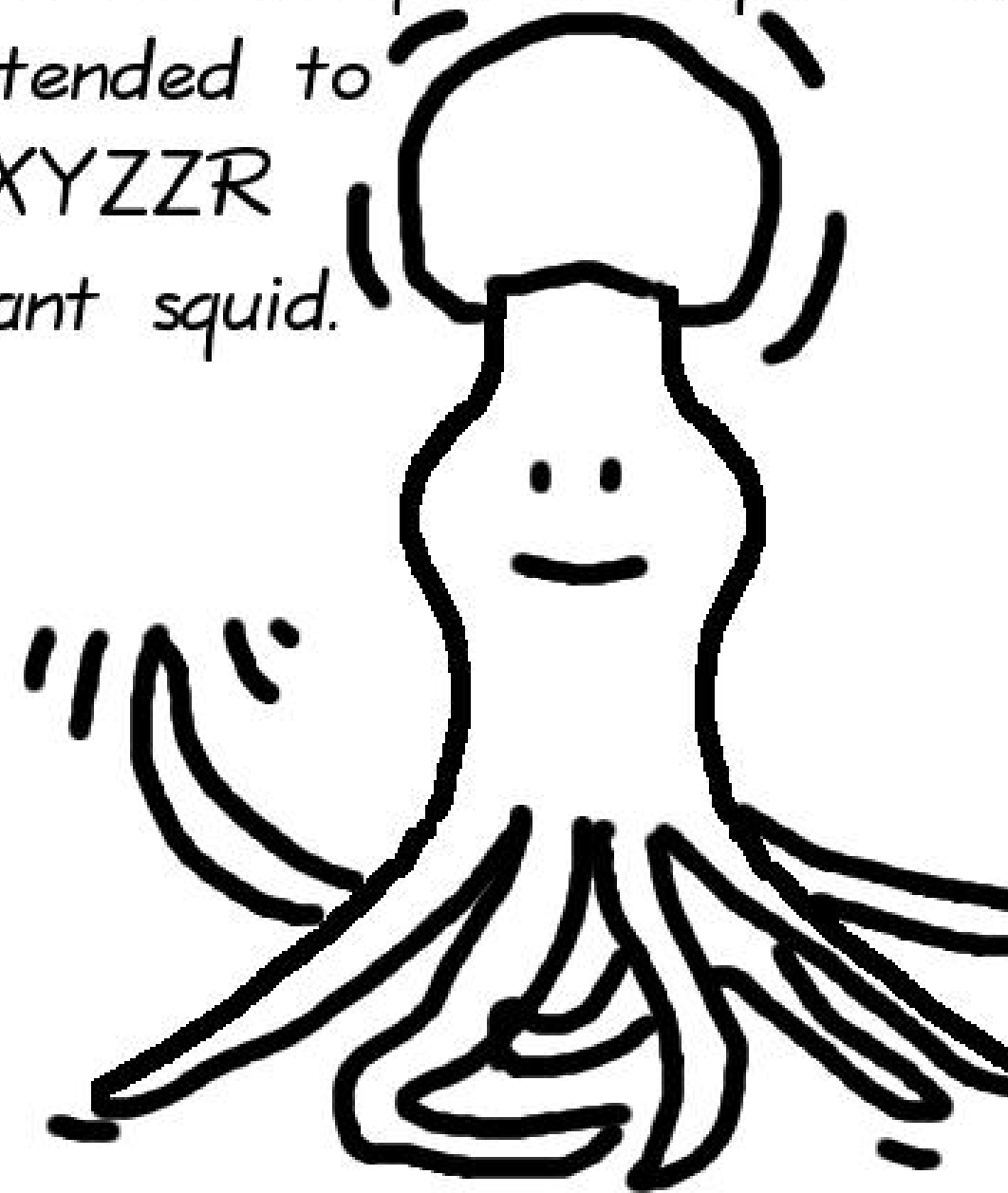


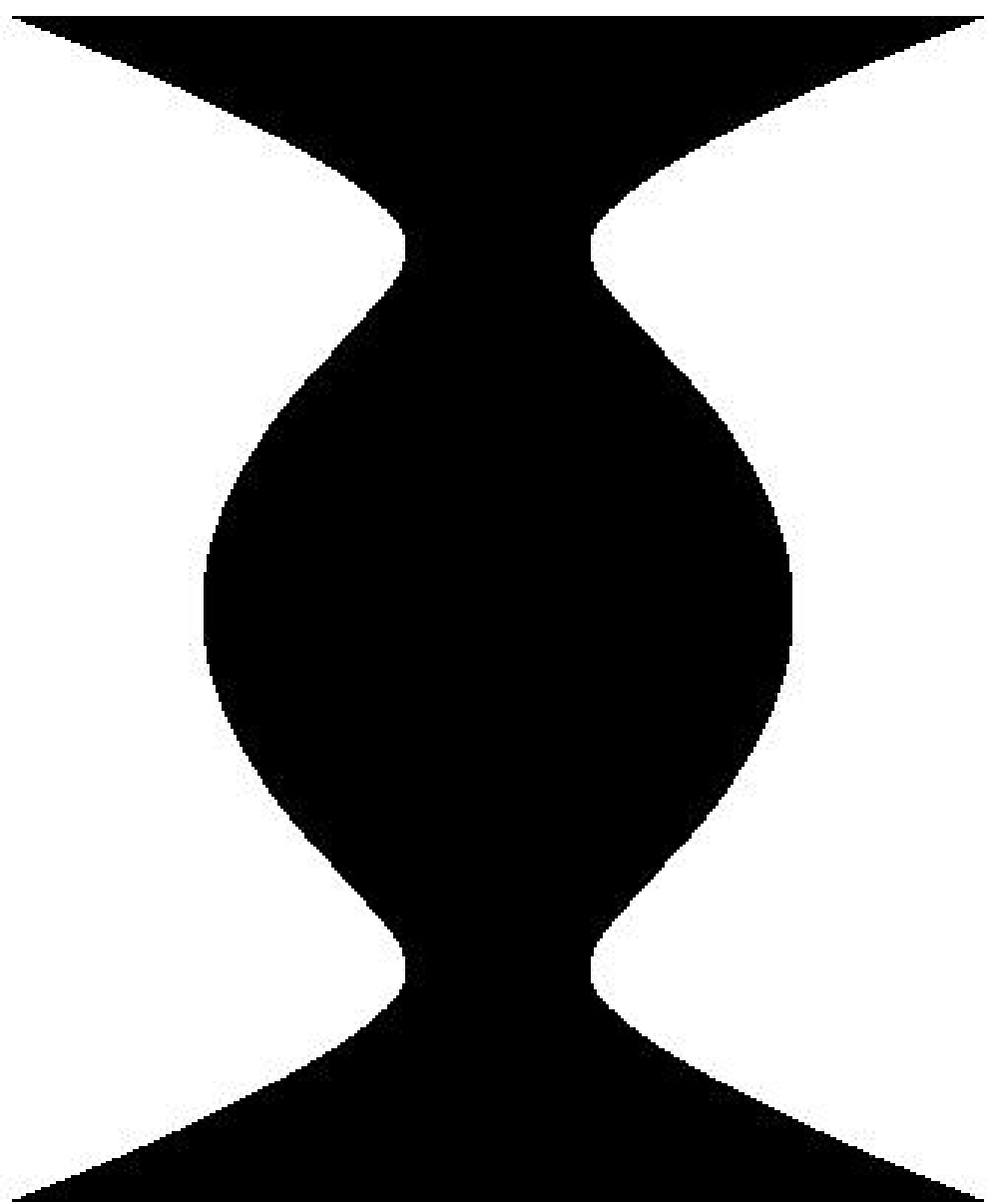




$$x^2 = y^4 - 1.9y^2 + 1$$

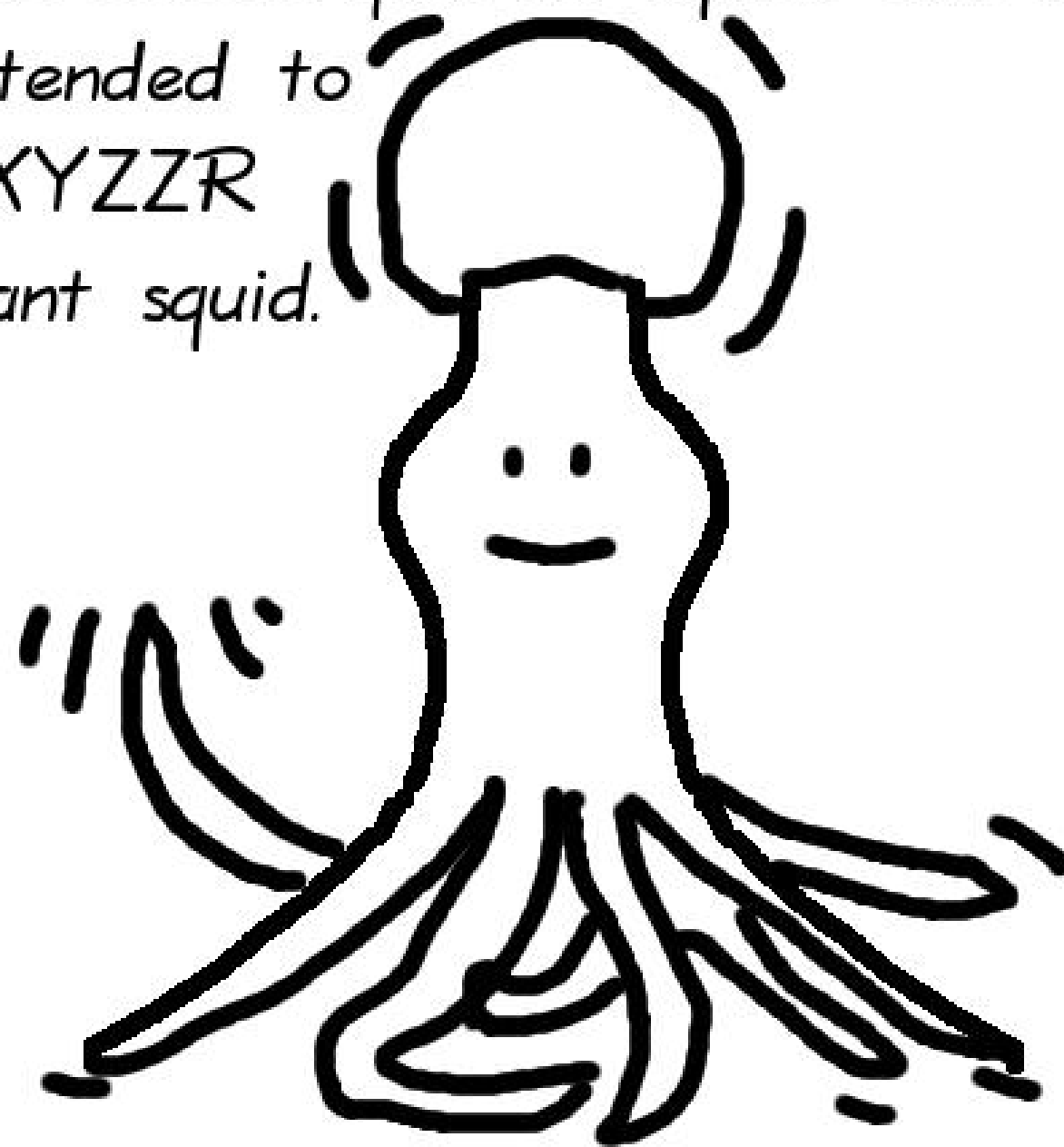
The Jacobi-quartic squid: can  
extended to  
XXYZZR  
giant squid.

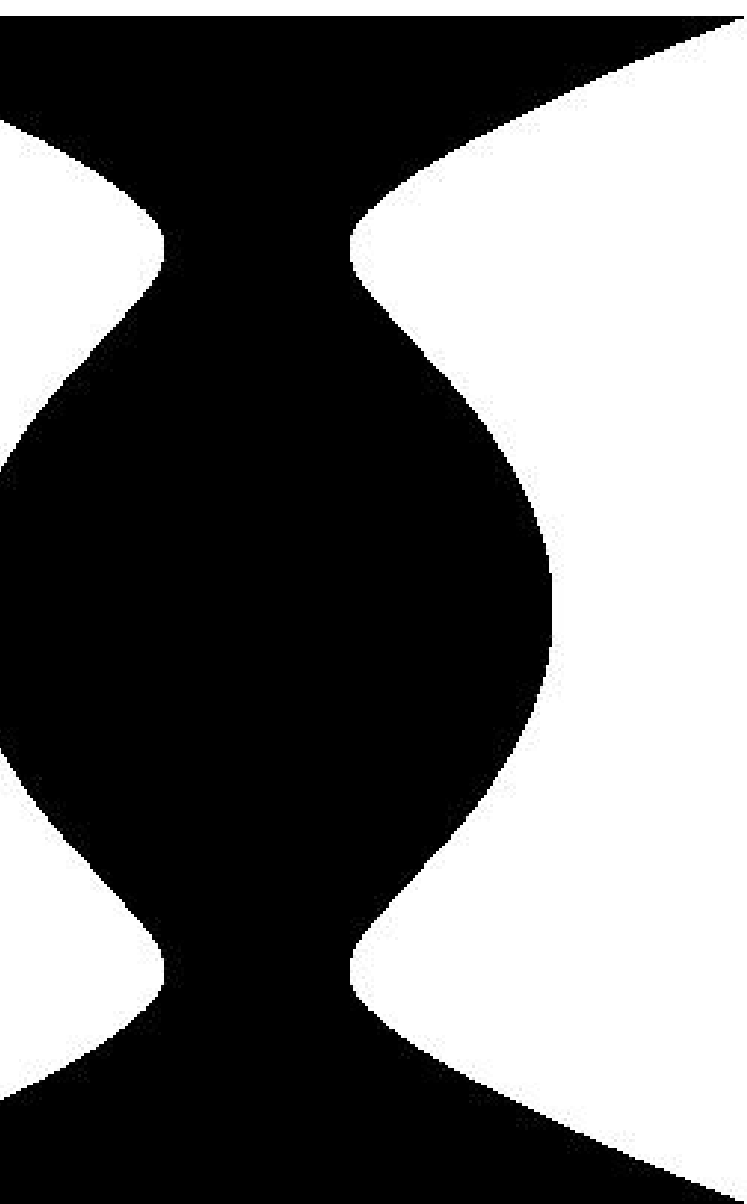




$$x^2 = y^4 - 1.9y^2 + 1$$

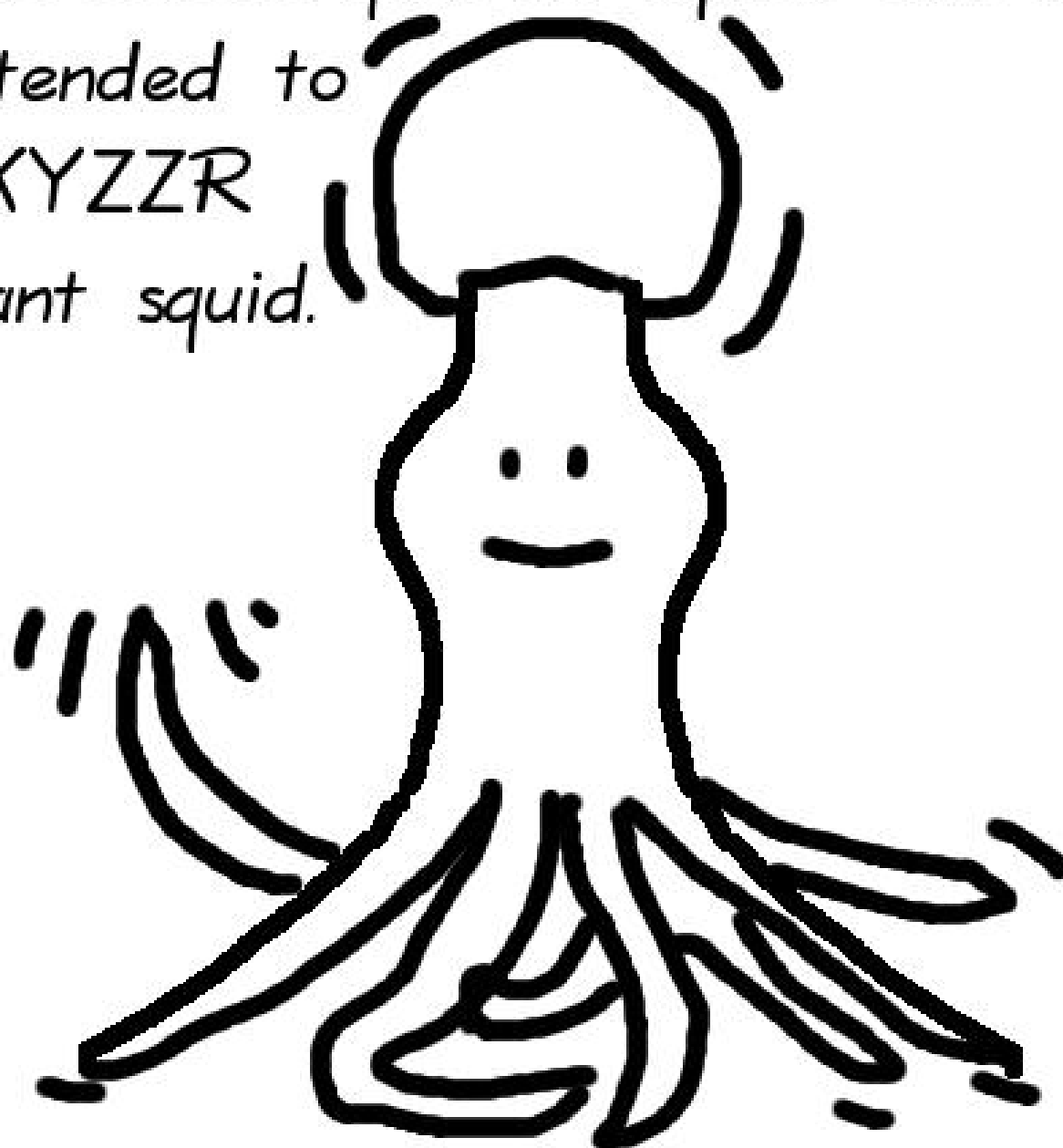
The Jacobi-quartic squid: can be  
extended to  
XXYZZR  
giant squid.





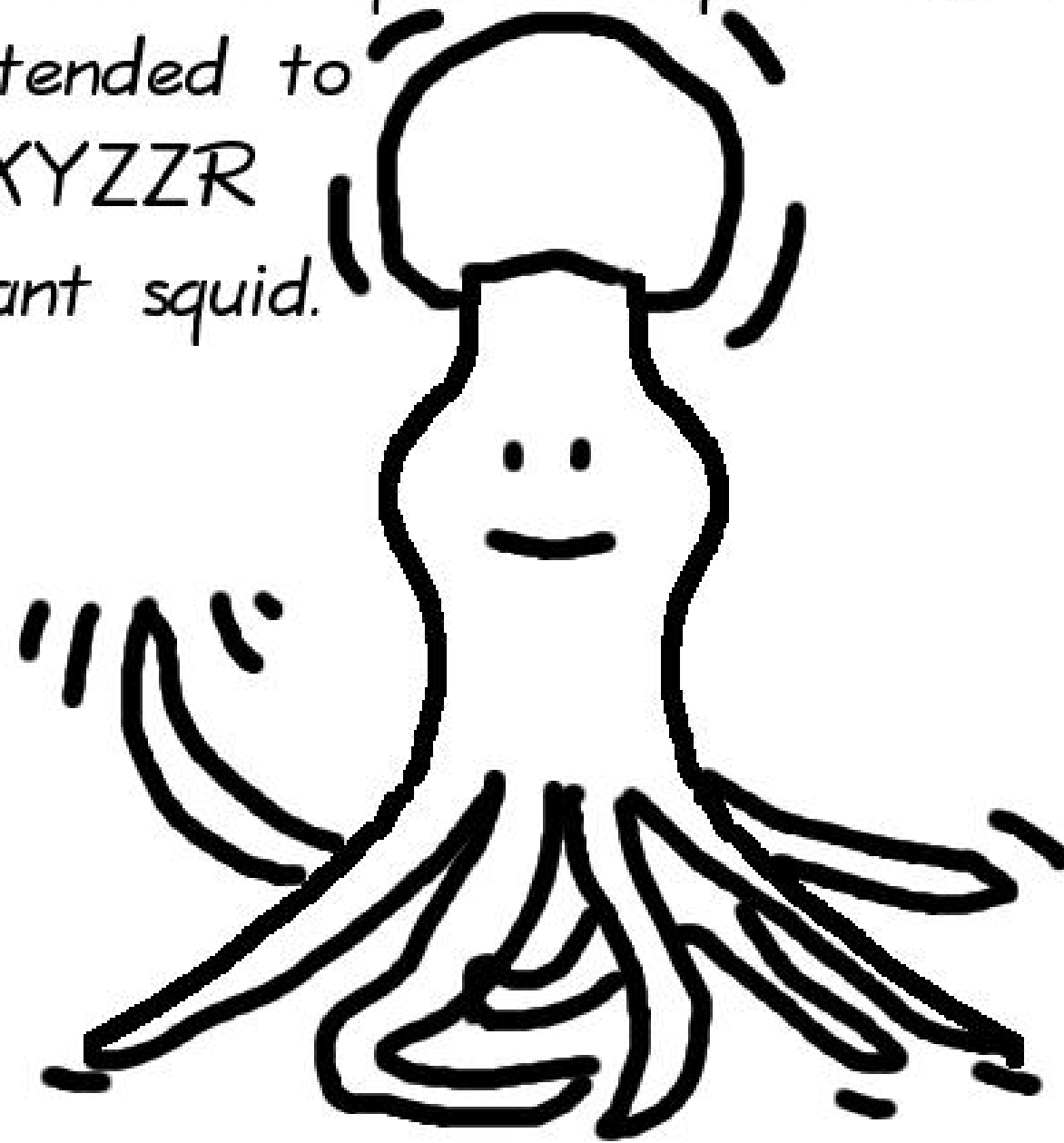
$$-1.9y^2 + 1$$

The Jacobi-quartic squid: can be  
extended to  
 $XXYZZR$   
giant squid.



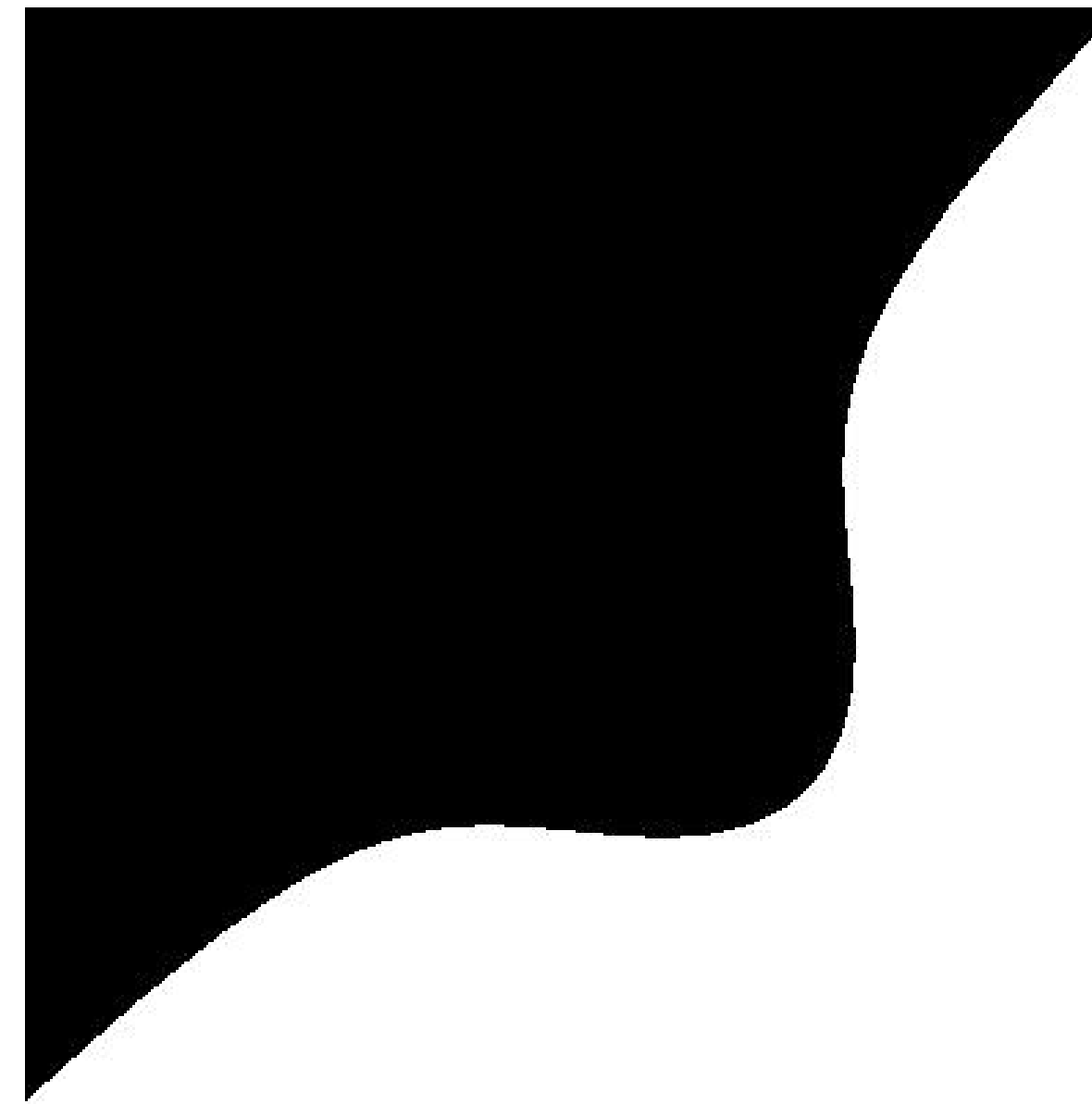
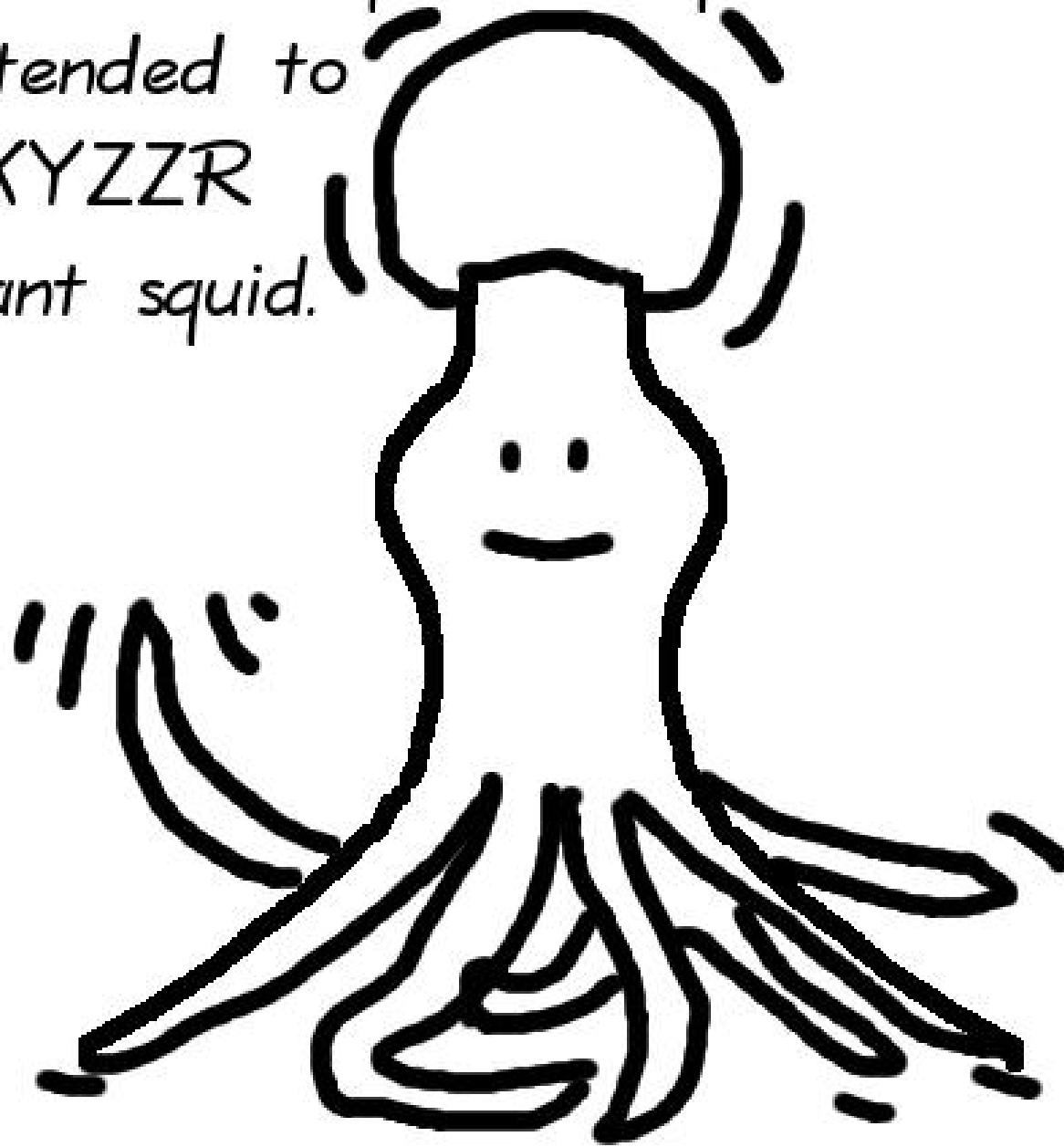
$$x^3 - y^3$$

The Jacobi-quartic squid: can be  
extended to  
 $XXYZZR$   
giant squid.



$$x^3 - y^3 + 1 = 0.3$$

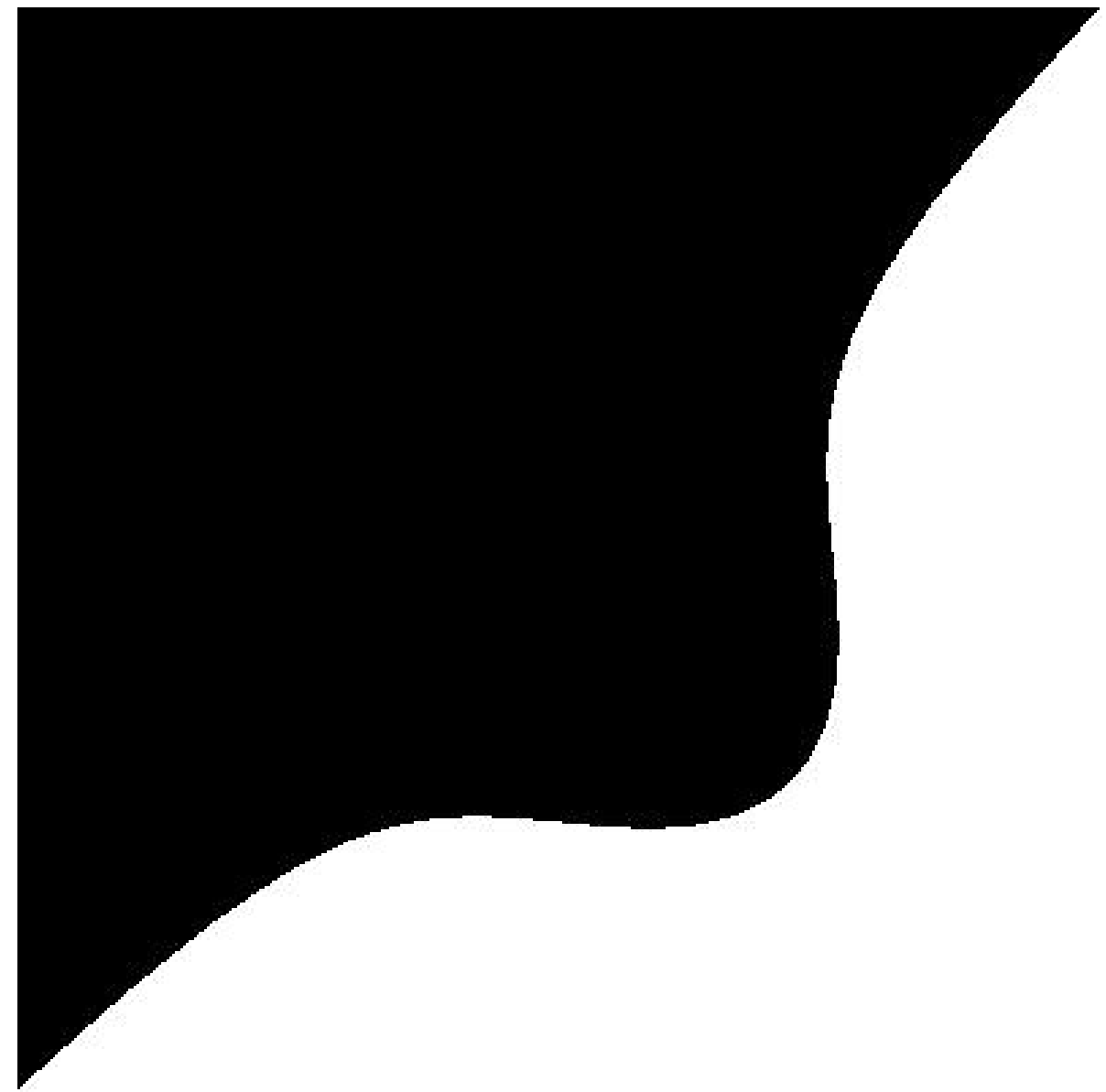
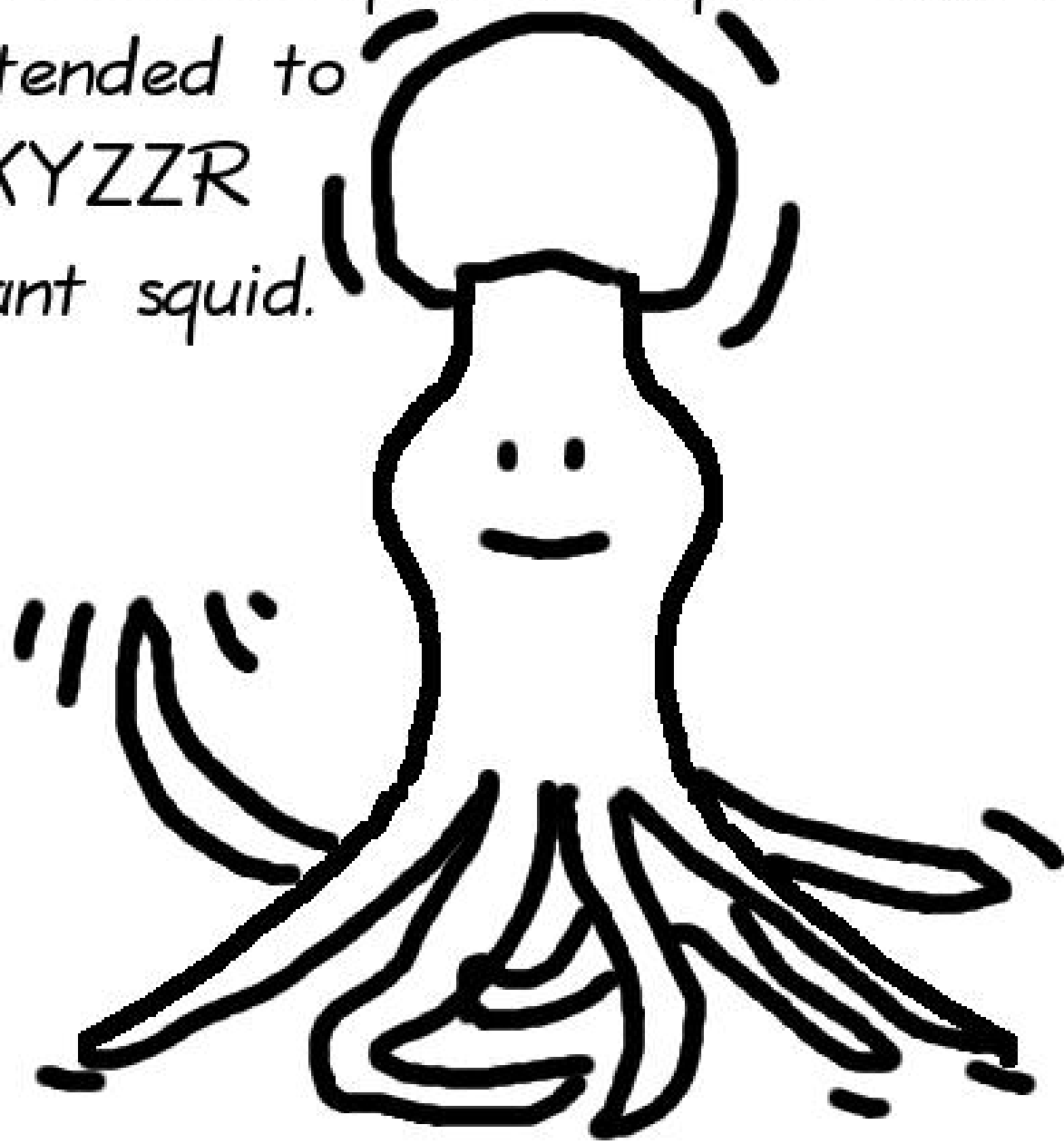
The Jacobi-quartic squid: can be  
extended to  
 $XXYZZR$   
giant squid.



$$x^3 - y^3 + 1 = 0.3xy$$

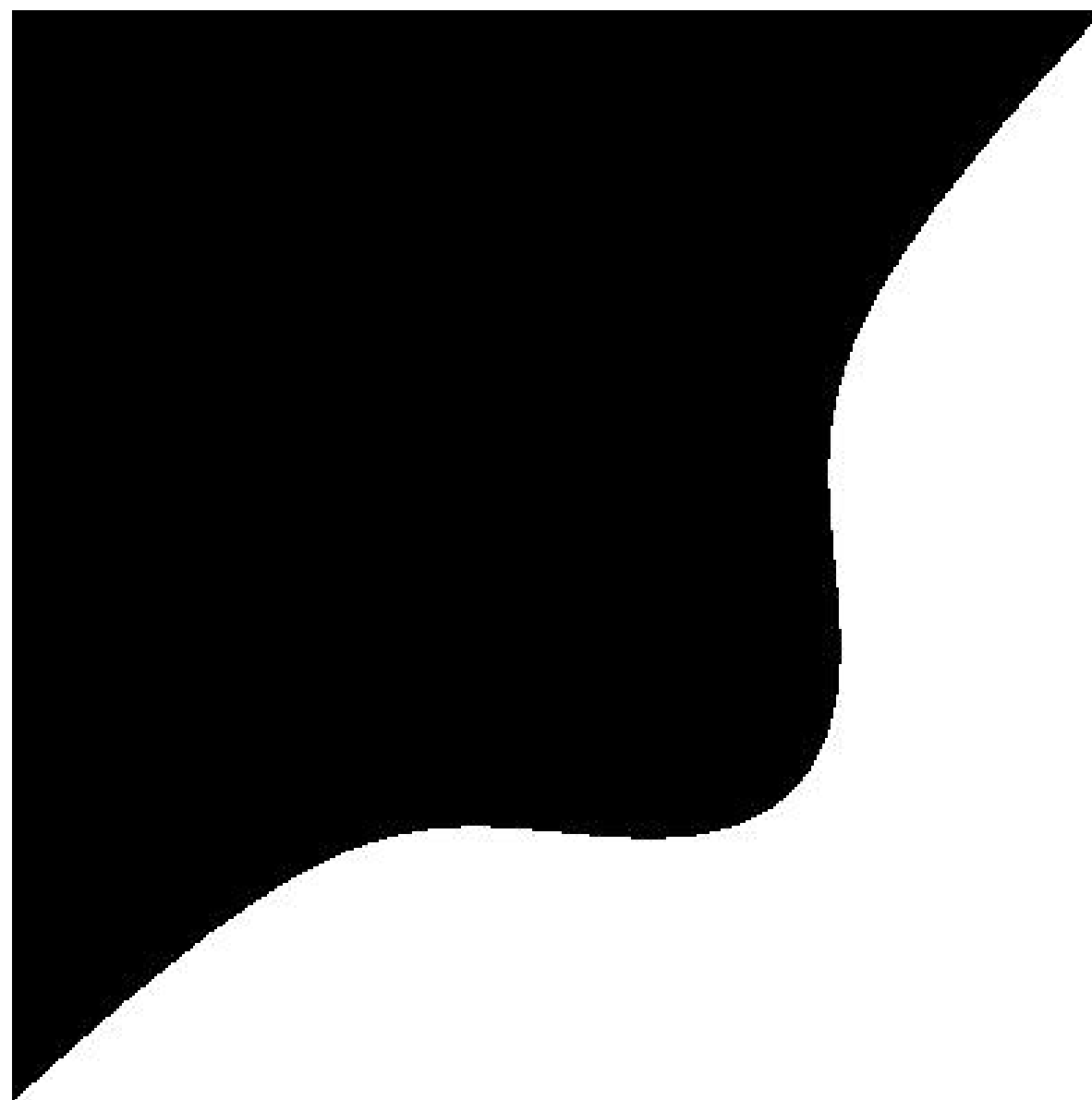
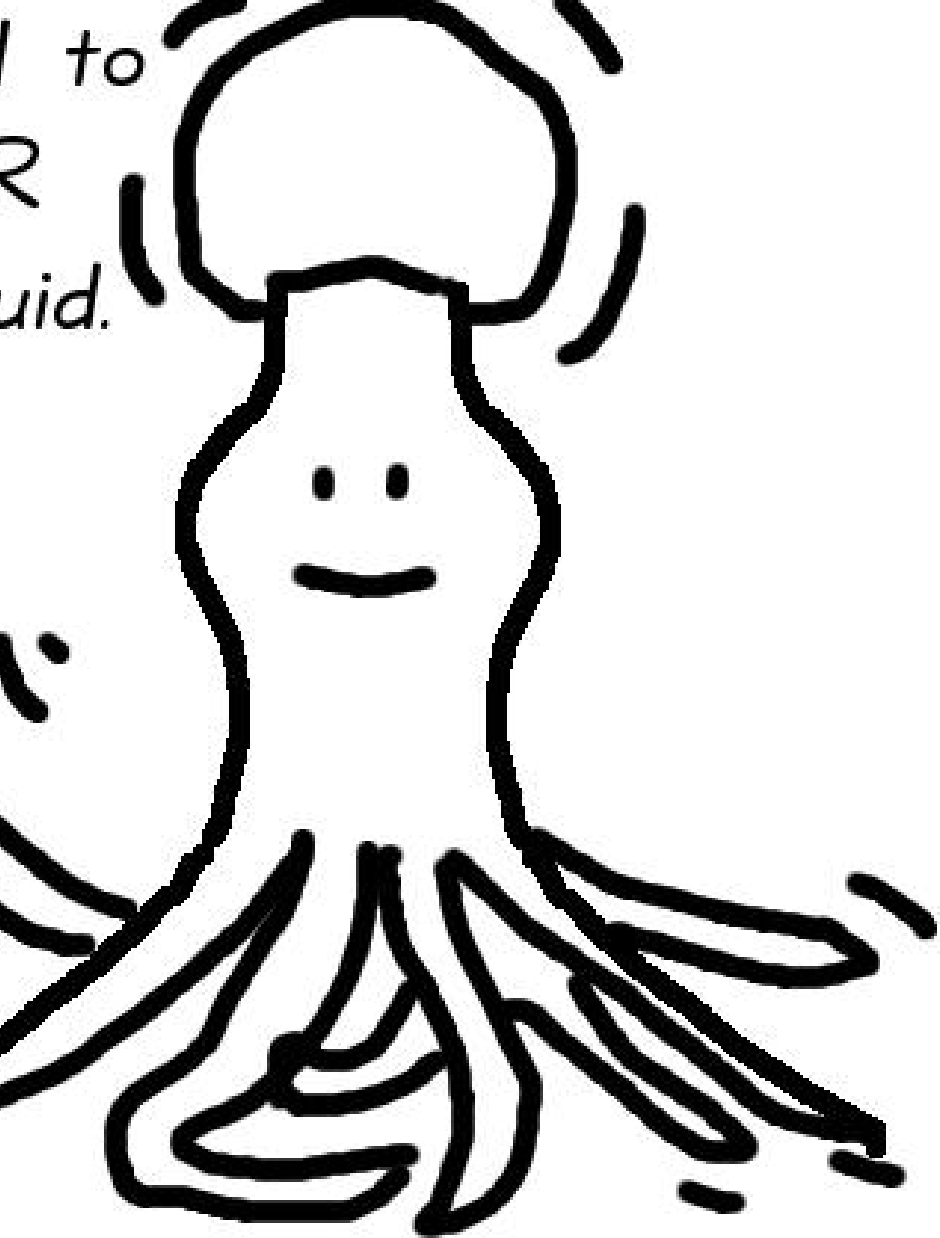


The Jacobi-quartic squid: can be  
extended to  
 $XXYZZR$   
giant squid.



$$x^3 - y^3 + 1 = 0.3xy$$

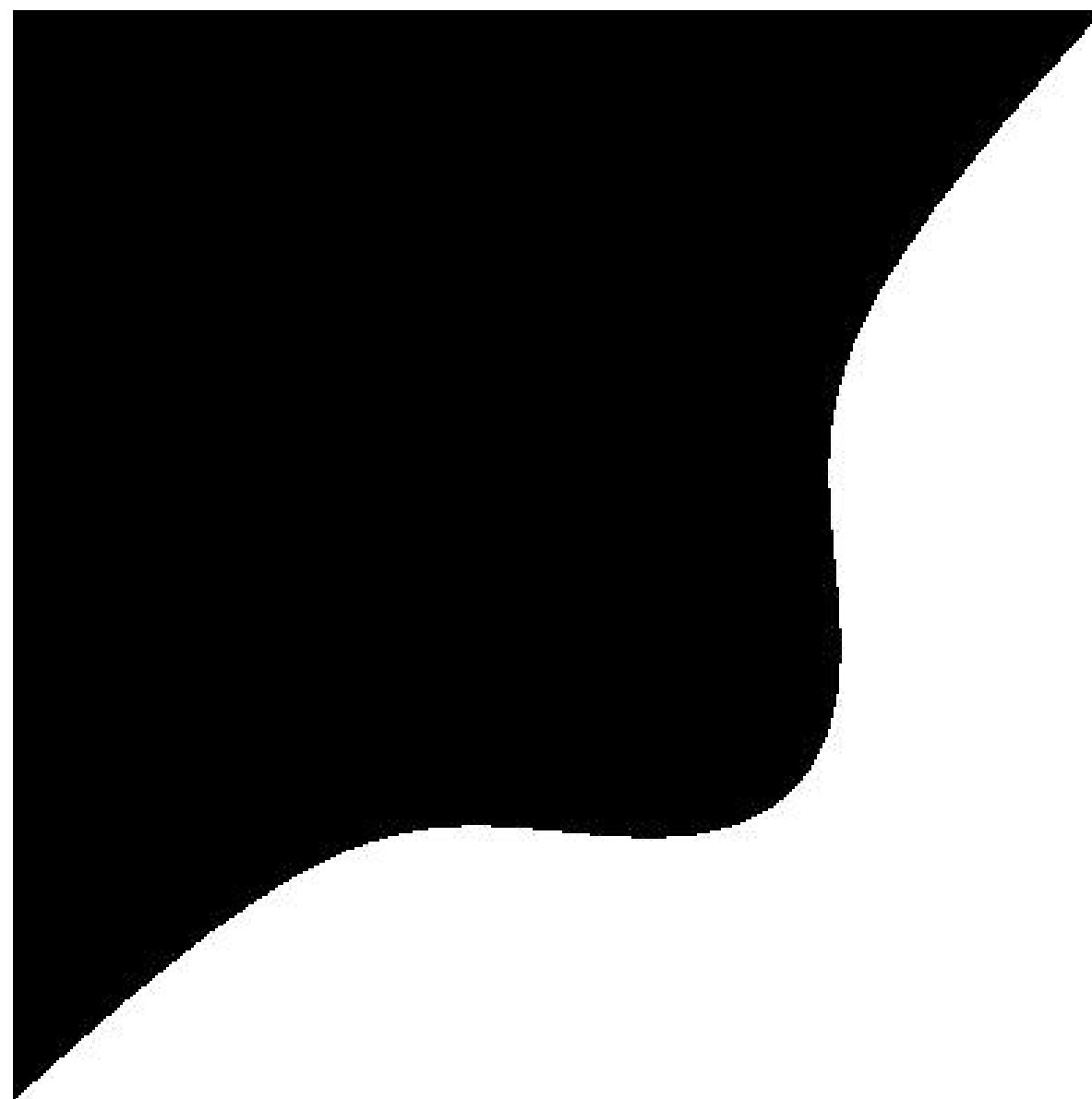
robi-quartic squid: can be



$$x^3 - y^3 + 1 = 0.3xy$$



c squid: can be



$$x^3 - y^3 + 1 = 0.3xy$$

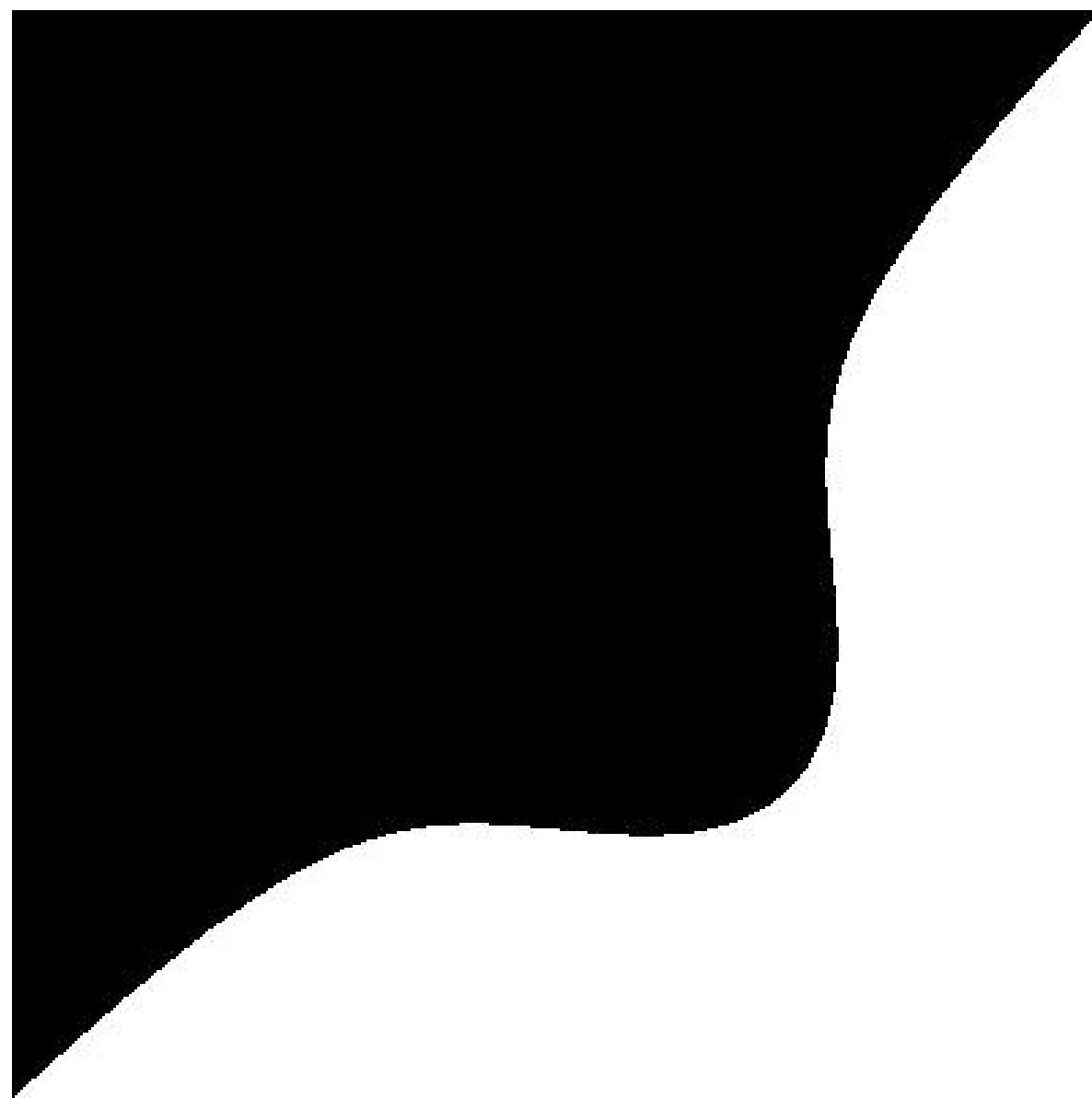
The Hess





n be

1/2

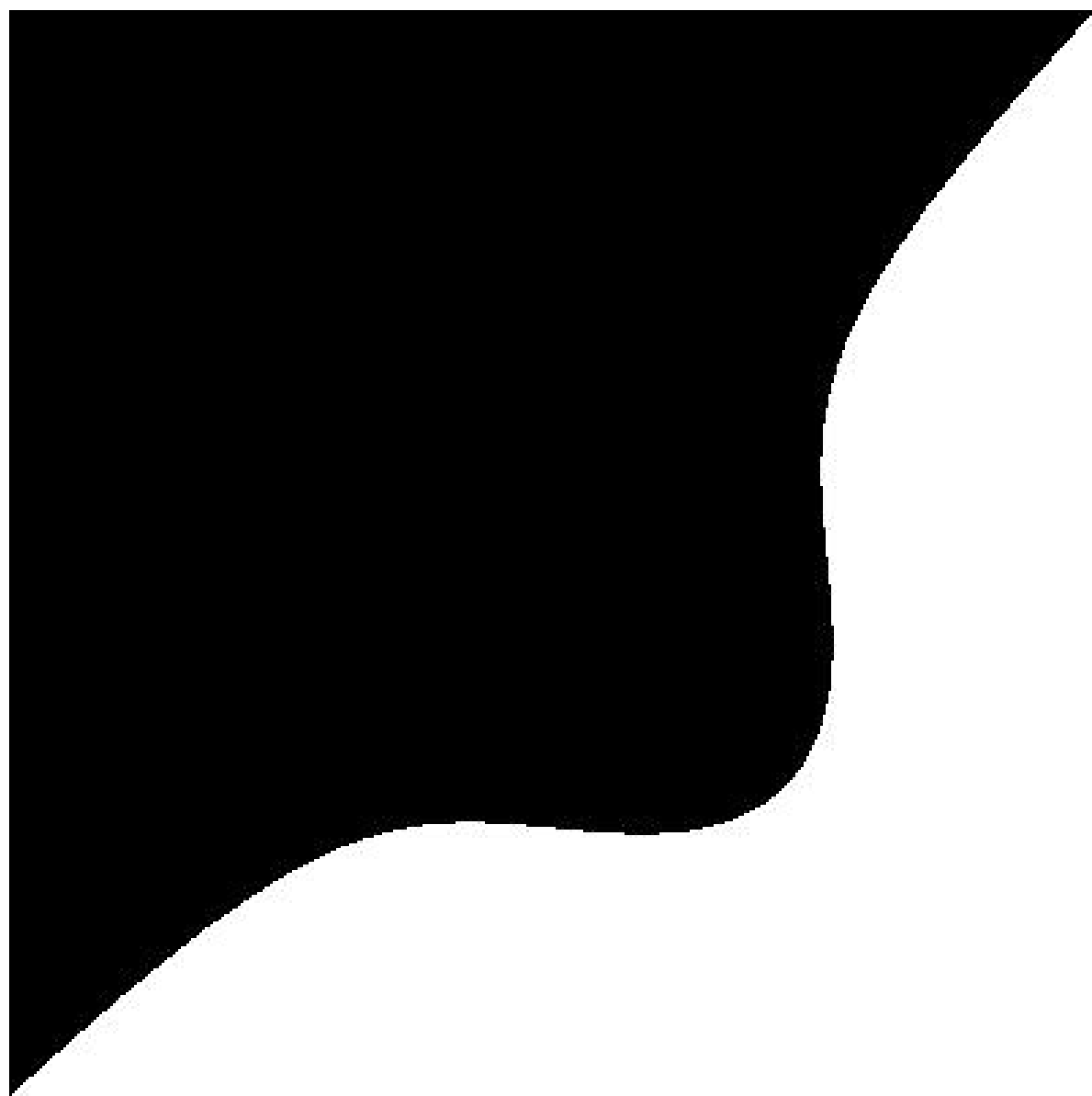


$$x^3 - y^3 + 1 = 0.3xy$$



The Hessian-ray: u

not stro

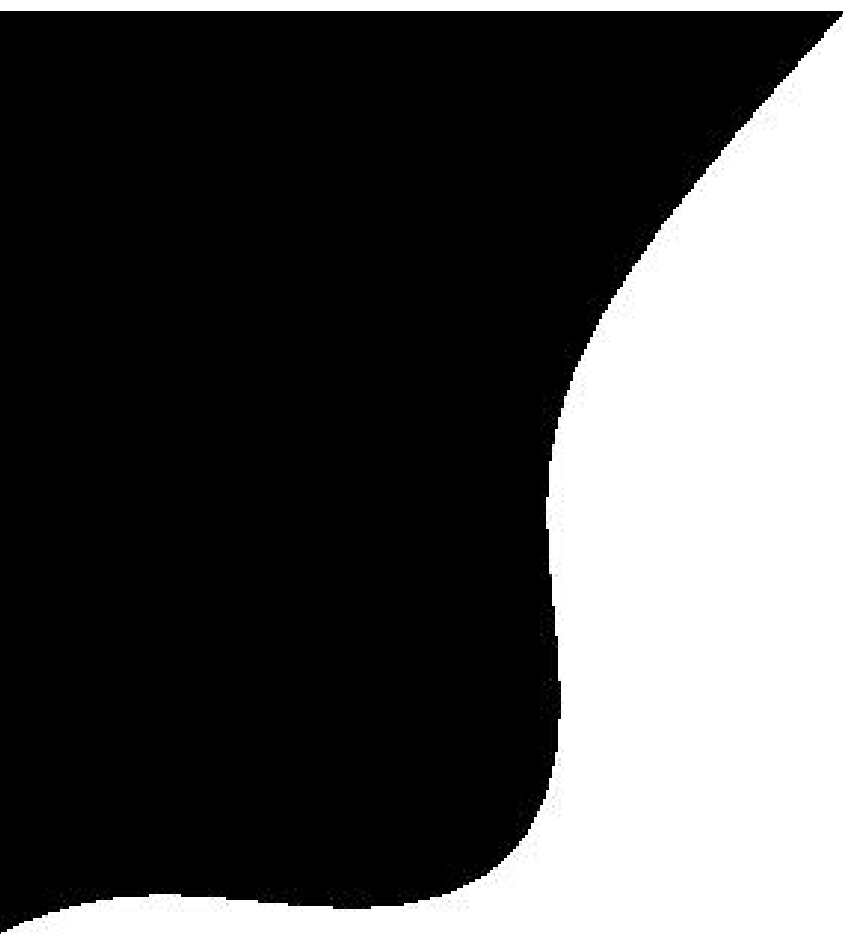


$$x^3 - y^3 + 1 = 0.3xy$$



The Hessian-ray: uniform

but  
not strongly so



$$+ 1 = 0.3xy$$



xy









The Hessian-ray: uniform



sian-ray: uniform



but  
not strongly so



1985





niform



but  
ngly so



1985







1985



20



1985



2007-3



1985



2007-Jan





1985



2007-Jan



85



2007-Jan



Feb





2007-Jan



Feb

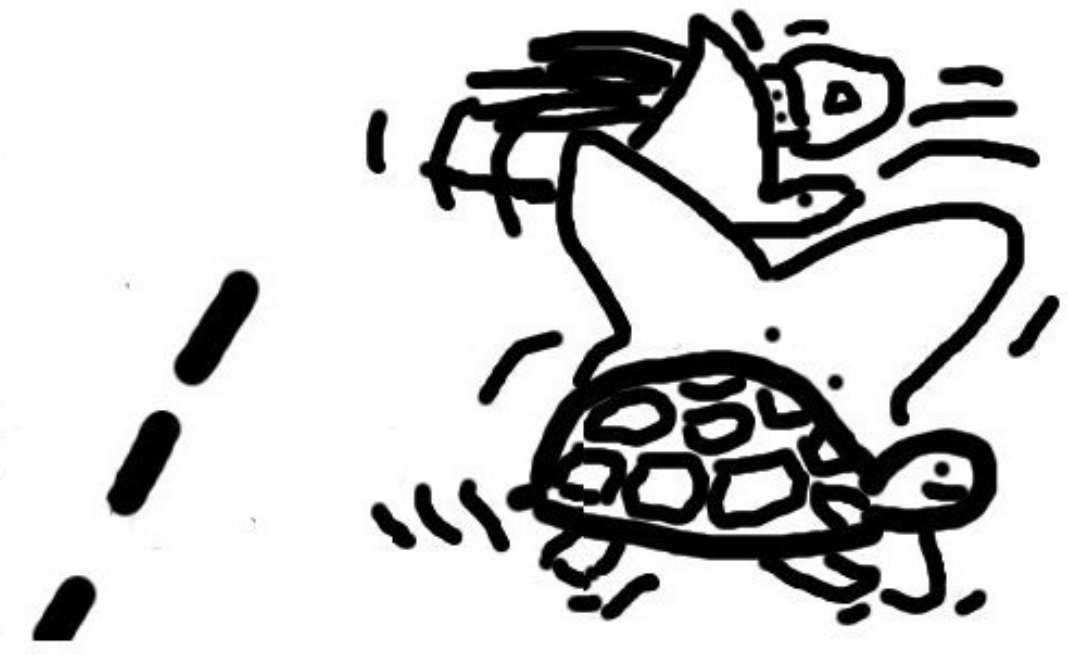




2007-Jan



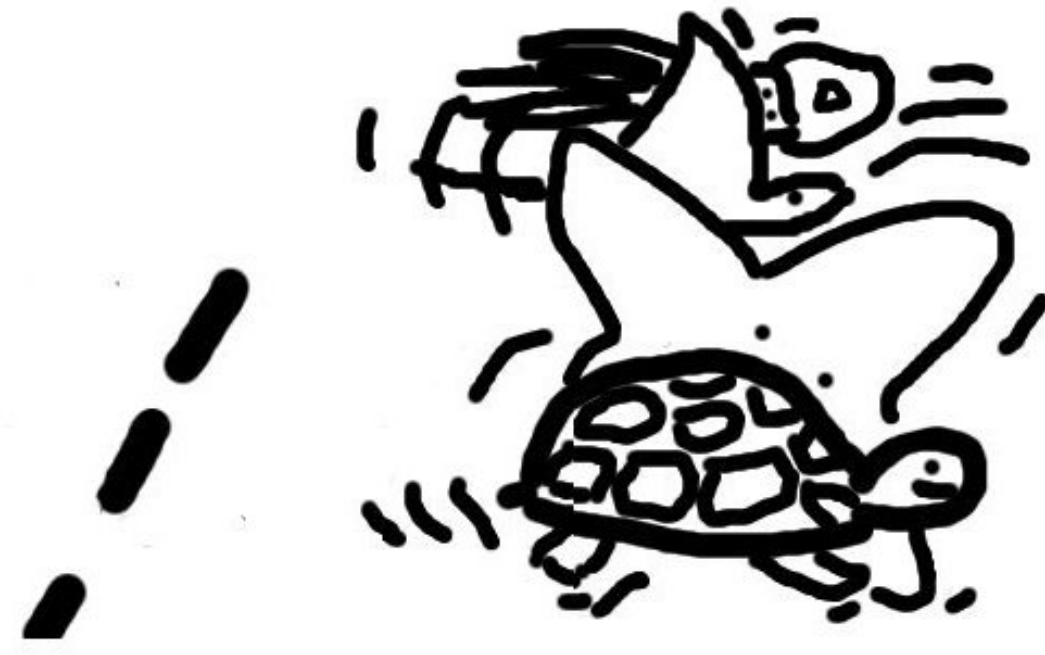
Feb



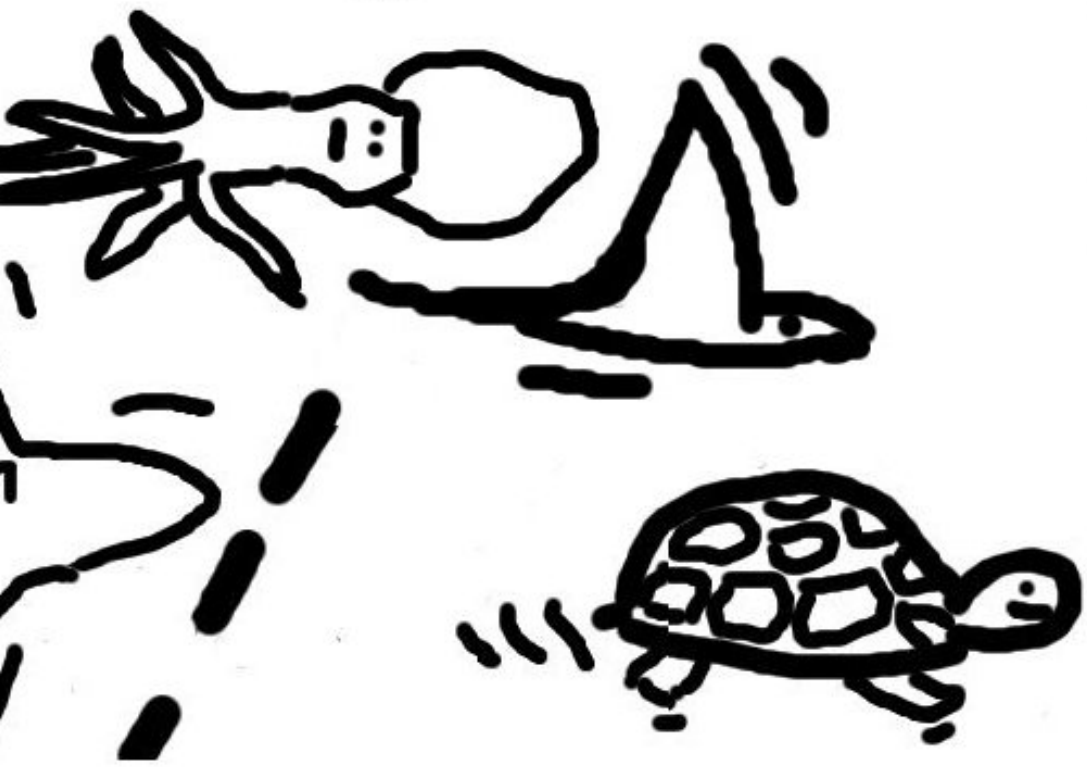
2007-Jan



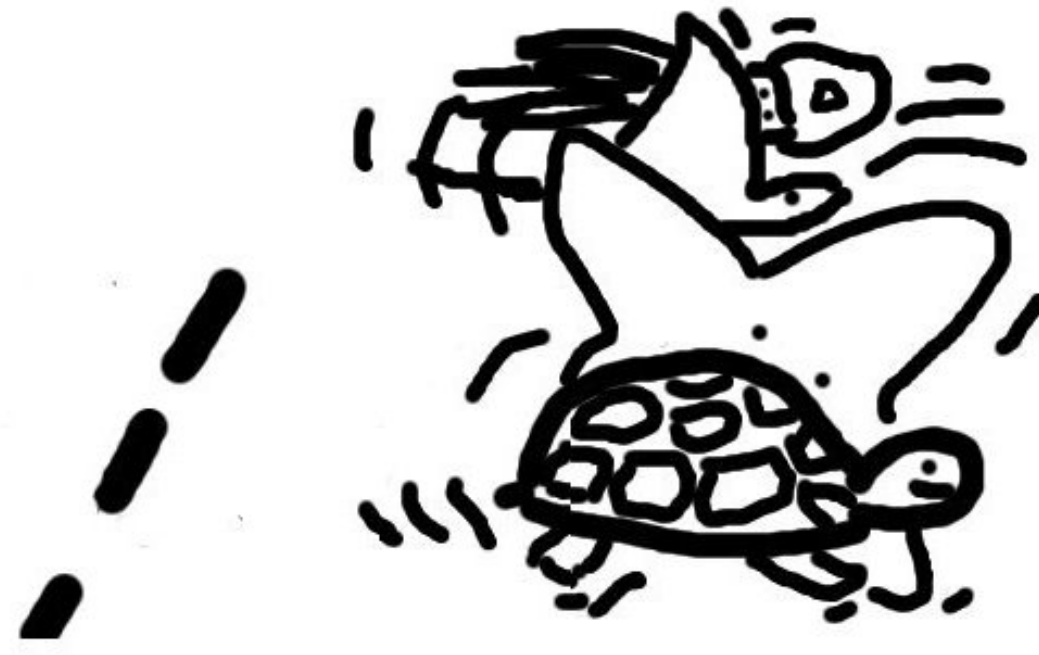
Feb



07-Jan

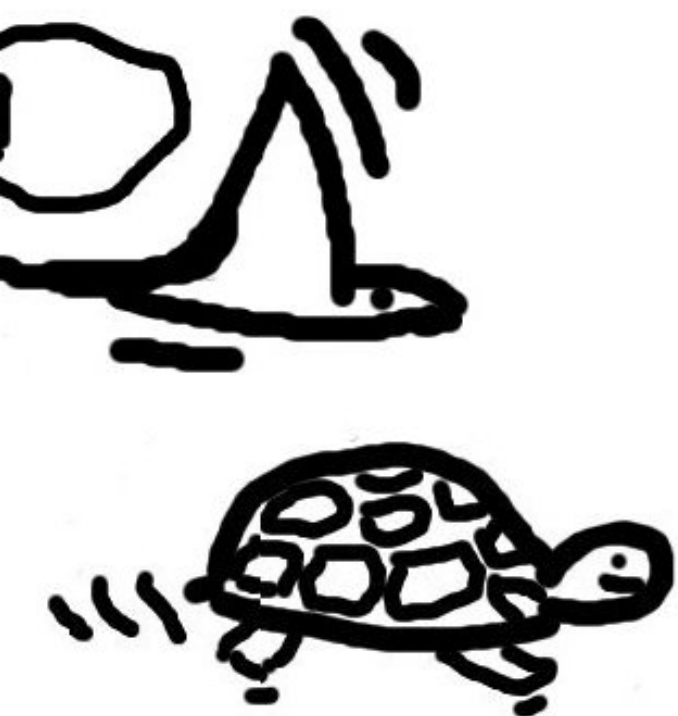


Feb



Mar

Jan



Feb



Mar

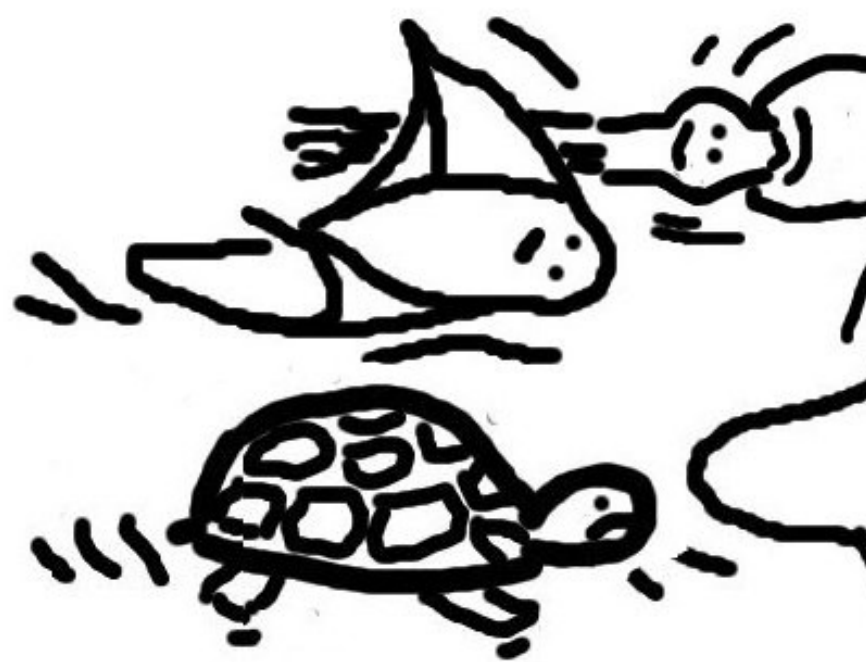




Feb



Mar

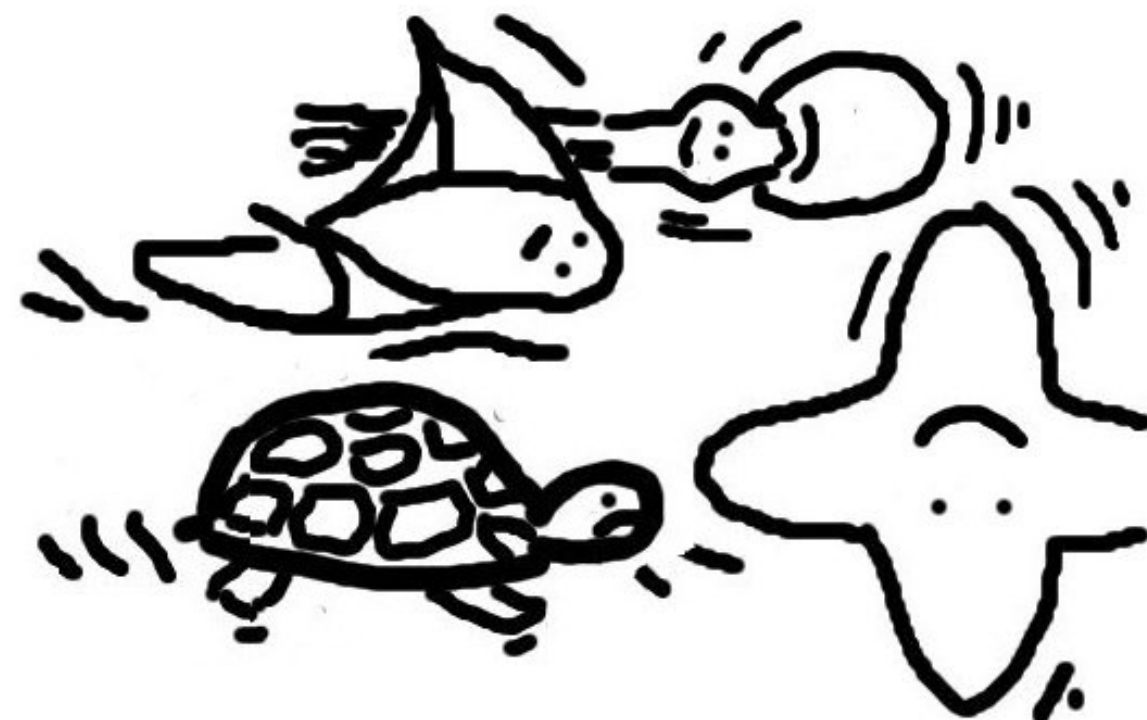




Feb

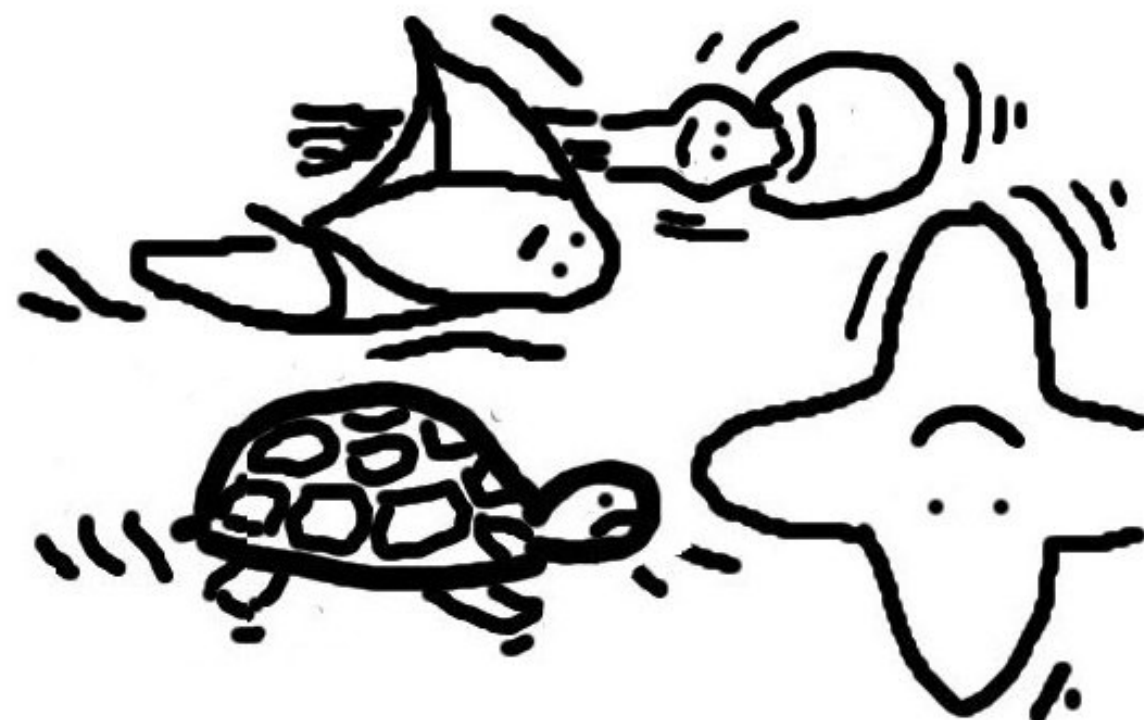


Mar





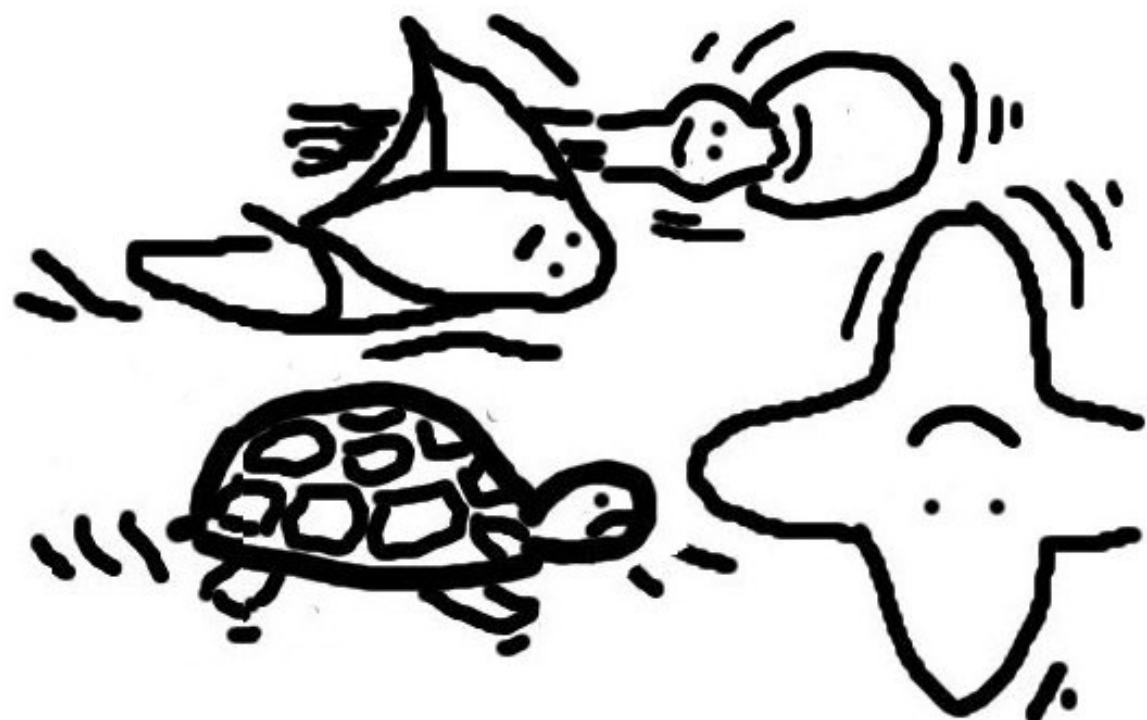
Mar



Zoo



Mar

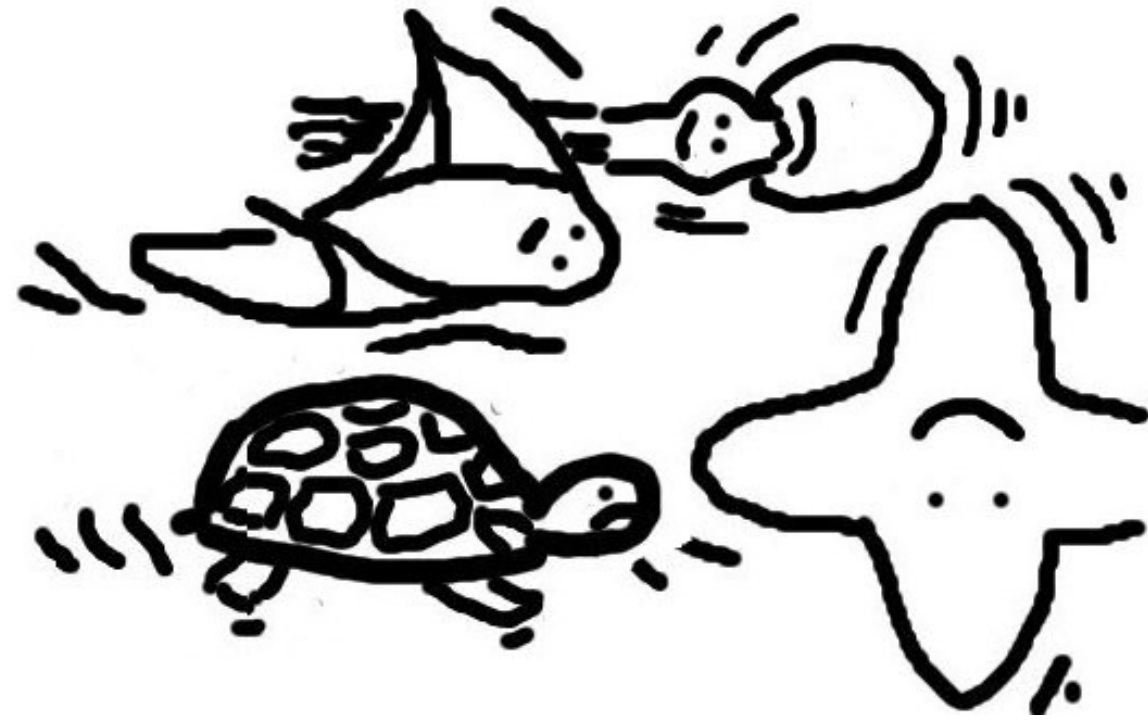


Zoom

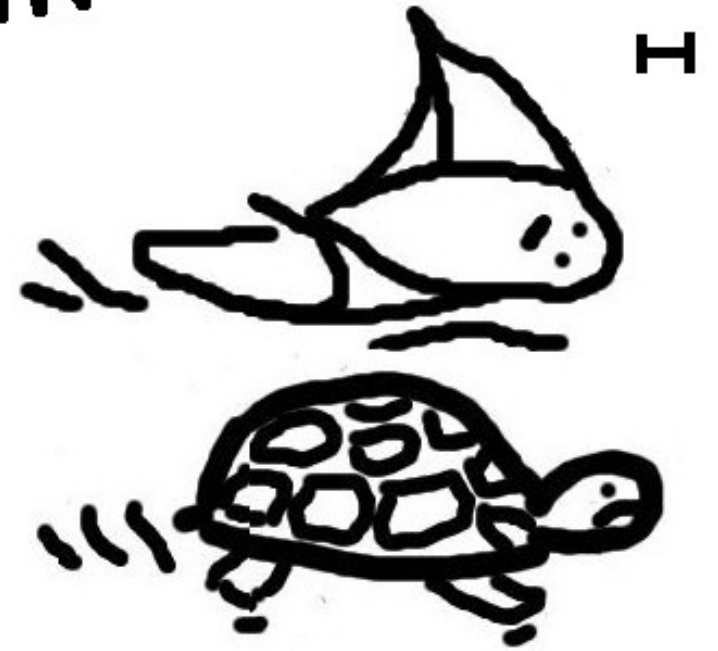




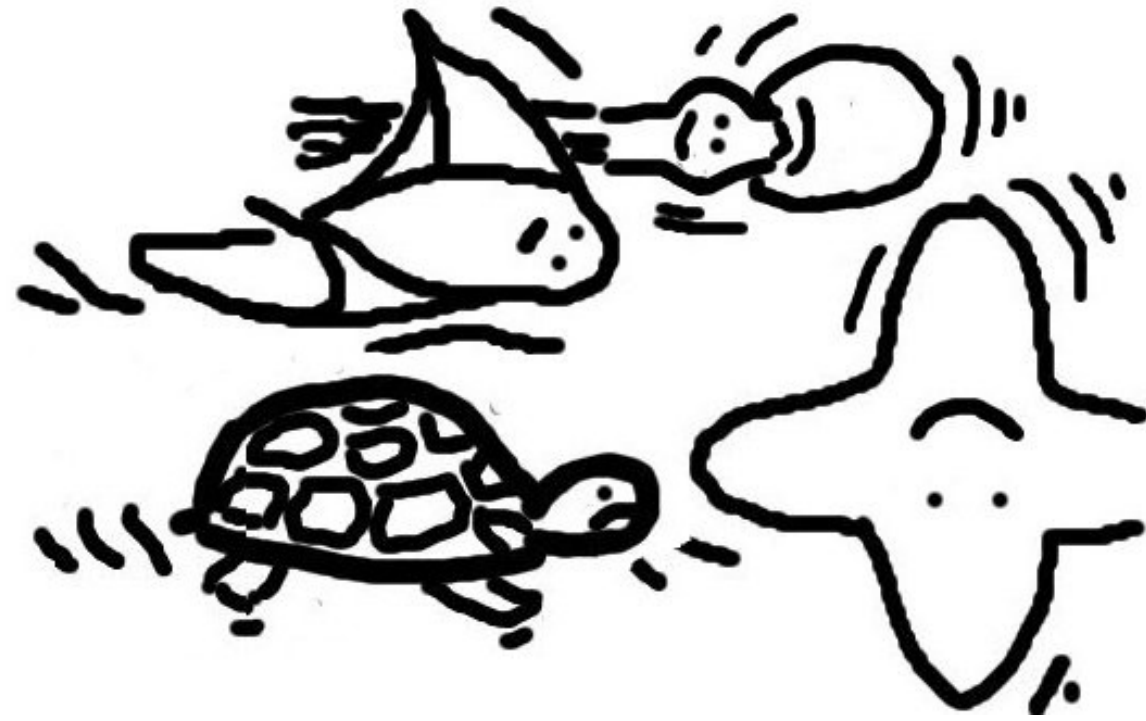
# Mar



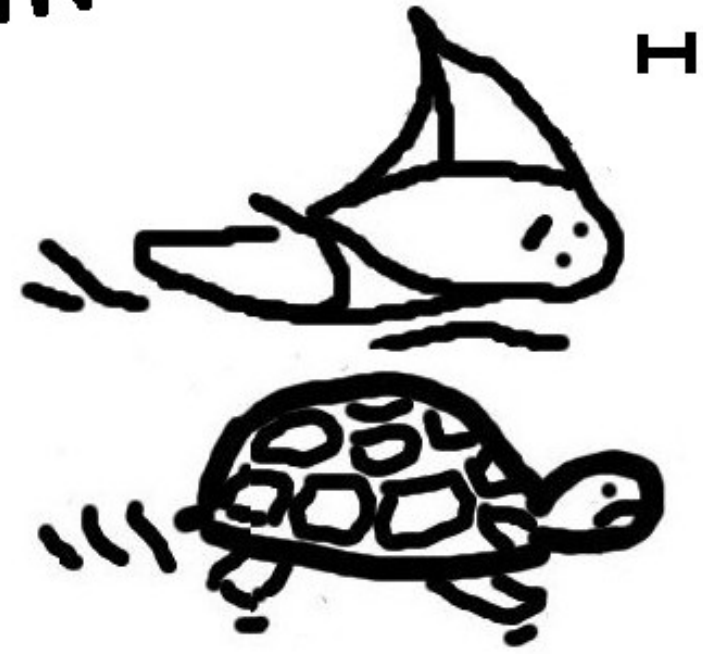
# Zoom



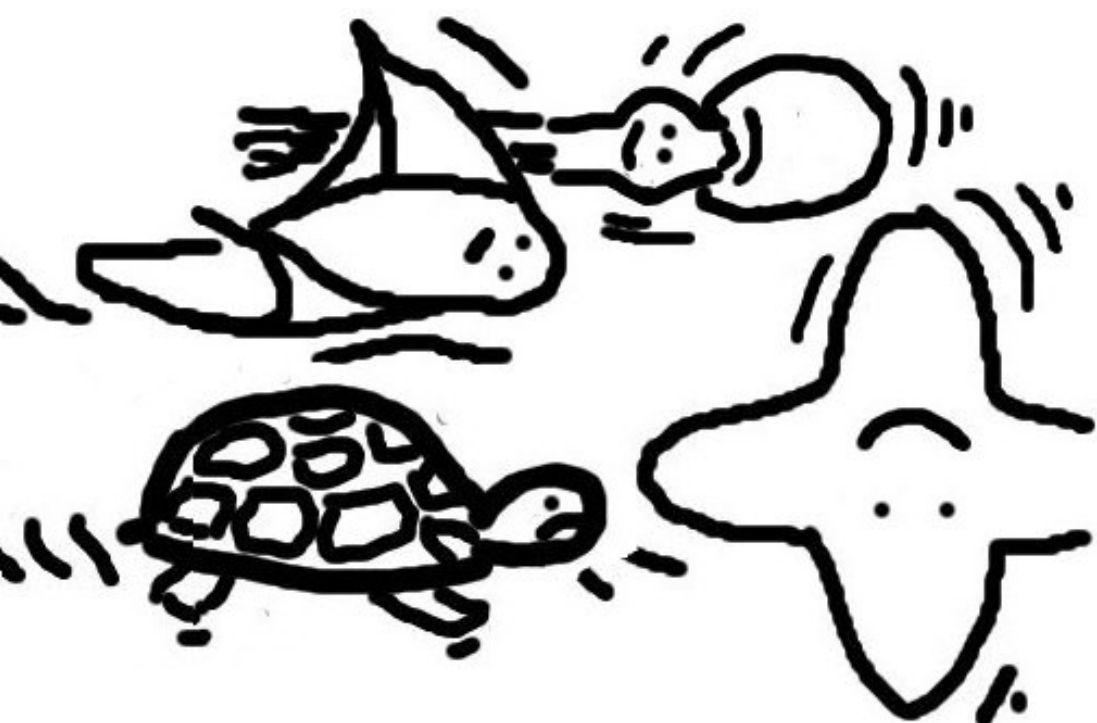
Mar



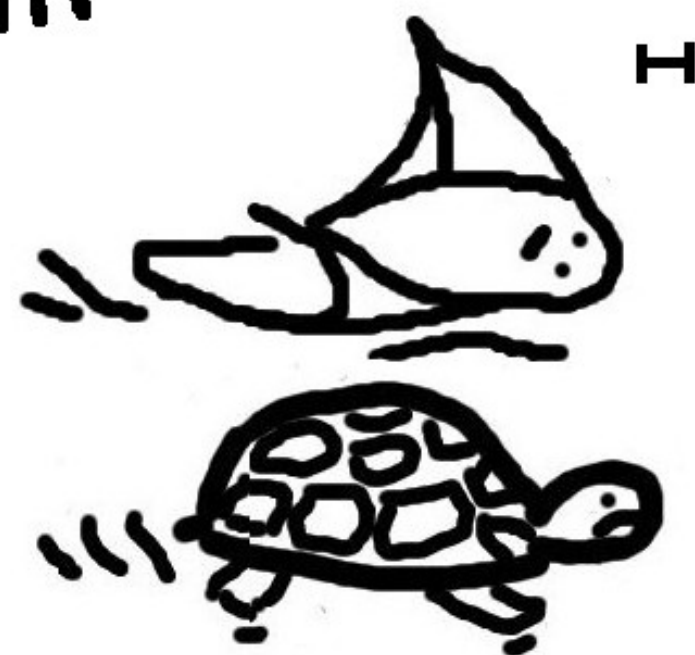
Zoom



r



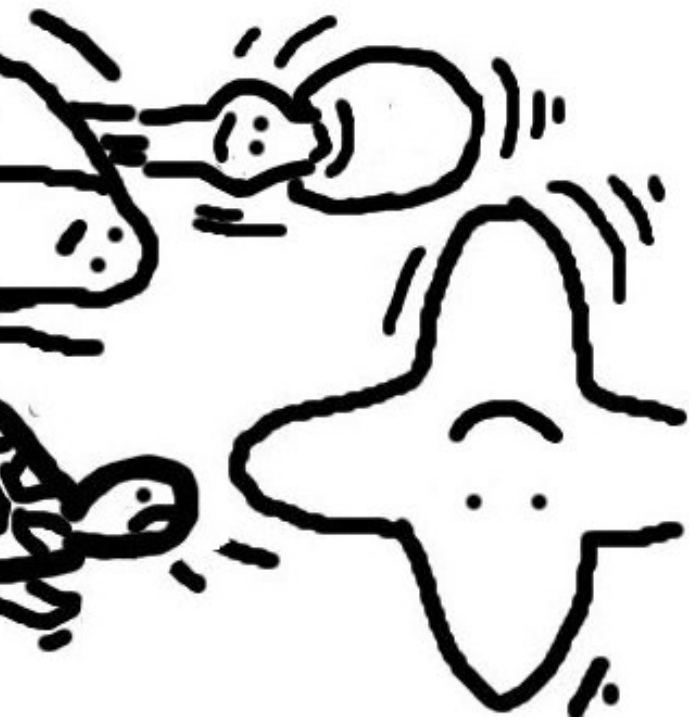
Zoom



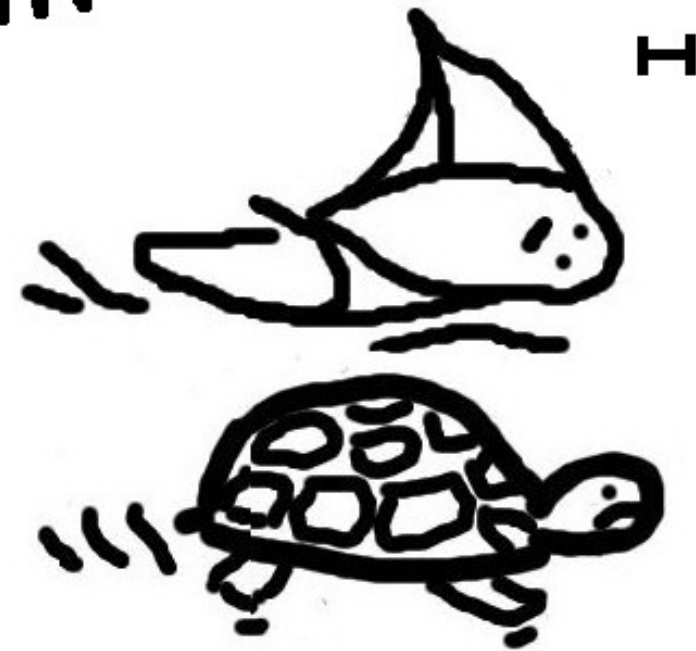
Faster H

2007 His

7.8M fo



Zoom

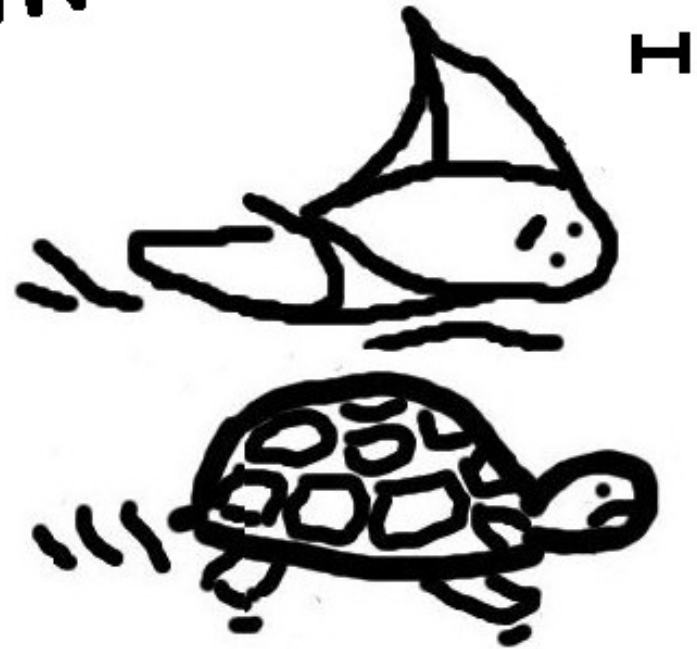


H

Faster Hessian arith

2007 Hisil-Carter-  
7.8M for DBL.

Zoom

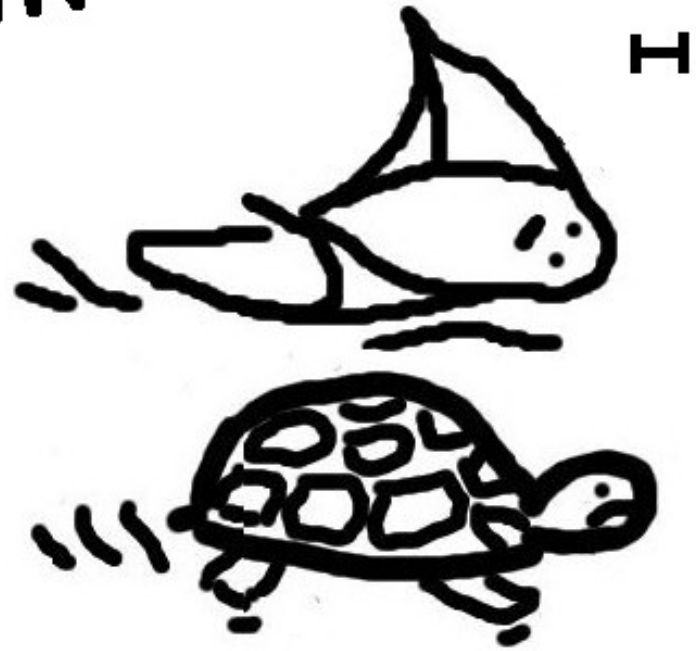


Faster Hessian arithmetic

2007 Hisil–Carter–Dawson:  
7.8M for DBL.



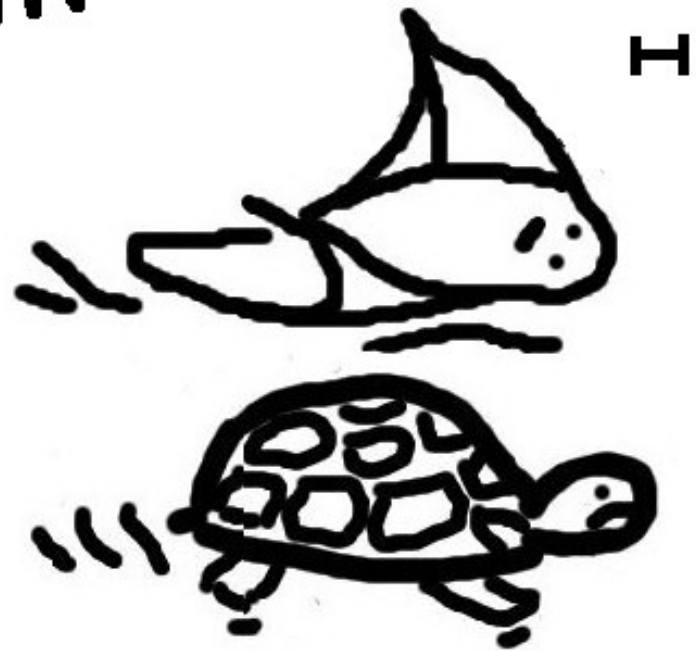
# Zoom



## Faster Hessian arithmetic

2007 Hisil–Carter–Dawson:  
7.8M for DBL.

# Zoom

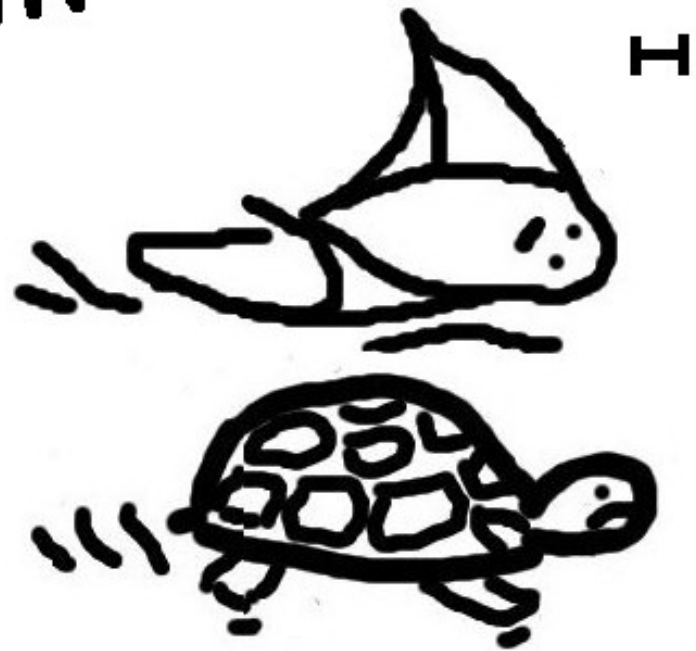


## Faster Hessian arithmetic

2007 Hisil–Carter–Dawson:  
7.8**M** for DBL.

2010 Hisil: 11**M** for ADD.

# Zoom



## Faster Hessian arithmetic

2007 Hisil–Carter–Dawson:  
7.8**M** for DBL.

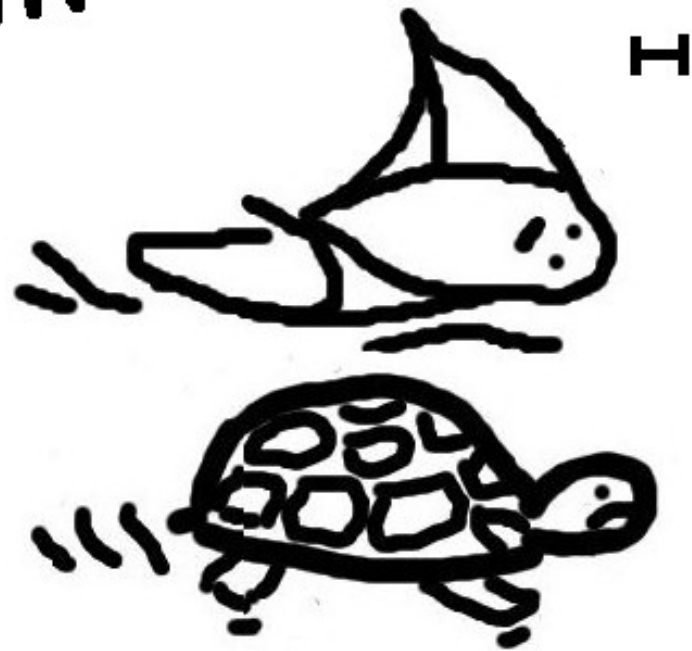
2010 Hisil: 11**M** for ADD.

Hessian tied with Weierstrass for  
DBL-DBL-DBL-DBL-DBL-ADD.

Need to zoom in closer:  
analyze exact **S/M**, overhead  
for checking for special cases,  
extra DBL, extra ADD, etc.



# Zoom



## Faster Hessian arithmetic

2007 Hisil–Carter–Dawson:  
7.8**M** for DBL.

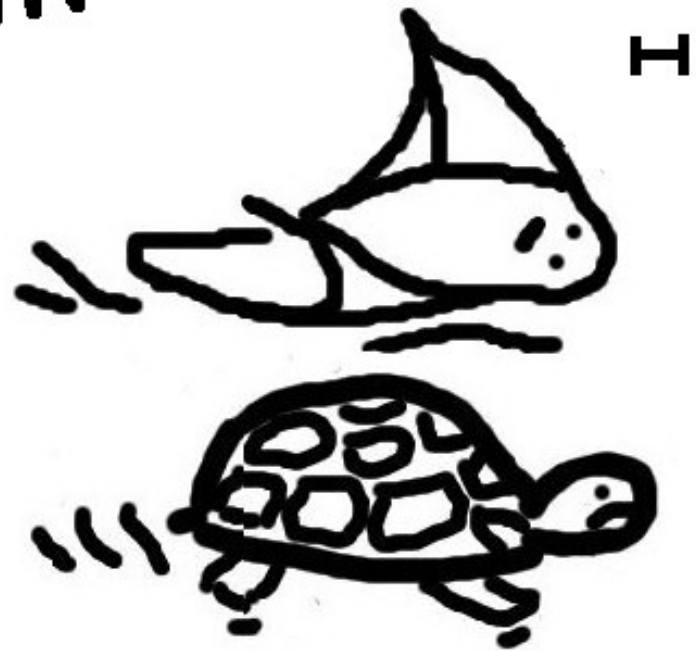
2010 Hisil: 11**M** for ADD.

Hessian tied with Weierstrass for  
DBL-DBL-DBL-DBL-DBL-ADD.

Need to zoom in closer:  
analyze exact **S/M**, overhead  
for checking for special cases,  
extra DBL, extra ADD, etc.

Or speed up Hessian more.

# Zoom



## Faster Hessian arithmetic

2007 Hisil–Carter–Dawson:  
7.8**M** for DBL.

2010 Hisil: 11**M** for ADD.

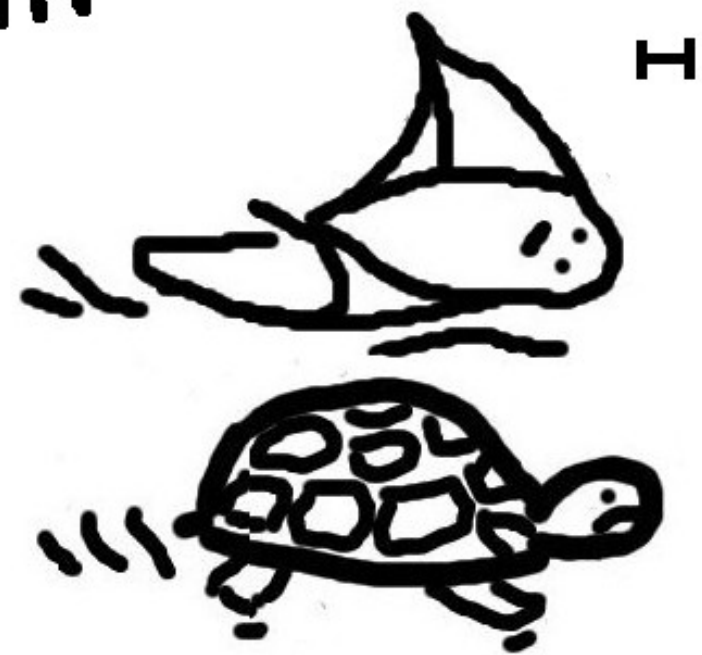
Hessian tied with Weierstrass for  
DBL-DBL-DBL-DBL-DBL-ADD.

Need to zoom in closer:  
analyze exact **S/M**, overhead  
for checking for special cases,  
extra DBL, extra ADD, etc.

Or speed up Hessian more.

New: 7.6**M** for DBL.

m



## Faster Hessian arithmetic

2007 Hisil–Carter–Dawson:  
7.8**M** for DBL.

2010 Hisil: 11**M** for ADD.

Hessian tied with Weierstrass for  
DBL-DBL-DBL-DBL-DBL-ADD.

Need to zoom in closer:  
analyze exact **S/M**, overhead  
for checking for special cases,  
extra DBL, extra ADD, etc.

Or speed up Hessian more.

New: 7.6**M** for DBL.

New (an

Generaliz

**twisted**

$aX^3 + Y$

with  $a(2$

2007 7.8

2010 11

new 7.6



## Faster Hessian arithmetic

2007 Hisil–Carter–Dawson:  
7.8**M** for DBL.

2010 Hisil: 11**M** for ADD.

Hessian tied with Weierstrass for  
DBL-DBL-DBL-DBL-DBL-ADD.

Need to zoom in closer:  
analyze exact **S/M**, overhead  
for checking for special cases,  
extra DBL, extra ADD, etc.

Or speed up Hessian more.

New: 7.6**M** for DBL.

New (announced )

Generalize to more

**twisted Hessian**

$$aX^3 + Y^3 + Z^3 = d$$

with  $a(27a - d^3) \neq 0$

2007 7.8**M** DBL is

2010 11**M** ADD g

new 7.6**M** DBL ge

## Faster Hessian arithmetic

2007 Hisil–Carter–Dawson:  
7.8**M** for DBL.

2010 Hisil: 11**M** for ADD.

Hessian tied with Weierstrass for  
DBL-DBL-DBL-DBL-DBL-ADD.

Need to zoom in closer:  
analyze exact **S/M**, overhead  
for checking for special cases,  
extra DBL, extra ADD, etc.

Or speed up Hessian more.

New: 7.6**M** for DBL.

New (announced July 2009)

Generalize to more curves:

**twisted Hessian curves**

$$aX^3 + Y^3 + Z^3 = dXYZ$$

with  $a(27a - d^3) \neq 0$ .

2007 7.8**M** DBL idea fails, b

2010 11**M** ADD generalizes,

new 7.6**M** DBL generalizes.



## Faster Hessian arithmetic

2007 Hisil–Carter–Dawson:  
7.8**M** for DBL.

2010 Hisil: 11**M** for ADD.

Hessian tied with Weierstrass for  
DBL-DBL-DBL-DBL-DBL-ADD.

Need to zoom in closer:  
analyze exact **S/M**, overhead  
for checking for special cases,  
extra DBL, extra ADD, etc.

Or speed up Hessian more.

New: 7.6**M** for DBL.

New (announced July 2009):

Generalize to more curves:

**twisted Hessian curves**

$$aX^3 + Y^3 + Z^3 = dXYZ$$

with  $a(27a - d^3) \neq 0$ .

2007 7.8**M** DBL idea fails, but  
2010 11**M** ADD generalizes,  
new 7.6**M** DBL generalizes.

## Faster Hessian arithmetic

2007 Hisil–Carter–Dawson:  
7.8**M** for DBL.

2010 Hisil: 11**M** for ADD.

Hessian tied with Weierstrass for  
DBL-DBL-DBL-DBL-DBL-ADD.

Need to zoom in closer:  
analyze exact **S/M**, overhead  
for checking for special cases,  
extra DBL, extra ADD, etc.

Or speed up Hessian more.

New: 7.6**M** for DBL.

New (announced July 2009):

Generalize to more curves:

**twisted Hessian curves**

$$aX^3 + Y^3 + Z^3 = dXYZ$$

with  $a(27a - d^3) \neq 0$ .

2007 7.8**M** DBL idea fails, but  
2010 11**M** ADD generalizes,  
new 7.6**M** DBL generalizes.

**Rotate** addition law

so that it also works for DBL;

**complete** if  $a$  is not a cube.

Eliminates special-case overhead,  
helps stop side-channel attacks.

Hessian arithmetic

Sil–Carter–Dawson:  
r DBL.

Sil: 11**M** for ADD.

Compared with Weierstrass for  
3L-DBL-DBL-DBL-ADD.

Zoom in closer:  
Exact **S/M**, overhead  
looking for special cases,  
3L, extra ADD, etc.

Speed up Hessian more.

6**M** for DBL.

New (announced July 2009):

Generalize to more curves:

**twisted Hessian curves**

$$aX^3 + Y^3 + Z^3 = dXYZ$$

with  $a(27a - d^3) \neq 0$ .

2007 7.8**M** DBL idea fails, but

2010 11**M** ADD generalizes,

new 7.6**M** DBL generalizes.

**Rotate** addition law

so that it also works for DBL;

**complete** if  $a$  is not a cube.

Eliminates special-case overhead,

helps stop side-channel attacks.

Triplings

TPL is  $A$

2007 His

12.8**M** f

Generaliz



Arithmetic

-Dawson:

or ADD.

Weierstrass for  
DBL-DBL-ADD.

closer:

**M**, overhead  
special cases,  
ADD, etc.

an more.

BL.

New (announced July 2009):

Generalize to more curves:

**twisted Hessian curves**

$$aX^3 + Y^3 + Z^3 = dXYZ$$

with  $a(27a - d^3) \neq 0$ .

2007 7.8**M** DBL idea fails, but

2010 11**M** ADD generalizes,

new 7.6**M** DBL generalizes.

**Rotate** addition law

so that it also works for DBL;

**complete** if  $a$  is not a cube.

Eliminates special-case overhead,

helps stop side-channel attacks.

Triplings (assuming

TPL is  $P \mapsto 3P$ .

2007 Hisil–Carter–

12.8**M** for Hessian

Generalizes to twist

New (announced July 2009):

Generalize to more curves:

**twisted Hessian curves**

$$aX^3 + Y^3 + Z^3 = dXYZ$$

with  $a(27a - d^3) \neq 0$ .

2007 7.8M DBL idea fails, but

2010 11M ADD generalizes,

new 7.6M DBL generalizes.

**Rotate** addition law

so that it also works for DBL;

**complete** if  $a$  is not a cube.

Eliminates special-case overhead,  
helps stop side-channel attacks.

Triplings (assuming  $d \neq 0$ )

TPL is  $P \mapsto 3P$ .

2007 Hisil–Carter–Dawson:

12.8M for Hessian TPL.

Generalizes to twisted Hessian

New (announced July 2009):

Generalize to more curves:

**twisted Hessian curves**

$$aX^3 + Y^3 + Z^3 = dXYZ$$

with  $a(27a - d^3) \neq 0$ .

2007 7.8**M** DBL idea fails, but

2010 11**M** ADD generalizes,

new 7.6**M** DBL generalizes.

**Rotate** addition law

so that it also works for DBL;

**complete** if  $a$  is not a cube.

Eliminates special-case overhead,

helps stop side-channel attacks.

Triplings (assuming  $d \neq 0$ )

TPL is  $P \mapsto 3P$ .

2007 Hisil–Carter–Dawson:

12.8**M** for Hessian TPL.

Generalizes to twisted Hessian.

New (announced July 2009):

Generalize to more curves:

**twisted Hessian curves**

$$aX^3 + Y^3 + Z^3 = dXYZ$$

with  $a(27a - d^3) \neq 0$ .

2007 7.8**M** DBL idea fails, but

2010 11**M** ADD generalizes,

new 7.6**M** DBL generalizes.

**Rotate** addition law

so that it also works for DBL;

**complete** if  $a$  is not a cube.

Eliminates special-case overhead,

helps stop side-channel attacks.

Triplings (assuming  $d \neq 0$ )

TPL is  $P \mapsto 3P$ .

2007 Hisil–Carter–Dawson:

12.8**M** for Hessian TPL.

Generalizes to twisted Hessian.

2015 Kohel: 11.2**M**.

New (announced July 2009):

Generalize to more curves:

**twisted Hessian curves**

$$aX^3 + Y^3 + Z^3 = dXYZ$$

with  $a(27a - d^3) \neq 0$ .

2007 7.8**M** DBL idea fails, but

2010 11**M** ADD generalizes,

new 7.6**M** DBL generalizes.

**Rotate** addition law

so that it also works for DBL;

**complete** if  $a$  is not a cube.

Eliminates special-case overhead,  
helps stop side-channel attacks.

Triplings (assuming  $d \neq 0$ )

TPL is  $P \mapsto 3P$ .

2007 Hisil–Carter–Dawson:

12.8**M** for Hessian TPL.

Generalizes to twisted Hessian.

2015 Kohel: 11.2**M**.

New: 10.8**M** assuming

field with fast primitive  $\sqrt[3]{1}$ ;

e.g.,  $\mathbf{F}_q[\omega]/(\omega^2 + \omega + 1)$ , or

$\mathbf{F}_p$  with  $7p = 2^{298} + 2^{149} + 1$ .

(More history in small char.

See paper for details.)



announced July 2009):

generalize to more curves:

**Hessian curves**

$$X^3 + Y^3 + Z^3 = dXYZ$$

$$(27a - d^3) \neq 0.$$

3M DBL idea fails, but

6M ADD generalizes,

6M DBL generalizes.

addition law

it also works for DBL;

note if  $a$  is not a cube.

no special-case overhead,

no side-channel attacks.

Triplings (assuming  $d \neq 0$ )

TPL is  $P \mapsto 3P$ .

2007 Hisil–Carter–Dawson:

12.8M for Hessian TPL.

Generalizes to twisted Hessian.

2015 Kohel: 11.2M.

New: 10.8M assuming

field with fast primitive  $\sqrt[3]{1}$ ;

e.g.,  $\mathbf{F}_q[\omega]/(\omega^2 + \omega + 1)$ , or

$\mathbf{F}_p$  with  $7p = 2^{298} + 2^{149} + 1$ .

(More history in small char.

See paper for details.)

If  $aX^3 +$

then  $VW$

where

$$U = -X$$

If  $VW(V$

then  $aX$

where  $Q$

$$S = -(V$$

$$dX_3 = F$$

$$Y_3 = RS$$

$$Z_3 = RV$$

Compos

$$(X_3 : Y_3$$

July 2009):

e curves:

curves

$dXYZ$

$\neq 0$ .

idea fails, but

generalizes,

generalizes.

aw

ks for DBL;

not a cube.

-case overhead,

annel attacks.

Triplings (assuming  $d \neq 0$ )

TPL is  $P \mapsto 3P$ .

2007 Hisil–Carter–Dawson:

12.8**M** for Hessian TPL.

Generalizes to twisted Hessian.

2015 Kohel: 11.2**M**.

New: 10.8**M** assuming

field with fast primitive  $\sqrt[3]{1}$ ;

e.g.,  $\mathbf{F}_q[\omega]/(\omega^2 + \omega + 1)$ , or

$\mathbf{F}_p$  with  $7p = 2^{298} + 2^{149} + 1$ .

(More history in small char.

See paper for details.)

If  $aX^3 + Y^3 + Z^3$

then  $VW(V + dU$

where

$U = -XYZ$ ,  $V =$

If  $VW(V + dU +$

then  $aX_3^3 + Y_3^3 +$

where  $Q = dU$ ,  $R$

$S = -(V + Q + R$

$dX_3 = R^3 + S^3 +$

$Y_3 = RS^2 + SV^2$

$Z_3 = RV^2 + SR^2$

Compose these 3-i

$(X_3 : Y_3 : Z_3) = 3$

Triplings (assuming  $d \neq 0$ )

TPL is  $P \mapsto 3P$ .

2007 Hisil–Carter–Dawson:  
12.8M for Hessian TPL.

Generalizes to twisted Hessian.

2015 Kohel: 11.2M.

New: 10.8M assuming  
field with fast primitive  $\sqrt[3]{1}$ ;  
e.g.,  $\mathbf{F}_q[\omega]/(\omega^2 + \omega + 1)$ , or  
 $\mathbf{F}_p$  with  $7p = 2^{298} + 2^{149} + 1$ .

(More history in small char.  
See paper for details.)

If  $aX^3 + Y^3 + Z^3 = dXYZ$   
then  $VW(V + dU + aW) = U^3$   
where

$$U = -XYZ, V = Y^3, W =$$

If  $VW(V + dU + aW) = U^3$

then  $aX_3^3 + Y_3^3 + Z_3^3 = dX_3Y_3Z_3$

where  $Q = dU, R = aW,$

$$S = -(V + Q + R),$$

$$dX_3 = R^3 + S^3 + V^3 - 3RSV$$

$$Y_3 = RS^2 + SV^2 + VR^2 - 3RSV$$

$$Z_3 = RV^2 + SR^2 + VS^2 - 3RSV$$

Compose these 3-isogenies:

$$(X_3 : Y_3 : Z_3) = 3(X : Y : Z)$$



Triplings (assuming  $d \neq 0$ )

TPL is  $P \mapsto 3P$ .

2007 Hisil–Carter–Dawson:

12.8**M** for Hessian TPL.

Generalizes to twisted Hessian.

2015 Kohel: 11.2**M**.

New: 10.8**M** assuming  
field with fast primitive  $\sqrt[3]{1}$ ;  
e.g.,  $\mathbf{F}_q[\omega]/(\omega^2 + \omega + 1)$ , or  
 $\mathbf{F}_p$  with  $7p = 2^{298} + 2^{149} + 1$ .

(More history in small char.  
See paper for details.)

If  $aX^3 + Y^3 + Z^3 = dXYZ$

then  $VW(V + dU + aW) = U^3$

where

$U = -XYZ, V = Y^3, W = X^3$ .

If  $VW(V + dU + aW) = U^3$

then  $aX_3^3 + Y_3^3 + Z_3^3 = dX_3Y_3Z_3$

where  $Q = dU, R = aW,$

$S = -(V + Q + R),$

$dX_3 = R^3 + S^3 + V^3 - 3RSV,$

$Y_3 = RS^2 + SV^2 + VR^2 - 3RSV,$

$Z_3 = RV^2 + SR^2 + VS^2 - 3RSV.$

Compose these 3-isogenies:

$(X_3 : Y_3 : Z_3) = 3(X : Y : Z).$

s (assuming  $d \neq 0$ )

$P \mapsto 3P$ .

sil–Carter–Dawson:

or Hessian TPL.

izes to twisted Hessian.

hel: 11.2**M**.

0.8**M** assuming

h fast primitive  $\sqrt[3]{1}$ ;

$\omega]/(\omega^2 + \omega + 1)$ , or

$7p = 2^{298} + 2^{149} + 1$ .

istory in small char.

er for details.)

If  $aX^3 + Y^3 + Z^3 = dXYZ$

then  $VW(V + dU + aW) = U^3$

where

$U = -XYZ, V = Y^3, W = X^3$ .

If  $VW(V + dU + aW) = U^3$

then  $aX_3^3 + Y_3^3 + Z_3^3 = dX_3Y_3Z_3$

where  $Q = dU, R = aW,$

$S = -(V + Q + R),$

$dX_3 = R^3 + S^3 + V^3 - 3RSV,$

$Y_3 = RS^2 + SV^2 + VR^2 - 3RSV,$

$Z_3 = RV^2 + SR^2 + VS^2 - 3RSV.$

Compose these 3-isogenies:

$(X_3 : Y_3 : Z_3) = 3(X : Y : Z).$

To quick

Three cu

For thre

$(\alpha, \beta, \gamma)$

$(\alpha R + \beta$

$(\alpha S + \beta$

$(\alpha V + \beta$

$= \alpha\beta\gamma d$

$+ (\alpha\beta^2 -$

$+ (\beta\alpha^2 -$

$+ (\alpha + \beta$

Also use

Solve for

g  $d \neq 0$ )

Dawson:

TPL.

sted Hessian.

M.

ming

itive  $\sqrt[3]{1}$ ;

$\omega + 1$ ), or

$+ 2^{149} + 1$ .

small char.

ils.)

$$\text{If } aX^3 + Y^3 + Z^3 = dXYZ$$

$$\text{then } VW(V + dU + aW) = U^3$$

where

$$U = -XYZ, V = Y^3, W = X^3.$$

$$\text{If } VW(V + dU + aW) = U^3$$

$$\text{then } aX_3^3 + Y_3^3 + Z_3^3 = dX_3Y_3Z_3$$

$$\text{where } Q = dU, R = aW,$$

$$S = -(V + Q + R),$$

$$dX_3 = R^3 + S^3 + V^3 - 3RSV,$$

$$Y_3 = RS^2 + SV^2 + VR^2 - 3RSV,$$

$$Z_3 = RV^2 + SR^2 + VS^2 - 3RSV.$$

Compose these 3-isogenies:

$$(X_3 : Y_3 : Z_3) = 3(X : Y : Z).$$

To quickly triple (

Three cubings for

For three choices of

$(\alpha, \beta, \gamma)$  compute

$$(\alpha R + \beta S + \gamma V)$$

$$(\alpha S + \beta V + \gamma R)$$

$$(\alpha V + \beta R + \gamma S)$$

$$= \alpha\beta\gamma dX_3$$

$$+ (\alpha\beta^2 + \beta\gamma^2 + \gamma\alpha^2)$$

$$+ (\beta\alpha^2 + \gamma\beta^2 + \alpha\gamma^2)$$

$$+ (\alpha + \beta + \gamma)^3 RSV$$

Also use  $a(R + S + V)$

Solve for  $dX_3, Y_3,$

If  $aX^3 + Y^3 + Z^3 = dXYZ$

then  $VW(V + dU + aW) = U^3$

where

$$U = -XYZ, V = Y^3, W = X^3.$$

If  $VW(V + dU + aW) = U^3$

then  $aX_3^3 + Y_3^3 + Z_3^3 = dX_3Y_3Z_3$

where  $Q = dU, R = aW,$

$$S = -(V + Q + R),$$

$$dX_3 = R^3 + S^3 + V^3 - 3RSV,$$

$$Y_3 = RS^2 + SV^2 + VR^2 - 3RSV,$$

$$Z_3 = RV^2 + SR^2 + VS^2 - 3RSV.$$

Compose these 3-isogenies:

$$(X_3 : Y_3 : Z_3) = 3(X : Y : Z).$$

To quickly triple  $(X : Y : Z)$

Three cubings for  $R, S, V$ .

For three choices of constants

$(\alpha, \beta, \gamma)$  compute

$$(\alpha R + \beta S + \gamma V) \cdot$$

$$(\alpha S + \beta V + \gamma R) \cdot$$

$$(\alpha V + \beta R + \gamma S)$$

$$= \alpha\beta\gamma dX_3$$

$$+ (\alpha\beta^2 + \beta\gamma^2 + \gamma\alpha^2)Y_3$$

$$+ (\beta\alpha^2 + \gamma\beta^2 + \alpha\gamma^2)Z_3$$

$$+ (\alpha + \beta + \gamma)^3 RSV.$$

Also use  $a(R + S + V)^3 = d^3$

Solve for  $dX_3, Y_3, Z_3$ .

If  $aX^3 + Y^3 + Z^3 = dXYZ$

then  $VW(V + dU + aW) = U^3$

where

$$U = -XYZ, V = Y^3, W = X^3.$$

If  $VW(V + dU + aW) = U^3$

then  $aX_3^3 + Y_3^3 + Z_3^3 = dX_3Y_3Z_3$

where  $Q = dU, R = aW,$

$$S = -(V + Q + R),$$

$$dX_3 = R^3 + S^3 + V^3 - 3RSV,$$

$$Y_3 = RS^2 + SV^2 + VR^2 - 3RSV,$$

$$Z_3 = RV^2 + SR^2 + VS^2 - 3RSV.$$

Compose these 3-isogenies:

$$(X_3 : Y_3 : Z_3) = 3(X : Y : Z).$$

To quickly triple  $(X : Y : Z)$ :

Three cubings for  $R, S, V$ .

For three choices of constants

$(\alpha, \beta, \gamma)$  compute

$$(\alpha R + \beta S + \gamma V) \cdot$$

$$(\alpha S + \beta V + \gamma R) \cdot$$

$$(\alpha V + \beta R + \gamma S)$$

$$= \alpha\beta\gamma dX_3$$

$$+ (\alpha\beta^2 + \beta\gamma^2 + \gamma\alpha^2)Y_3$$

$$+ (\beta\alpha^2 + \gamma\beta^2 + \alpha\gamma^2)Z_3$$

$$+ (\alpha + \beta + \gamma)^3 RSV.$$

$$\text{Also use } a(R + S + V)^3 = d^3 RSV.$$

Solve for  $dX_3, Y_3, Z_3$ .



$$-Y^3 + Z^3 = dXYZ$$

$$V(V + dU + aW) = U^3$$

$$XYZ, V = Y^3, W = X^3.$$

$$V + dU + aW) = U^3$$

$$X_3^3 + Y_3^3 + Z_3^3 = dX_3Y_3Z_3$$

$$V = dU, R = aW,$$

$$V + Q + R),$$

$$R^3 + S^3 + V^3 - 3RSV,$$

$$S^2 + SV^2 + VR^2 - 3RSV,$$

$$V^2 + SR^2 + VS^2 - 3RSV.$$

Use these 3-isogenies:

$$(X : Y : Z_3) = 3(X : Y : Z).$$

To quickly triple  $(X : Y : Z)$ :

Three cubings for  $R, S, V$ .

For three choices of constants

$(\alpha, \beta, \gamma)$  compute

$$(\alpha R + \beta S + \gamma V) \cdot$$

$$(\alpha S + \beta V + \gamma R) \cdot$$

$$(\alpha V + \beta R + \gamma S)$$

$$= \alpha\beta\gamma dX_3$$

$$+ (\alpha\beta^2 + \beta\gamma^2 + \gamma\alpha^2)Y_3$$

$$+ (\beta\alpha^2 + \gamma\beta^2 + \alpha\gamma^2)Z_3$$

$$+ (\alpha + \beta + \gamma)^3 RSV.$$

$$\text{Also use } a(R + S + V)^3 = d^3 RSV.$$

Solve for  $dX_3, Y_3, Z_3$ .

2015 Ko

(4 cubin

introduc

$(\alpha, \beta, \gamma)$

$(\alpha, \beta, \gamma)$

$(\alpha, \beta, \gamma)$

$$= dXYZ \\ + aW) = U^3$$

$$Y^3, W = X^3.$$

$$aW) = U^3$$

$$Z_3^3 = dX_3Y_3Z_3$$

$$= aW,$$

$$R),$$

$$V^3 - 3RSV,$$

$$+ VR^2 - 3RSV,$$

$$+ VS^2 - 3RSV.$$

isogenies:

$$(X : Y : Z).$$

To quickly triple  $(X : Y : Z)$ :

Three cubings for  $R, S, V$ .

For three choices of constants

$(\alpha, \beta, \gamma)$  compute

$$(\alpha R + \beta S + \gamma V) \cdot$$

$$(\alpha S + \beta V + \gamma R) \cdot$$

$$(\alpha V + \beta R + \gamma S)$$

$$= \alpha\beta\gamma dX_3$$

$$+ (\alpha\beta^2 + \beta\gamma^2 + \gamma\alpha^2)Y_3$$

$$+ (\beta\alpha^2 + \gamma\beta^2 + \alpha\gamma^2)Z_3$$

$$+ (\alpha + \beta + \gamma)^3 RSV.$$

$$\text{Also use } a(R + S + V)^3 = d^3 RSV.$$

Solve for  $dX_3, Y_3, Z_3$ .

2015 Kohel's 11.2

(4 cubings + 4 mu

introduced this TF

$$(\alpha, \beta, \gamma) = (1, 1, 1)$$

$$(\alpha, \beta, \gamma) = (1, -1,$$

$$(\alpha, \beta, \gamma) = (1, 1, 0)$$

To quickly triple  $(X : Y : Z)$ :

Three cubings for  $R, S, V$ .

For three choices of constants

$(\alpha, \beta, \gamma)$  compute

$$(\alpha R + \beta S + \gamma V) \cdot$$

$$(\alpha S + \beta V + \gamma R) \cdot$$

$$(\alpha V + \beta R + \gamma S)$$

$$= \alpha\beta\gamma dX_3$$

$$+ (\alpha\beta^2 + \beta\gamma^2 + \gamma\alpha^2)Y_3$$

$$+ (\beta\alpha^2 + \gamma\beta^2 + \alpha\gamma^2)Z_3$$

$$+ (\alpha + \beta + \gamma)^3 RSV.$$

Also use  $a(R + S + V)^3 = d^3 RSV$ .

Solve for  $dX_3, Y_3, Z_3$ .

2015 Kohel's 11.2**M**

(4 cubings + 4 mults)

introduced this TPL idea with

$$(\alpha, \beta, \gamma) = (1, 1, 1),$$

$$(\alpha, \beta, \gamma) = (1, -1, 0),$$

$$(\alpha, \beta, \gamma) = (1, 1, 0).$$



To quickly triple  $(X : Y : Z)$ :

Three cubings for  $R, S, V$ .

For three choices of constants

$(\alpha, \beta, \gamma)$  compute

$$(\alpha R + \beta S + \gamma V) \cdot$$

$$(\alpha S + \beta V + \gamma R) \cdot$$

$$(\alpha V + \beta R + \gamma S)$$

$$= \alpha\beta\gamma dX_3$$

$$+ (\alpha\beta^2 + \beta\gamma^2 + \gamma\alpha^2)Y_3$$

$$+ (\beta\alpha^2 + \gamma\beta^2 + \alpha\gamma^2)Z_3$$

$$+ (\alpha + \beta + \gamma)^3 RSV.$$

Also use  $a(R + S + V)^3 = d^3 RSV$ .

Solve for  $dX_3, Y_3, Z_3$ .

2015 Kohel's 11.2M

(4 cubings + 4 mults)

introduced this TPL idea with

$$(\alpha, \beta, \gamma) = (1, 1, 1),$$

$$(\alpha, \beta, \gamma) = (1, -1, 0),$$

$$(\alpha, \beta, \gamma) = (1, 1, 0).$$

To quickly triple  $(X : Y : Z)$ :

Three cubings for  $R, S, V$ .

For three choices of constants

$(\alpha, \beta, \gamma)$  compute

$$(\alpha R + \beta S + \gamma V) \cdot$$

$$(\alpha S + \beta V + \gamma R) \cdot$$

$$(\alpha V + \beta R + \gamma S)$$

$$= \alpha\beta\gamma dX_3$$

$$+ (\alpha\beta^2 + \beta\gamma^2 + \gamma\alpha^2)Y_3$$

$$+ (\beta\alpha^2 + \gamma\beta^2 + \alpha\gamma^2)Z_3$$

$$+ (\alpha + \beta + \gamma)^3 RSV.$$

Also use  $a(R + S + V)^3 = d^3 RSV$ .

Solve for  $dX_3, Y_3, Z_3$ .

2015 Kohel's 11.2**M**

(4 cubings + 4 mults)

introduced this TPL idea with

$$(\alpha, \beta, \gamma) = (1, 1, 1),$$

$$(\alpha, \beta, \gamma) = (1, -1, 0),$$

$$(\alpha, \beta, \gamma) = (1, 1, 0).$$

New 10.8**M** (6 cubings)

makes faster choices

assuming fast primitive  $\omega = \sqrt[3]{1}$ :

$$(\alpha, \beta, \gamma) = (1, 1, 1),$$

$$(\alpha, \beta, \gamma) = (1, \omega, \omega^2),$$

$$(\alpha, \beta, \gamma) = (1, \omega^2, \omega).$$

ky triple  $(X : Y : Z)$ :

ubings for  $R, S, V$ .

e choices of constants

compute

$$3S + \gamma V) \cdot$$

$$3V + \gamma R) \cdot$$

$$3R + \gamma S)$$

$$X_3$$

$$+\beta\gamma^2+\gamma\alpha^2)Y_3$$

$$+\gamma\beta^2+\alpha\gamma^2)Z_3$$

$$+\gamma)^3RSV.$$

$$a(R+S+V)^3 = d^3RSV.$$

$$r dX_3, Y_3, Z_3.$$

2015 Kohel's 11.2**M**

(4 cubings + 4 mults)

introduced this TPL idea with

$$(\alpha, \beta, \gamma) = (1, 1, 1),$$

$$(\alpha, \beta, \gamma) = (1, -1, 0),$$

$$(\alpha, \beta, \gamma) = (1, 1, 0).$$

New 10.8**M** (6 cubings)

makes faster choices

assuming fast primitive  $\omega = \sqrt[3]{1}$ :

$$(\alpha, \beta, \gamma) = (1, 1, 1),$$

$$(\alpha, \beta, \gamma) = (1, \omega, \omega^2),$$

$$(\alpha, \beta, \gamma) = (1, \omega^2, \omega).$$

Are tripl

2005 Di

“double-

compute

$$2^{15}3^2P -$$

$$+ 2$$

2TPL, 1

2006 Do

generaliz

e.g., con

$$2^{12}3^33P$$

after pre

3TPL, 1

$X : Y : Z$ ):

$R, S, V$ .

of constants

$(^2)Y_3$

$(^2)Z_3$

$\vee$ .

$+V)^3 = d^3 RSV$ .

$Z_3$ .

2015 Kohel's 11.2**M**

(4 cubings + 4 mults)

introduced this TPL idea with

$(\alpha, \beta, \gamma) = (1, 1, 1)$ ,

$(\alpha, \beta, \gamma) = (1, -1, 0)$ ,

$(\alpha, \beta, \gamma) = (1, 1, 0)$ .

New 10.8**M** (6 cubings)

makes faster choices

assuming fast primitive  $\omega = \sqrt[3]{1}$ :

$(\alpha, \beta, \gamma) = (1, 1, 1)$ ,

$(\alpha, \beta, \gamma) = (1, \omega, \omega^2)$ ,

$(\alpha, \beta, \gamma) = (1, \omega^2, \omega)$ .

Are triplings useful

2005 Dimitrov–Im

“double-base chain

compute  $314159P$

$2^{15}3^2P + 2^{11}3^2P$

$+ 2^43^1P - 2$

2TPL, 15DBL, 4A

2006 Doche–Imbe

generalized double

e.g., compute  $314$

$2^{12}3^33P - 2^73^35P$

after precomputing

3TPL, 13DBL, 6A

ts

ts

$^3RSV$ .

2015 Kohel's 11.2**M**

(4 cubings + 4 mults)

introduced this TPL idea with

$$(\alpha, \beta, \gamma) = (1, 1, 1),$$

$$(\alpha, \beta, \gamma) = (1, -1, 0),$$

$$(\alpha, \beta, \gamma) = (1, 1, 0).$$

New 10.8**M** (6 cubings)

makes faster choices

assuming fast primitive  $\omega = \sqrt[3]{1}$ :

$$(\alpha, \beta, \gamma) = (1, 1, 1),$$

$$(\alpha, \beta, \gamma) = (1, \omega, \omega^2),$$

$$(\alpha, \beta, \gamma) = (1, \omega^2, \omega).$$

Are triplings useful?

2005 Dimitrov–Imbert–Mish

“double-base chains”: e.g.,

compute  $314159P$  as

$$2^{15}3^2P + 2^{11}3^2P + 2^83^1P \\ + 2^43^1P - 2^03^0P.$$

2TPL, 15DBL, 4ADD.

2006 Doche–Imbert

generalized double-base chain

e.g., compute  $314159P$  as

$$2^{12}3^3P - 2^73^3P - 2^43^1P -$$

after precomputing  $3P, 5P, 7P$

3TPL, 13DBL, 6ADD.



2015 Kohel's 11.2**M**

(4 cubings + 4 mults)

introduced this TPL idea with

$$(\alpha, \beta, \gamma) = (1, 1, 1),$$

$$(\alpha, \beta, \gamma) = (1, -1, 0),$$

$$(\alpha, \beta, \gamma) = (1, 1, 0).$$

New 10.8**M** (6 cubings)

makes faster choices

assuming fast primitive  $\omega = \sqrt[3]{1}$ :

$$(\alpha, \beta, \gamma) = (1, 1, 1),$$

$$(\alpha, \beta, \gamma) = (1, \omega, \omega^2),$$

$$(\alpha, \beta, \gamma) = (1, \omega^2, \omega).$$

Are triplings useful?

2005 Dimitrov–Imbert–Mishra

“double-base chains”: e.g.,

compute  $314159P$  as

$$2^{15}3^2P + 2^{11}3^2P + 2^83^1P \\ + 2^43^1P - 2^03^0P.$$

2TPL, 15DBL, 4ADD.

2006 Doche–Imbert

generalized double-base chains:

e.g., compute  $314159P$  as

$$2^{12}3^33P - 2^73^35P - 2^43^17P - 2^03^0P$$

after precomputing  $3P, 5P, 7P$ .

3TPL, 13DBL, 6ADD.

Shel's 11.2M

gs + 4 mults)

ed this TPL idea with

$$) = (1, 1, 1),$$

$$) = (1, -1, 0),$$

$$) = (1, 1, 0).$$

8M (6 cubings)

aster choices

g fast primitive  $\omega = \sqrt[3]{1}$ :

$$) = (1, 1, 1),$$

$$) = (1, \omega, \omega^2),$$

$$) = (1, \omega^2, \omega).$$

Are triplings useful?

2005 Dimitrov–Imbert–Mishra

“double-base chains”: e.g.,

compute  $314159P$  as

$$2^{15}3^2P + 2^{11}3^2P + 2^83^1P \\ + 2^43^1P - 2^03^0P.$$

2TPL, 15DBL, 4ADD.

2006 Doche–Imbert

generalized double-base chains:

e.g., compute  $314159P$  as

$$2^{12}3^33P - 2^73^35P - 2^43^17P - 2^03^0P$$

after precomputing  $3P, 5P, 7P$ .

3TPL, 13DBL, 6ADD.

Not good

Good for  
factoriza

Also need

Good for

M

ults)

PL idea with

),

, 0),

).

bings)

ces

itive  $\omega = \sqrt[3]{1}$ :

),

$\omega^2$ ),

$\omega$ ).

## Are triplings useful?

2005 Dimitrov–Imbert–Mishra

“double-base chains”: e.g.,

compute  $314159P$  as

$$2^{15}3^2P + 2^{11}3^2P + 2^83^1P \\ + 2^43^1P - 2^03^0P.$$

2TPL, 15DBL, 4ADD.

2006 Doche–Imbert

generalized double-base chains:

e.g., compute  $314159P$  as

$$2^{12}3^3P - 2^73^3P - 2^43^1P - 2^03^0P$$

after precomputing  $3P, 5P, 7P$ .

3TPL, 13DBL, 6ADD.

Not good for cons

Good for signature  
factorization, math

Also need time to

Good for scalars u



## Are triplings useful?

2005 Dimitrov–Imbert–Mishra

“double-base chains”: e.g.,

compute  $314159P$  as

$$2^{15}3^2P + 2^{11}3^2P + 2^83^1P \\ + 2^43^1P - 2^03^0P.$$

2TPL, 15DBL, 4ADD.

2006 Doche–Imbert

generalized double-base chains:

e.g., compute  $314159P$  as

$$2^{12}3^3P - 2^73^3P - 2^43^1P - 2^03^0P$$

after precomputing  $3P, 5P, 7P$ .

3TPL, 13DBL, 6ADD.

Not good for constant time.

Good for signature verification,  
factorization, math, etc.

Also need time to compute  $3P, 5P, 7P$ .

Good for scalars used many times.

th

$\sqrt[3]{1}$ :

## Are triplings useful?

2005 Dimitrov–Imbert–Mishra

“double-base chains”: e.g.,

compute  $314159P$  as

$$2^{15}3^2P + 2^{11}3^2P + 2^83^1P \\ + 2^43^1P - 2^03^0P.$$

2TPL, 15DBL, 4ADD.

2006 Doche–Imbert

generalized double-base chains:

e.g., compute  $314159P$  as

$$2^{12}3^33P - 2^73^35P - 2^43^17P - 2^03^0P$$

after precomputing  $3P, 5P, 7P$ .

3TPL, 13DBL, 6ADD.

Not good for constant time.

Good for signature verification,  
factorization, math, etc.

Also need time to compute chain.

Good for scalars used many times.

## Are triplings useful?

2005 Dimitrov–Imbert–Mishra

“double-base chains”: e.g.,

compute  $314159P$  as

$$2^{15}3^2P + 2^{11}3^2P + 2^83^1P \\ + 2^43^1P - 2^03^0P.$$

2TPL, 15DBL, 4ADD.

2006 Doche–Imbert

generalized double-base chains:

e.g., compute  $314159P$  as

$$2^{12}3^33P - 2^73^35P - 2^43^17P - 2^03^0P$$

after precomputing  $3P, 5P, 7P$ .

3TPL, 13DBL, 6ADD.

Not good for constant time.

Good for signature verification,  
factorization, math, etc.

Also need time to compute chain.

Good for scalars used many times.

Analysis+optimization from 2007

Bernstein–Birkner–Lange–Peters:

Double-base chains speed up

Weierstrass curves slightly:

9.29**M**/bit for 256-bit scalars.

More savings for, e.g., Hessian:

9.65**M**/bit. Still not competitive.

ings useful?

mitrov–Imbert–Mishra

“double-base chains”: e.g.,

compute  $314159P$  as

$$+ 2^{11}3^2P + 2^83^1P$$

$$- 2^43^1P - 2^03^0P.$$

5DBL, 4ADD.

Imbert–Mishra

optimized double-base chains:

compute  $314159P$  as

$$P - 2^73^35P - 2^43^17P - 2^03^0P$$

recomputing  $3P, 5P, 7P$ .

3DBL, 6ADD.

Not good for constant time.

Good for signature verification,  
factorization, math, etc.

Also need time to compute chain.

Good for scalars used many times.

Analysis+optimization from 2007

Bernstein–Birkner–Lange–Peters:

Double-base chains speed up

Weierstrass curves slightly:

9.29**M**/bit for 256-bit scalars.

More savings for, e.g., Hessian:

9.65**M**/bit. Still not competitive.

Revisit c

using lat

latest do

l?

bert–Mishra

ns”: e.g.,

as

$$+ 2^8 3^1 P$$

$$0 3^0 P.$$

ADD.

rt

e-base chains:

$$159P \text{ as}$$

$$-2^4 3^1 7P - 2^0 3^0 P$$

g  $3P, 5P, 7P$ .

ADD.

Not good for constant time.

Good for signature verification,  
factorization, math, etc.

Also need time to compute chain.

Good for scalars used many times.

Analysis+optimization from 2007

Bernstein–Birkner–Lange–Peters:

Double-base chains speed up

Weierstrass curves slightly:

9.29**M**/bit for 256-bit scalars.

More savings for, e.g., Hessian:

9.65**M**/bit. Still not competitive.

Revisit conclusions

using latest Hessian

latest double-base



Not good for constant time.

Good for signature verification,  
factorization, math, etc.

Also need time to compute chain.

Good for scalars used many times.

Analysis+optimization from 2007

Bernstein–Birkner–Lange–Peters:

Double-base chains speed up

Weierstrass curves slightly:

9.29**M**/bit for 256-bit scalars.

More savings for, e.g., Hessian:

9.65**M**/bit. Still not competitive.

Revisit conclusions

using latest Hessian formula

latest double-base technique

Not good for constant time.

Good for signature verification,  
factorization, math, etc.

Also need time to compute chain.

Good for scalars used many times.

Analysis+optimization from 2007

Bernstein–Birkner–Lange–Peters:

Double-base chains speed up

Weierstrass curves slightly:

9.29**M**/bit for 256-bit scalars.

More savings for, e.g., Hessian:

9.65**M**/bit. Still not competitive.

Revisit conclusions

using latest Hessian formulas,  
latest double-base techniques.

Not good for constant time.

Good for signature verification,  
factorization, math, etc.

Also need time to compute chain.

Good for scalars used many times.

Analysis+optimization from 2007

Bernstein–Birkner–Lange–Peters:

Double-base chains speed up

Weierstrass curves slightly:

9.29**M**/bit for 256-bit scalars.

More savings for, e.g., Hessian:

9.65**M**/bit. Still not competitive.

Revisit conclusions

using latest Hessian formulas,  
latest double-base techniques.

New: 8.77**M**/bit for 256 bits.



Not good for constant time.

Good for signature verification,  
factorization, math, etc.

Also need time to compute chain.

Good for scalars used many times.

Analysis+optimization from 2007

Bernstein–Birkner–Lange–Peters:

Double-base chains speed up

Weierstrass curves slightly:

9.29**M**/bit for 256-bit scalars.

More savings for, e.g., Hessian:

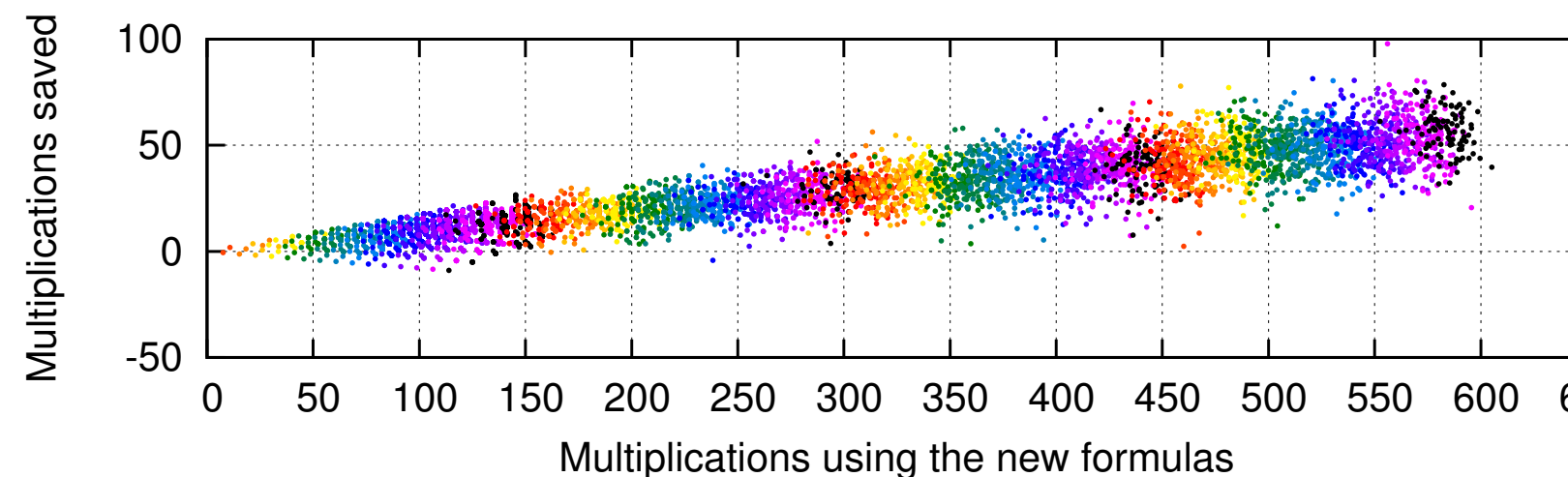
9.65**M**/bit. Still not competitive.

Revisit conclusions

using latest Hessian formulas,  
latest double-base techniques.

New: 8.77**M**/bit for 256 bits.

Comparison to Weierstrass for  
1-bit, 2-bit, . . . , 64-bit scalars:



Uses 2008 Doche–Habsieger

“tree search” and some new

improvements: e.g., account for

costs of ADD, DBL, TPL.

d for constant time.

r signature verification,  
tion, math, etc.

ed time to compute chain.

r scalars used many times.

+optimization from 2007

n–Birkner–Lange–Peters:

base chains speed up

ass curves slightly:

bit for 256-bit scalars.

avings for, e.g., Hessian:

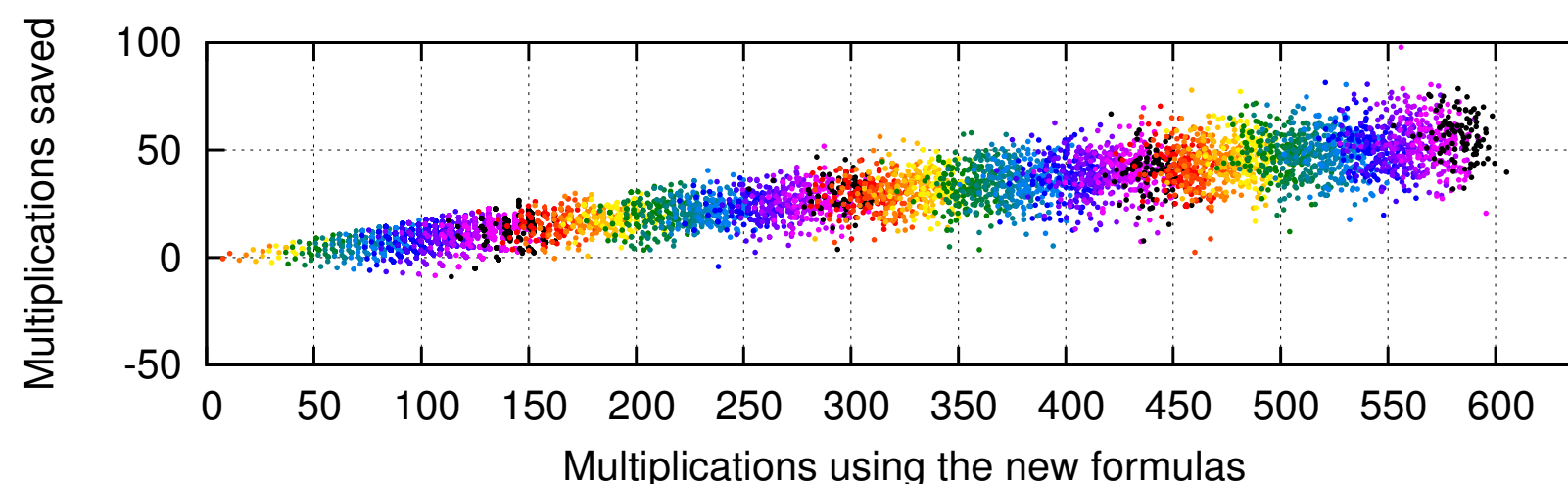
bit. Still not competitive.

Revisit conclusions

using latest Hessian formulas,  
latest double-base techniques.

New: 8.77**M**/bit for 256 bits.

Comparison to Weierstrass for  
1-bit, 2-bit, . . . , 64-bit scalars:



Uses 2008 Doche–Habsieger

“tree search” and some new

improvements: e.g., account for

costs of ADD, DBL, TPL.

Ma

Summar

Twisted

solidly b

Chuengs

even bet

from sho

and also

stant time.

e verification,  
n, etc.

compute chain.  
sed many times.

tion from 2007

–Lange–Peters:

s speed up

s slightly:

–bit scalars.

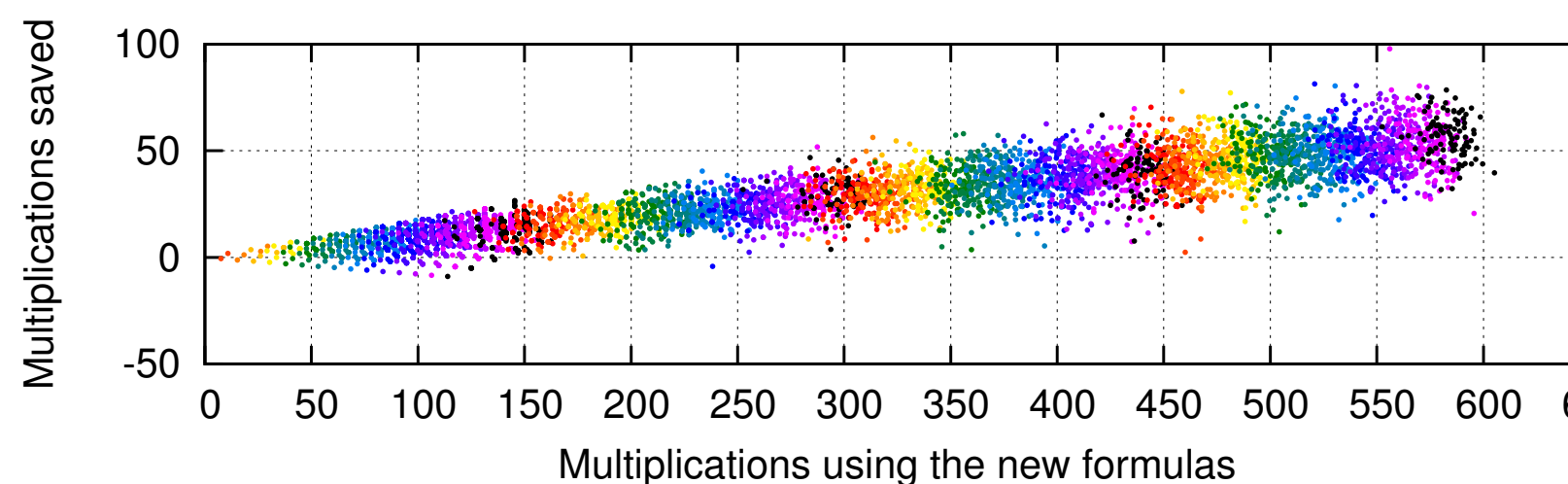
e.g., Hessian:

ot competitive.

Revisit conclusions  
using latest Hessian formulas,  
latest double-base techniques.

New: 8.77**M**/bit for 256 bits.

Comparison to Weierstrass for  
1-bit, 2-bit, . . . , 64-bit scalars:



Uses 2008 Doche–Habsieger  
“tree search” and some new  
improvements: e.g., account for  
costs of ADD, DBL, TPL.

Mar2015



Summary:

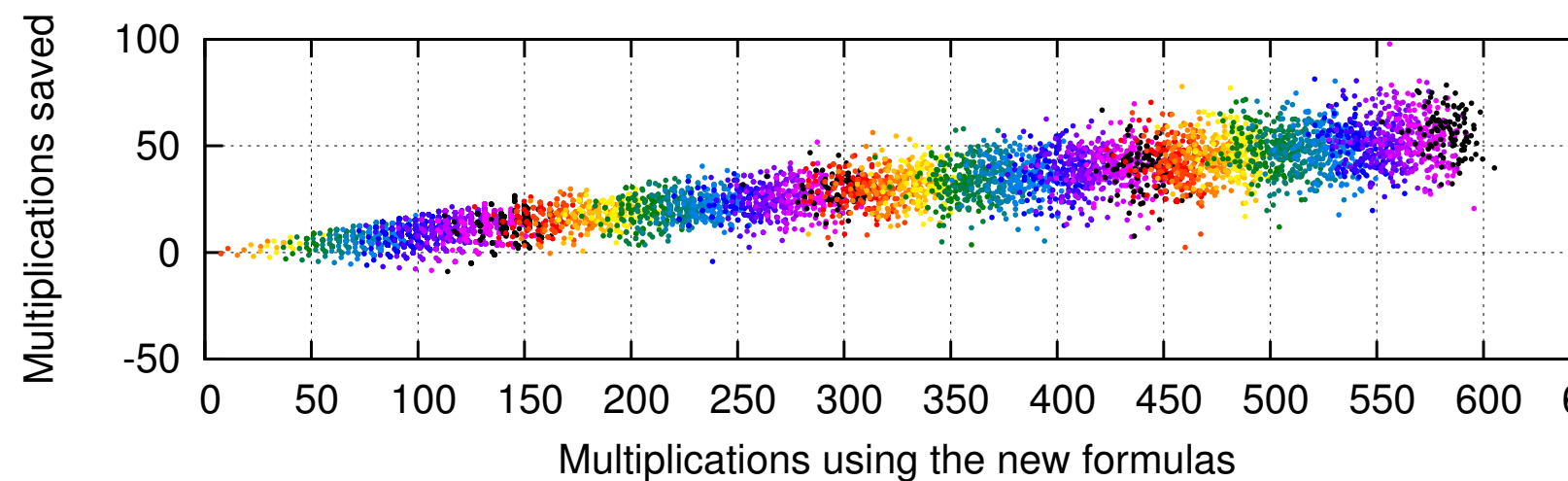
Twisted Hessian c  
solidly beat Weiers

Chuengsatiansup t  
even better double  
from shortest path  
and also new Edw

Revisit conclusions  
using latest Hessian formulas,  
latest double-base techniques.

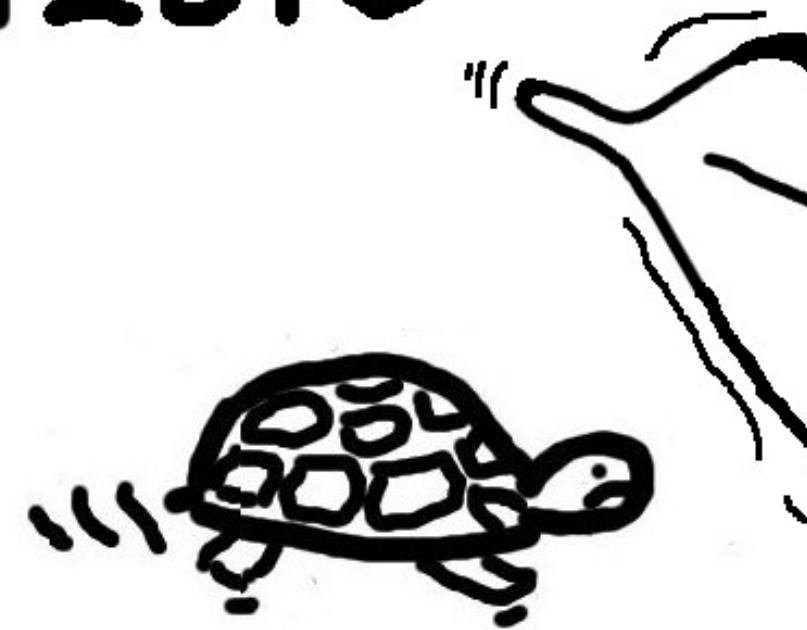
New: 8.77M/bit for 256 bits.

Comparison to Weierstrass for  
1-bit, 2-bit, ..., 64-bit scalars:



Uses 2008 Doche–Habsieger  
“tree search” and some new  
improvements: e.g., account for  
costs of ADD, DBL, TPL.

Mar 2015



Summary:  
Twisted Hessian curves  
solidly beat Weierstrass.

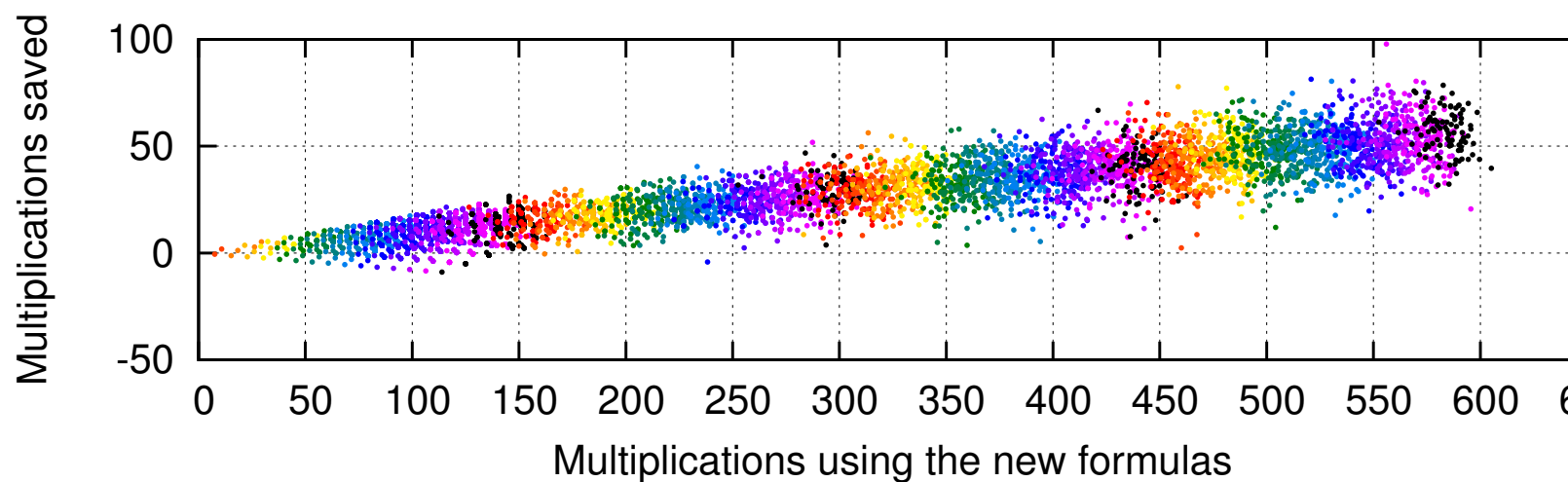
Chuengsatiansup talk tomorrow  
even better double-base chain  
from shortest paths in DAG-  
and also new Edwards speed



Revisit conclusions  
using latest Hessian formulas,  
latest double-base techniques.

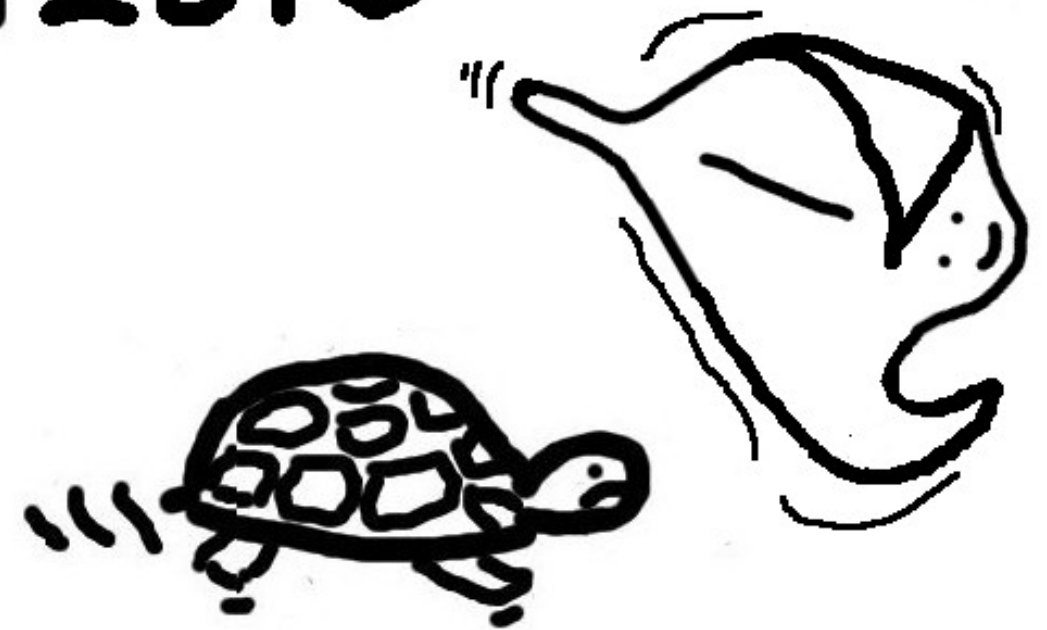
New: 8.77**M**/bit for 256 bits.

Comparison to Weierstrass for  
1-bit, 2-bit, ..., 64-bit scalars:



Uses 2008 Doche–Habsieger  
“tree search” and some new  
improvements: e.g., account for  
costs of ADD, DBL, TPL.

Mar2015



Summary:  
Twisted Hessian curves  
solidly beat Weierstrass.

Chuengsatiansup talk tomorrow:  
even better double-base chains  
from shortest paths in DAG—  
and also new Edwards speeds!